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**STM32F0DISCOVERY peripheral firmware examples**

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**Introduction**

This application note describes the peripheral firmware examples provided for the STM32F0DISCOVERY Kit.

These ready-to-run examples are provided to help the user get started quickly with STM32F0xx peripherals and STM32F0DISCOVERY board hardware. Preconfigured projects for EWARM (IAR Embedded Workbench® for ARM®), MDK-ARM™, Atollic TrueSTUDIO® and Altium TASKING® toolchains are provided for each example.

These examples are included in the firmware applications package available for download on [www.st.com/stm32f0discovery](http://www.st.com/stm32f0discovery).

Users are advised to first read the document *Getting started with software and firmware environments for the STM32F0DISCOVERY Kit* (UM1523) to familiarize themselves with the STM32F0DISCOVERY Kit.

[Table 1](#) lists the microcontrollers and development tools concerned by this application note.

**Table 1. Applicable products and tools**

Type	Part numbers and product categories
Microcontrollers	STM32F0 series
Development tools	STM32F0DISCOVERY
Software	STSW-STM32049

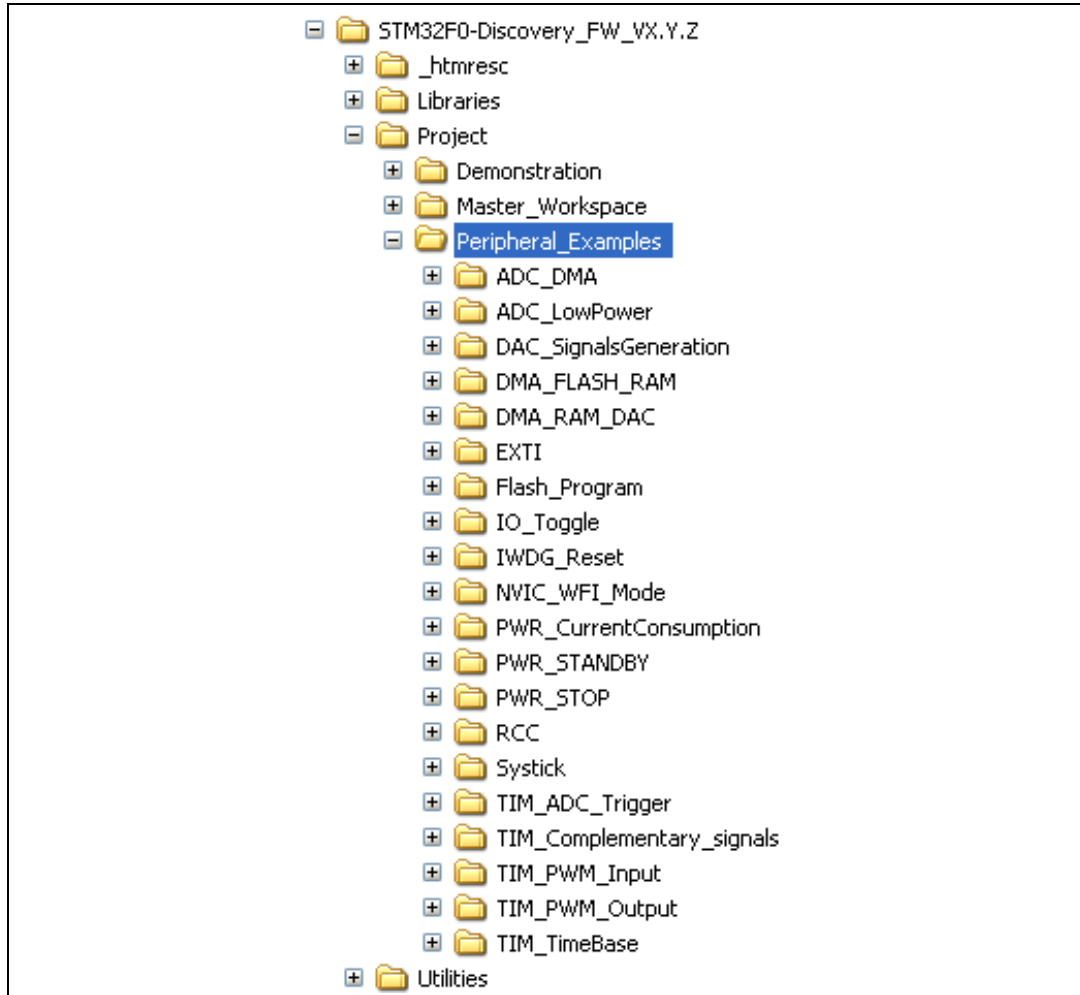
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# 1 Peripheral firmware examples structure overview

The peripheral firmware examples are provided within the STM32F0DISCOVERY firmware applications package and are located in the \Project folder as shown in [Figure 1](#).

**Figure 1. Hardware environment**



1. VX.Y.Z refer to the package version, for example, V1.0.0.

To run an example, open the project with your preferred toolchain, compile, load and run it. Some examples may require additional hardware such as an oscilloscope. For further detail about the required hardware, refer to the readme file provided within each example.

## 2 Clock configuration

The peripheral examples provided within STM32F0-Discovery Kit Firmware package are configured to run at 48 MHz, using HSI as the clock source.

However, the user can modify this configuration to use HSE (crystal or bypass mode) as the clock source, which needs some hardware modification on the discovery kit hardware.

The "system\_stm32f0xx.c" file provided within each example was customized for use with the discovery kit, allowing the user to select one of the three configurations below (by un-commenting the adequate define).

### 2.1 PLL\_SOURCE\_HSI

The HSI clock signal is generated from an internal 8 MHz RC Oscillator and can be used directly as a system clock, or divided by 2 to be used as a PLL input.

The HSI RC oscillator has the advantage of providing a clock source at low cost (no external components). It also has a faster startup time than the HSE crystal oscillator. However, even with a calibration, the frequency is less accurate than an external crystal oscillator or a ceramic resonator.

*Note:* This is the default configuration.

### 2.2 PLL\_SOURCE\_HSE

The high speed external clock signal (HSE) can be generated from two possible clock sources:

- HSE external crystal/ceramic resonator
- HSE user external clock

The HSE crystal is not provided with the discovery kit. Some hardware modifications are necessary to connect this crystal.

For more details, refer to section "4.7 OSC clock" in "STM32F0 discovery kit User manual (UM1525)".

### 2.3 PLL\_SOURCE\_HSE\_BYPASS

In this mode, the HSE is bypassed with an external clock (fixed at 8 MHz, coming from ST-Link circuit). It is used to clock the PLL, and the PLL is used as the system clock source.

Some hardware modifications are necessary to bypass the HSE with the clock coming from the ST-Link circuit.

For more details, refer to section "4.7 OSC clock" in "STM32F0 discovery kit User manual (UM1525)".

## 3 Peripheral firmware examples description

### 3.1 GPIO toggle example

#### Purpose

This example describes how to use BSRR and BRR (Port Bit Set/Reset Register High and Low) for maximum I/O toggling.

GPIO ports are connected on the AHB bus; using BSRR and BRR registers, two cycles are required to set a pin and another two cycles to reset it. So GPIO pins can toggle at AHB clock divided by 4.

#### Description

In this example, PC8 and PC9 (configured in push-pull output mode) toggle in a forever loop:

- Set PC8 and PC9 by setting corresponding bits in BSRR register.
- Reset PC8 and PC9 by setting corresponding bits in BRR register.

In this example, HCLK is configured at 48 MHz so PC8 and PC9 toggle at 12 MHz.

To achieve the maximum I/O toggling frequency, you have to configure your compiler options for high speed optimization.

### 3.2 EXTI example

#### Purpose

This example shows how to configure an external interrupt line.

#### Description

In this example:

- PA0 pin is configured in input floating.
- PA0 is configured to be used as an external interrupt source line 0 (EXTI0).
- The EXTI line 0 is configured to generate an interrupt on each rising edge detected on the PA0 pin. The interrupt is triggered every time the User push-button is pressed.
- In the NVIC (nested vectored interrupt controller), the EXTI line 0 interrupt priority is configured and the interrupt is enabled.

When the program is executed and the user pushes on the User push-button (EXTI0 interrupt routine), LED3 and LED4 connected to PC9 and PC8 are toggled.

### 3.3 SysTick example

#### Purpose

This example shows how to configure the system tick timer and use it to generate a 1 ms time base.

### Description

In this example:

- The system tick timer is initialized.
- The system tick timer interrupt is enabled in the NVIC.
- The system tick timer/counter starts in free running mode to generate periodical interrupts.
- The system tick timer interrupt is triggered every 1 ms.
- A Delay function is implemented, based on the system tick timer end-of-count event.

The two LEDs, LED3 and LED4, are toggled with a timing defined by the Delay function.

## 3.4 Standby mode example

### Purpose

This example shows how to put the system in Standby mode and wake it up from this mode using the external reset, RTC Alarm A.

### Description

In this example:

- The system tick timer is initialized.
- The system tick timer interrupt is enabled in the NVIC.
- The system tick timer/counter starts in free running mode to generate periodical interrupts. The system tick timer interrupt is triggered every 250 ms. In the SysTick interrupt handler, LED3 is toggled; this is used to indicate whether the MCU is in STANDBY or RUN mode.
- The EXTI line 0 is configured to generate an interrupt on each rising/falling edge detected on the PA0 pin. The external interrupt is generated every time the PA0 changes levels (GND or VDD).
  - When a falling or rising edge is detected on the EXTI line, an interrupt is generated. In the EXTI handler routine, the RTC is configured to generate an Alarm event in 3 seconds, after which the system enters the Standby mode and LED3 is Off.

After wake-up from Standby mode, the program execution restarts in the same way as after a reset; the RTC configuration (clock source, prescaler) is kept and LED3 is toggling again. As a result, there is no need to configure the RTC.

LED3 is used to monitor the system state as following:

- LED3 toggling: system in RUN mode
- LED3 off: system in STANDBY mode
- LED3 toggling: system resumed from STANDBY mode

These steps are repeated in an infinite loop.

## 3.5 Stop mode example

### Purpose

This example shows how to enter the system to STOP mode and wake-up using EXTI Line interrupts. The EXTI Line sources are PA.0 and RTC Alarm.

### Description

In this example:

- The EXTI Line0 is configured to generate interrupt on falling edge.
- The EXTI line17 (RTC Alarm) is configured to generate interrupt on rising edge.
- The SysTick is programmed to generate an interrupt every 250 ms. In the SysTick interrupt handler, LED3 is toggled, which indicates whether the MCU is in Stop or Run mode.

The system enters the Stop mode and waits for the RTC Alarm to be generated every 5s, or when the User push-button is pressed.

- If the RTC Alarm (EXTI\_Line17) is the source of wakeup from Stop, LED3 is toggled.
- If the User push-button (EXTI\_Line0) is the source of wakeup from Stop, LED4 is on and LED3 is toggled.

LEDs are used to monitor the system state:

- LED3 toggling: system in Run mode; system woken up from Stop using RTC ALARM.
- LED4 on: system woken up from Stop using EXTI Line0 (User push-button).

## 3.6 Current consumption example

### Purpose

This example shows how to configure the STM32F0xx system to measure different low power modes current consumption. The low power modes are:

- Sleep mode
- Stop mode with RTC
- Standby mode with wake up pin (without RTC)
- Standby mode with RTC

To select the low power modes to be measured, uncomment the corresponding line inside the *stm32f0xx\_lp\_modes.h* file.

*Note:* STM32F0xx consumption can be measured on the STM32F0DISCOVERY board by removing jumper JP2, labeled IDD, and connecting an ammeter.

## Description

After reset, the program waits for the User button connected to PA.00 to be pressed to enter the selected low power mode.

- When the RTC is used, the wakeup from low power mode is automatically generated by the RTC (after 5s).
- In Sleep mode and Standby mode, press again the User button to exit the low power mode.

The different low power mode configurations are:

### Sleep mode

- System running at PLL (48 MHz)
- Flash 3 wait state
- Code running from Internal Flash
- All peripherals disabled
- Wakeup using EXTI Line (User push-button PA.00)

### Stop mode

- RTC clocked by LSI
- Regulator in LP mode
- HSI, HSE OFF and LSI if not used as RTC clock source
- No IWDG
- Flash in deep power down mode
- Automatic Wakeup using RTC clocked by LSI

### Standby mode

- RTC OFF
- IWDG and LSI OFF
- Wakeup using Wakeup Pin (PA.00)

### Standby mode with RTC clocked by LSI

- RTC clocked by LSI
- IWDG OFF and LSI OFF if not used as RTC clock source
- Automatic Wakeup using RTC clocked by LSI

## 3.7 Flash program example

### Purpose

This example describes how to program the STM32F0xx internal Flash.

### Description

In this example:

- After Reset, the Flash memory Program/Erase Controller is locked. The FLASH\_Unlock function is used to unlock it.
- Before programming the desired addresses, an erase operation is performed using the Flash erase sector feature. The erase procedure starts with the calculation of the



number of sectors to be used. These sectors are erased one-by-one by calling the FLASH\_EraseSector function.

- The programming operation is performed by using the FLASH\_ProgramWord function. The written data is then checked and the result of the programming operation is stored in the MemoryProgramStatus variable.

### 3.8 IWDG (independent watchdog) example

#### Purpose

This example shows how to update the IWDG reload counter at regular periods, and how to simulate a software fault generating an MCU IWDG reset on expiry of a programmed time period.

#### Description

In this example:

- The independent watchdog timeout is set to 250 ms.
- The system tick is configured to generate an interrupt every 250 ms.
- In the system tick interrupt service routine, the independent watchdog counter is reloaded to prevent an independent watchdog reset, and LED4 is toggled.
- The EXTI line 0 connected to PA0 pin is configured to generate an interrupt on its falling edge.
- In the NVIC, this EXTI line 0 corresponding interrupt vector is enabled with a priority equal to 0, and the systick interrupt vector priority is set to 1 (EXTI interrupt is prior to systick interrupt).
- The EXTI line is used to simulate a firmware failure: when the EXTI line event is triggered (after pressing the User push-button on the STM32F0DISCOVERY board), the corresponding interrupt is serviced. In the ISR, LED3 turns off and the EXTI line pending bit is not cleared. The CPU executes the EXTI line ISR indefinitely and the system tick interrupt routine is never entered, so the independent watchdog counter is not reloaded. As a result, when the independent watchdog counter reaches 00, the independent watchdog generates a reset.

When the program is running and the independent watchdog reset is generated, LED4 is turned on after the system resumes operation.

### 3.9 ADC DMA example

#### Purpose

This example describes how to use ADC1 and DMA to transfer continuously converted data from ADC1 to memory.

### Description

In this example:

- ADC1 is configured to convert continuously the Voltage reference and the Temperature sensor.
- Each time an end of conversion occurs, the DMA transfers, in circular mode, the converted data from ADC1 DR register to the RegularConvData\_Tab[2] table.

## 3.10 ADC low power example

### Purpose

This example provides a short description of how to use the ADC peripheral with Auto-delayed conversion mode and Auto-poweroff modes.

### Description

The ADC is triggered by TIM3\_TRGO which is connected to TIM3\_Update Event. Each time the ADC is triggered, it converts the input voltage connected to PC.1 (which corresponds to ADC channel 11), and then the ADC enter the delay mode (no Overrun detect) until the ADC data register has been read by pressing the USER button.

*Note:* Connect the external signal (ranges from 0 to 3.3V) to the ADC1 pin (PC.01) to be converted.

*Note:* Connect an ammeter to JP2 to measure the  $I_{DD}$  current.

## 3.11 DMA Flash RAM example

### Purpose

This example describes how to use a DMA channel to transfer a word data buffer from a Flash memory to an embedded SRAM memory.

### Description

DMA1 Channel1 is configured to transfer the contents of a 32-word data buffer, stored in the Flash memory, to the reception buffer declared in RAM.

- The start of transfer is triggered by software. DMA1 Channel1 memory-to-memory transfer is enabled. Source and destination address incrementing is also enabled.
- The transfer is started by setting the Channel enable bit for DMA1 Channel1.
- At the end of the transfer, a Transfer Complete interrupt is generated since it is enabled. Once the interrupt is generated, the remaining data to be transferred is read, which must be equal to 0. The Transfer Complete Interrupt pending bit is then cleared. A comparison between the source and destination buffers is done to check that all data have been correctly transferred.

### 3.12 DMA RAM DAC example

#### Purpose

This example provides a description of how to use a DMA channel to transfer data buffer from RAM memory to DAC.

#### Description

DMA1 channel3 is configured to transfer continuously, word by word, a Half-word buffer to the DAC register DAC\_DHR12R. The DAC channel conversion is configured to be triggered by TIM2 TRGO triggers and without noise/triangle wave generation. 12-bit right data alignment is selected since we choose to access the DAC\_DHR12R register.

*Note:* Connect PA.04 pin to an oscilloscope.

### 3.13 DAC signal generation example

#### Purpose

This example provides a short description of how to use the DAC peripheral to generate several signals using the DMA controller.

#### Description

When the user presses the push-button, DMA transfers the selected waveform to DAC.

- For each press on the push-button, one signal has been selected and monitored on the DAC Channel 1
- Escalator waveform (Channel 1).
- Sine waveForm (Channel 1).

*Note:* Use the push-button connected to PA0.

*Note:* Connect PA4 (DAC Channel1) pin to an oscilloscope to monitor the DAC out wave.

### 3.14 TIM complementary signal example

#### Purpose

This example shows how to configure the TIM1 peripheral to generate three complementary TIM1 signals, to insert a defined dead time value, to use the break feature and to lock the desired parameters.

#### Description

TIM1CLK is fixed to SystemCoreClock, the TIM1 Prescaler is equal to 0 so the TIM1 counter clock used is SystemCoreClock (48 MHz).

The objective is to generate a PWM signal at 17.57 KHz:

- $TIM1\_Period = (SystemCoreClock / 17570) - 1$

The Three Duty cycles are computed as follows:

- The channel 1 duty cycle is set to 50% so channel 1N is set to 50%.
- The channel 2 duty cycle is set to 25% so channel 2N is set to 75%.
- The channel 3 duty cycle is set to 12.5% so channel 3N is set to 87.5%.

The Timer pulse is calculated as follows:

- $\text{ChannelXPulse} = \text{DutyCycle} * (\text{TIM1\_Period} - 1) / 100$

A dead time equal to  $11/\text{SystemCoreClock}$  is inserted between the different complementary signals, and the Lock level 1 is selected. The break Polarity is used at High level.

The TIM1 waveform can be displayed using an oscilloscope.

- Connect the TIM1 pins to an oscilloscope to monitor the different waveforms:
  - TIM1\_CH1 pin (PA.08)
  - TIM1\_CH1N pin (PB.13)
  - TIM1\_CH2 pin (PA.9)
  - TIM1\_CH2N pin (PB.14)
  - TIM1\_CH3 pin (PA.10)
  - TIM1\_CH3N pin (PB.15)
- Connect the TIM1 break pin TIM1\_BKIN pin (PB.12) to the GND. To generate a break event, switch this pin level from 0V to 3.3V.

## 3.15 TIM time base example

### Purpose

This example shows how to configure the TIM peripheral in Output Compare Timing mode with the corresponding Interrupt requests for each channel, in order to generate 2 different time bases.

### Description

The TIM3CLK frequency is set to SystemCoreClock (Hz), to get TIM3 counter clock at 6 MHz so the Prescaler is computed as follows:

- $\text{Prescaler} = (\text{TIM3CLK} / \text{TIM3 counter clock}) - 1$ .
- SystemCoreClock is set to 48 MHz.
- The TIM3 CC3 register is equal to 13654, CC3 update rate = TIM3 counter clock / CCR3\_Val = 439.4 Hz.  
Thus, the TIM3 Channel 3 generates an interrupt every 2.27 ms.
- The TIM3 CC4 register is equal to 6826, CC4 update rate = TIM3 counter clock / CCR4\_Val = 878.9 Hz.  
Thus, the TIM3 Channel 4 generates an interrupt every 1.13 ms.

When the counter value reaches the Output compare registers values, the Output Compare interrupts are generated and, in the handler routine, 2 LEDs (LED3 and LED4) connected to PC08 and PC09 are toggled with the following frequencies:

- LED3(PC09): 219.7 Hz (CC3)
- LED4(PC08): 439.4 Hz (CC4)

## 3.16 TIM PWM input example

### Purpose

This example shows how to use the TIM peripheral to measure the frequency and duty cycle of an external signal.

### Description

The TIMxCLK frequency is set to SystemCoreClock, the Prescaler is 0 so the counter clock is SystemCoreClock. SystemCoreClock is set to 48 MHz for STM32F0xx Devices.

TIM2 is configured in PWM Input Mode: the external signal is connected to TIM2 Channel2 used as an input pin.

To measure the frequency and the duty cycle, we use the TIM2 CC2 interrupt request, so that the frequency and the duty cycle of the external signal are computed in the TIM2\_IRQHandler routine.

The "Frequency" variable contains the external signal frequency:

- TIM2 counter clock = SystemCoreClock,
- Frequency = TIM2 counter clock / TIM2\_CCR2 in Hz,

The "DutyCycle" variable contains the external signal duty cycle:

- DutyCycle = (TIM2\_CCR1\*100)/(TIM2\_CCR2) in %.

The minimum frequency value to measure is 732 Hz (TIM2 counter clock / CCR MAX).

*Note:* Connect the external signal to measure the TIM2 CH2 pin (PA.01).

## 3.17 TIM PWM output example

### Purpose

This example shows how to configure the TIM1 peripheral to generate PWM signals with 4 different duty cycles (50%, 37.5%, 25% and 12.5%).

### Description

The TIMxCLK frequency is set to SystemCoreClock, the Prescaler is 0 so the counter clock is SystemCoreClock. SystemCoreClock is set to 48 MHz for STM32F0xx Devices.

The objective is to generate a PWM signal at 17.57 KHz:

- $TIM1\_Period = (SystemCoreClock / 17570) - 1$
- $TIM1\ Frequency = TIM1\ counter\ clock / (ARR + 1) = 48\ MHz / 2730 = 17.57\ kHz$
- The TIM1 CCR1 register value is equal to 1364, so the TIM1 Channel 1 generates a PWM signal with a frequency equal to 17.57 kHz and a duty cycle equal to 50%:  
 $TIM1\ Channel1\ duty\ cycle = (TIM1\_CCR1 / TIM1\_ARR + 1) * 100 = 50\%$
- The TIM1 CCR2 register value is equal to 1023, so the TIM1 Channel 2 generates a PWM signal with a frequency equal to 17.57 kHz and a duty cycle equal to 37.5%:  
 $TIM1\ Channel2\ duty\ cycle = (TIM1\_CCR2 / TIM1\_ARR + 1) * 100 = 37.5\%$
- The TIM1 CCR3 register value is equal to 682, so the TIM1 Channel 3 generates a PWM signal with a frequency equal to 17.57 kHz and a duty cycle equal to 25%:  
 $TIM1\ Channel3\ duty\ cycle = (TIM1\_CCR3 / TIM1\_ARR + 1) * 100 = 25\%$
- The TIM1 CCR4 register value is equal to 431, so the TIM1 Channel 4 generates a PWM signal with a frequency equal to 17.57 kHz and a duty cycle equal to 12.5%:  
 $TIM1\ Channel4\ duty\ cycle = (TIM1\_CCR4 / TIM1\_ARR + 1) * 100 = 12.5\%$

*Note:* The PWM waveform can be displayed using an oscilloscope.

Connect the TIM1 pins to an oscilloscope to monitor the different waveforms:

- TIM1\_CH1 pin (PA.08)
- TIM1\_CH2 pin (PA.09)
- TIM1\_CH3 pin (PA.10)
- TIM1\_CH4 pin (PA.11)

### 3.18 Timer ADC trigger example

#### Purpose

This example describes how to configure the TIM to trigger the ADC conversion.

#### Description

In this example, the TIM1 is configured in PWM mode, the TIM1 CC4 event is used to trigger the ADC.

The ADC is configured to convert continuously the ADC\_Channel\_11 (connected to an external voltage).

Each time the TIM1 CC4 event occurs, the ADC converts the variable voltage.

*Note:* Connect the external signal ranges between 0 and 3.3V to ADC pin (PC.01).

### 3.19 NVIC WFI mode example

#### Purpose

This example shows how to enter the WFI mode and wake up from this mode by the User key interrupt.

## Description

In the associated software, the system clock is set to 48 MHz. When the user presses the User Key Button, the MCU enters the WFI mode. If the user presses again the User Key Button, LED3 is toggled with a frequency depending on the system clock. This is used to indicate whether the MCU is in WFI or RUN mode.

- Pressing the key push-button (generates a rising edge on EXTI Line0) will put the core in the WFI mode, causing the LED3 to stop toggling.
- To wake up from the WFI mode, you have to press again the button; it generates an interrupt, which exits the system from the WFI mode. LED3 restarts toggling.

*Note:* Press the User button to enter and exit the WFI mode.

## 3.20 RCC (reset and clock control) example

### Purpose

This example shows how to:

- Configure the HSE (High Speed Clock) as an RCC clock
- Use the Clock Security System (CSS) feature to generate an NMI interrupt
- Output the system clock on MCO

### Description

For debug purposes, the `RCC_GetClocksFreq()` function is used to retrieve the current status and frequencies of different on-chip clocks.

You can see the `RCC_ClockFreq` structure content, which holds the frequencies of different on-chip clocks, using your toolchain debugger.

This example also handles the High Speed External clock (HSE) failure detection: when the HSE clock disappears (broken or disconnected external Quartz), HSE and PLL are disabled (but no change to PLL configuration), HSI is selected as a system clock source and an interrupt (NMI) is generated. In the NMI ISR, the HSE and HSE ready interrupt are enabled. Once the HSE clock recovers, the `HSERDY` interrupt is generated and, in the RCC ISR routine, the system clock is reconfigured to its previous state (before HSE clock failure). You can monitor the system clock on MCO pin (PA.8).

Two LEDs are toggled with a timing defined by the Delay function.

## 4 Revision history

**Table 2. Document revision history**

Date	Revision	Changes
23-Mar-2012	1	Initial release.
14-May-2012	2	<a href="#">Section 2: Clock configuration</a> added.
28-Mar-2013	3	Updated <a href="#">Table 1: Applicable products and tools</a> and <a href="#">Section 3.1: GPIO toggle example</a> .



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