

Quick Start Guide

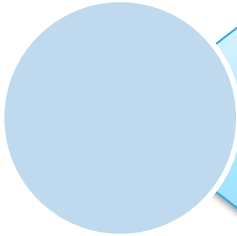
Bluetooth Low Energy expansion board based on SPBTLE-RF module for STM32 Nucleo (X-NUCLEO-IDB05A1)



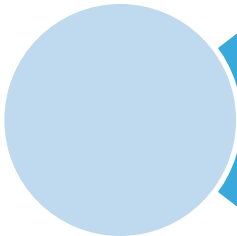
Version 1.6 (Mar 25, 2019)

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STM32 Nucleo Bluetooth Low Energy expansion board
Hardware and Software overview



Setup & Demo Examples
Documents & Related Resources



STM32 Open Development Environment: Overview

Bluetooth Low Energy Expansion Board (X-NUCLEO-IDB05A1)

Hardware Overview

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Hardware Description

- The X-NUCLEO-IDB05A1 is a Bluetooth Low Energy (BLE) evaluation and development board system, designed around ST's SPBTLE-RF Bluetooth Low Energy module based on BlueNRG-MS.
- The BlueNRG-MS processor hosted in the SPBTLE-RF module communicates with the STM32 Nucleo developer board host microcontroller through an SPI link available on the Arduino UNO R3 connector.

Key Products on board

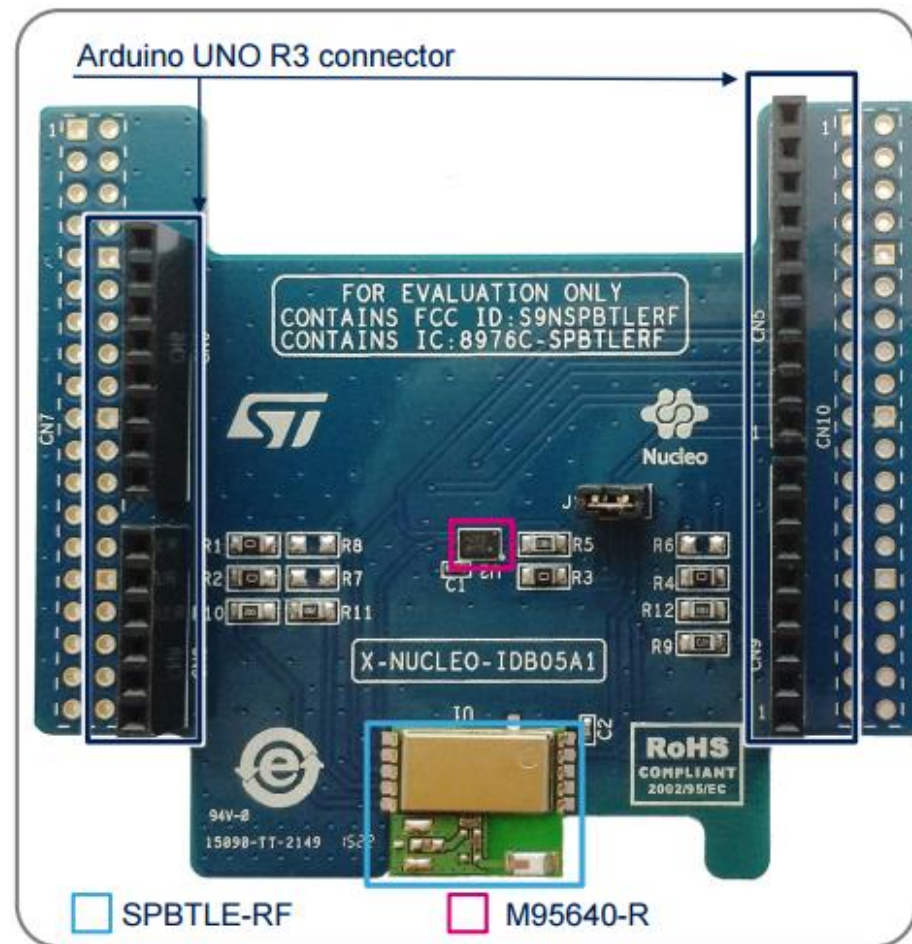
SPBTLE-RF

Bluetooth Low Energy, FCC and IC certified, module based on Bluetooth® Low Energy wireless network processor BlueNRG-MS, BLE4.2 compliant.

SPBTLE-RF integrates a BALF-NRG-01D3 balun and a chip antenna. It embeds 32 MHz and 32.768 kHz crystal oscillators for the BlueNRG-MS.

M95640-R

64-Kbit serial SPI bus EEPROM with high-speed clock interface



Latest info available at www.st.com
X-NUCLEO-IDB05A1

Bluetooth Low Energy Expansion Board (X-NUCLEO-IDB05A1)

Software overview

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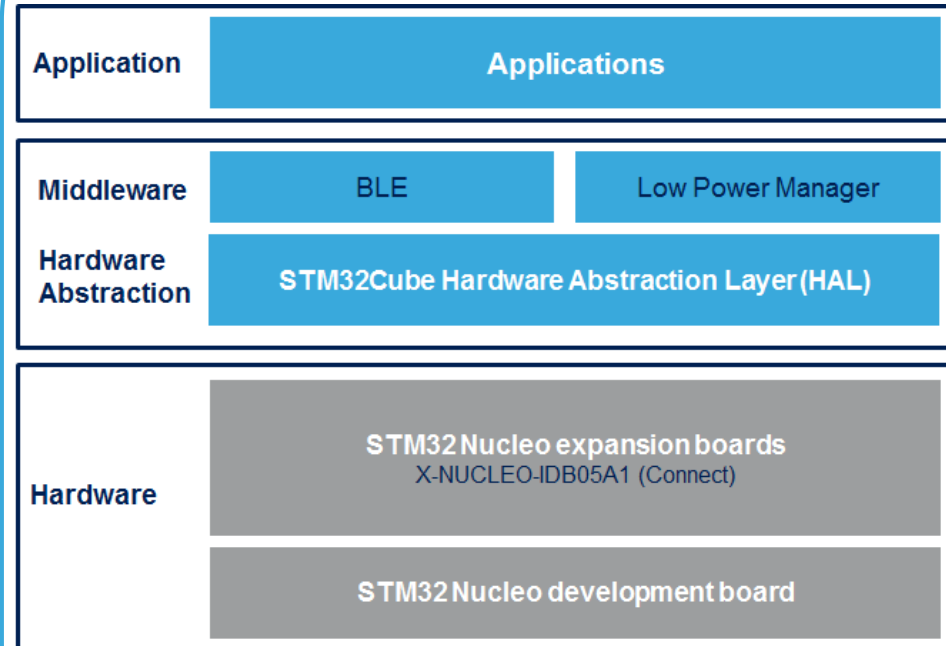
X-CUBE-BLE1 software description

- The X-CUBE-BLE1 is a software package which provides STM32 drivers running for the BlueNRG-MS Bluetooth Low Energy device. It is an STM32Cube expansion software package that eases portability across different STM32 MCU families
- Implementation examples are available for the STM32 Nucleo Bluetooth Low Energy expansion board (X-NUCLEO-IDB05A1) plugged on top of an STM32 Nucleo board (NUCLEO-L053R8, NUCLEO-L476RG, NUCLEO-F401RE or NUCLEO-F411RE)

Key features

- Complete middleware to build applications using the BlueNRG-MS network processor
- Easy portability across different MCU families thanks to the STM32Cube
- Sample applications that the developer can use to start experimenting with the code
- References to free Android and iOS app that can be used along with the sample applications
- Free, user-friendly license terms

Overall Software Architecture



Latest info available at www.st.com

X-CUBE-BLE1

Peripheral and Central Profiles Software Overview

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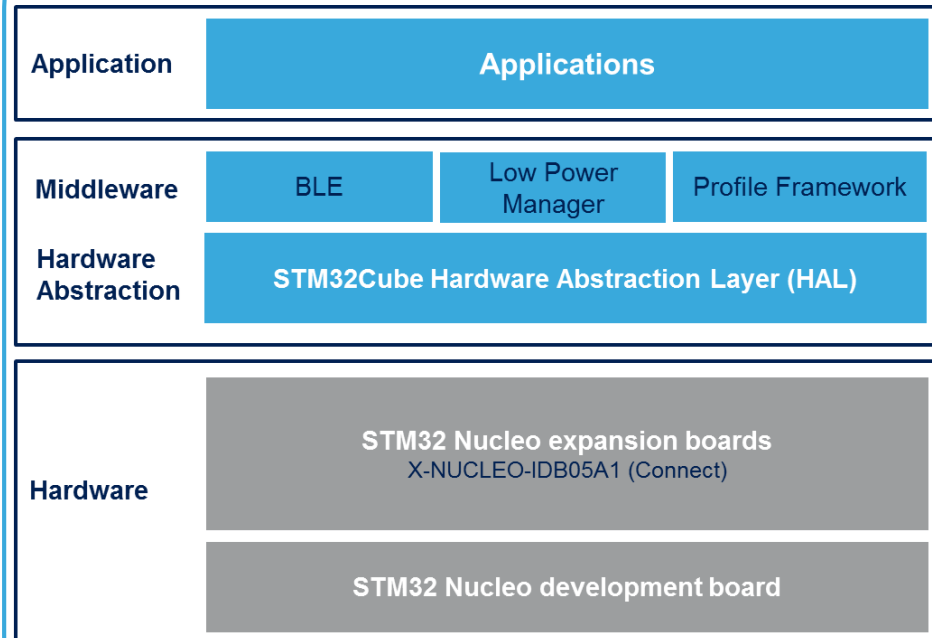
Software description for Peripheral and Central Profiles

- X-CUBE-BLE1 provides an implementation for Bluetooth Low Energy slave & central profiles and sample applications running on the STM32 for the BlueNRG-MS Bluetooth Low Energy device
- Implementation examples are available for the STM32 Nucleo Bluetooth Low Energy expansion board (X-NUCLEO-IDB05A1) plugged on top of an STM32 Nucleo board (NUCLEO-L053R8, NUCLEO-L476RG, NUCLEO-F401RE or NUCLEO-F411RE)

Key features

- Support for Bluetooth Low Energy profiles using the BlueNRG-MS network processor:
 - ✓ Alert notification client, blood pressure sensor, find-me locator, find-me target, glucose sensor, health thermometer, heart rate, phone alert client, proximity monitor, proximity reporter, time client, time server.
- Low power optimization
- Examples for easier evaluation and development

Overall Software Architecture



Latest info available at www.st.com

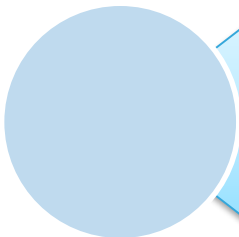
X-CUBE-BLE1

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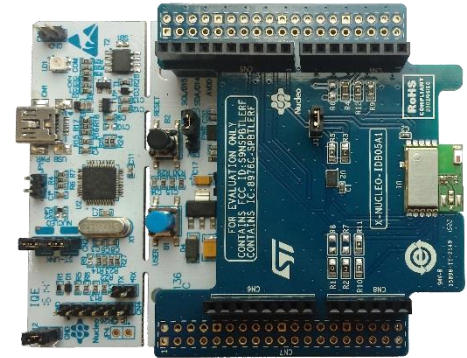
STM32 Open Development Environment: Overview

Setup & demo examples

Hardware prerequisites

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- 1 x STM32 Nucleo Bluetooth Low Energy expansion board (**X-NUCLEO-IDB05A1**)
- 1 x STM32 Nucleo development board (**NUCLEO-L053R8**, **NUCLEO-L476RG**, **NUCLEO-F401RE** or **NUCLEO-F411RE**)
- 1 x BLE-enabled smartphone and associated apps



Smartphone requirements



Android
KitKat OS phone



iOS device
(starting from
iPhone 4S)

App for Demo

<https://play.google.com/store/apps/details?id=com.st.blunrg>



<https://itunes.apple.com/fr/app/blunrg/id705873549>

App for Hands On

Android - BLE scanner



<https://play.google.com/store/apps/details?id=com.macdom.ble.blescanner>

iOS - Light Blue



<https://itunes.apple.com/fr/app/lightblue-bluetooth-low-energy/id557428110?mt=8>

Setup & demo examples

Software prerequisites

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- **STSW-LINK009:** ST-LINK/V2-1 USB driver
- **STSW-LINK007:** ST-LINK/V2-1 firmware upgrade
- **X-CUBE-BLE1**
 - Copy the .zip file content into the “c:\Program Files (x86)\STMicroelectronics\” folder on your PC
 - The package contains the source code examples (Keil, IAR EWARM, System Workbench for STM32) based on [NUCLEO-L053R8](#), [NUCLEO-L476RG](#), [NUCLEO-F401RE](#) or [NUCLEO-F411RE](#)
- **BlueNRG DK**
 - The package contains the BlueNRG GUI

Bluetooth Low Energy expansion board

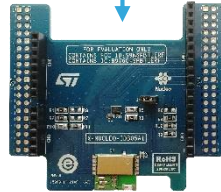
Start coding in just a few minutes with X-CUBE-BLE1

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1 Go to www.st.com/x-nucleo

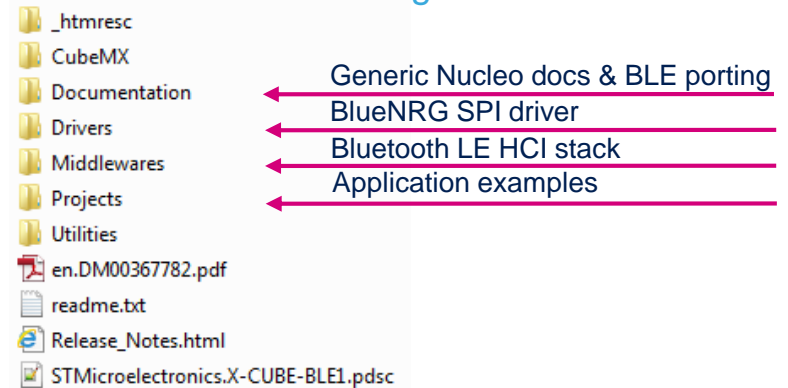


2 Select
X-NUCLEO-IDB05A1

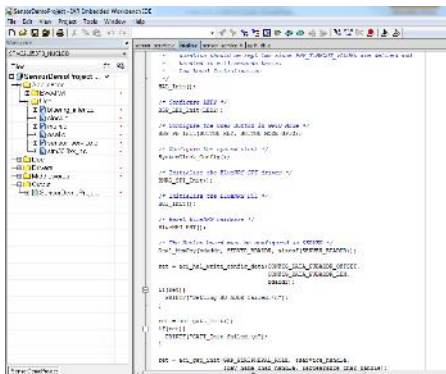


3
Download and unpack
X-CUBE-BLE1

X-CUBE-BLE1 package

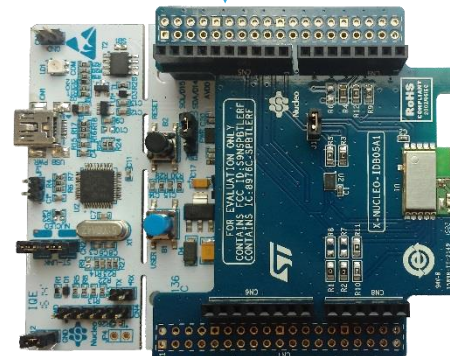


6
Modify and build application



5
Open project example
SensorDemo

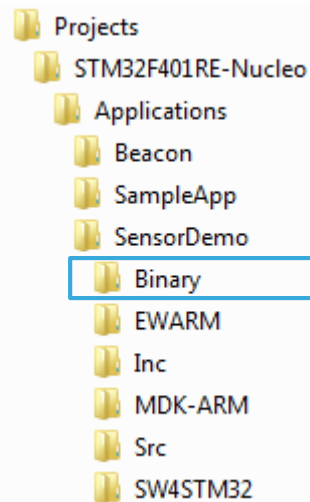
4
Download and install STM32
Nucleo ST-LINK/V2-1 USB driver



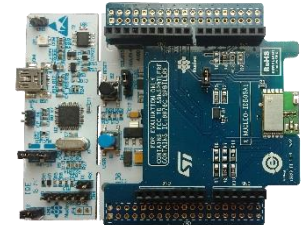
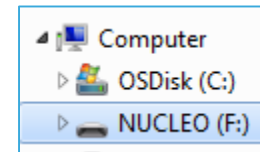
Bluetooth Low Energy expansion board

Evaluate using X-CUBE-BLE1 (1/2)

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From X-CUBE-BLE1
software resource package
Drag and drop
SensorDemo*.bin on Nucleo drive



- 1
- 2 Download and install the ST BlueNRG application on your smartphone from Google Play or App Store



Bluetooth Low Energy expansion board

Evaluate using X-CUBE-BLE1 (2/2)

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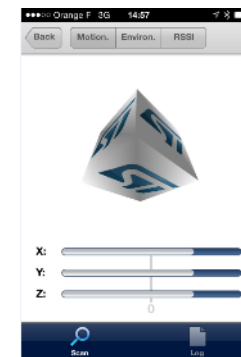
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Connect your smartphone application to the BlueNRG-MS device and control the cube on the smartphone app



Press the user button on the STM32 Nucleo board to rotate the cube on the smartphone app

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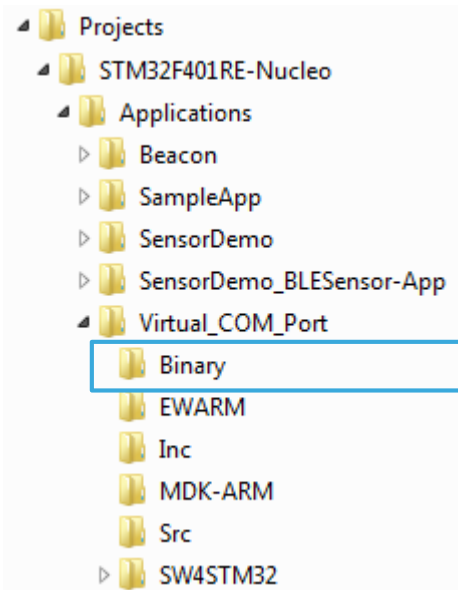


Bluetooth Low Energy expansion board

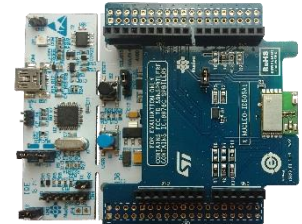
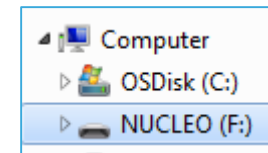
Evaluate BlueNRG-MS using a GUI

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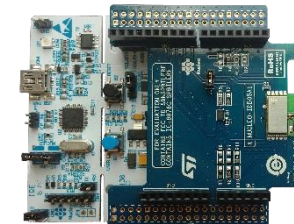
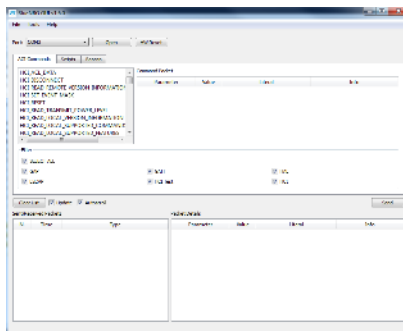
Drag and drop
Virtual_COM_Port*.bin
on Nucleo drive



2

Install BlueNRG GUI from existing BlueNRG DK

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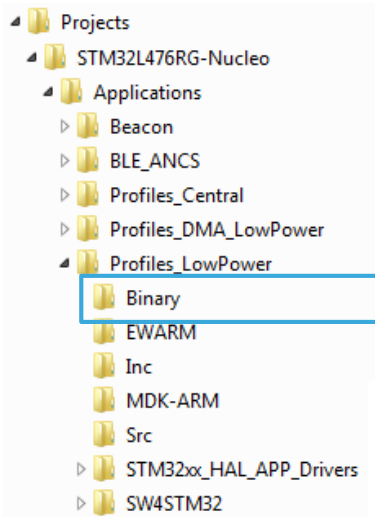
Bluetooth Low Energy expansion board

Evaluate the BLE Standard Profiles (1/2)

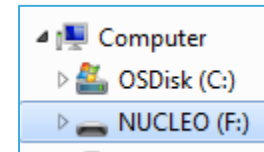
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X-CUBE-BLE1 software expansion also provides different Bluetooth Low Energy standard profiles.



Drag and drop
ProfPerip_HeartRate_L476RG.bin
(or any other peripheral profile binary file)
on Nucleo-L476RG drive



2 Install the **ST BLE Profile** application on your Android/iOS device from the stores

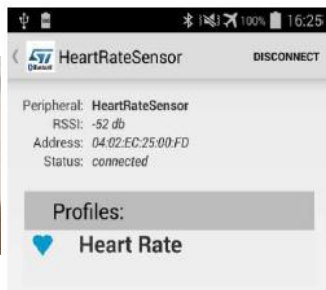


Bluetooth Low Energy expansion board

Evaluate the BLE Standard Profiles (2/2)

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- 3 Connect your smartphone application to the BlueNRG-MS device and read the simulated Heart Rate measurements on the smartphone display.

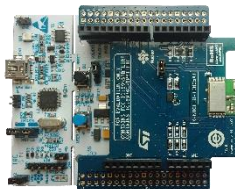


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- 4 Press Heart Rate on the app to start reading simulated Heart Rate measurements (sent from the BlueNRG-MS device) on the phone display.

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Simulated Heart Rate measurements are sent over the air.



Bluetooth Low Energy expansion board

List of profiles supported by X-CUBE-BLE1

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- Slave profiles (peripheral role):
 - Alert Notification Client
 - Blood Pressure Sensor
 - Find Me Locator
 - Find Me Target
 - Glucose Sensor
 - Health Thermometer
 - Heart Rate
 - Human Interface Device
 - Phone Alert Client
 - Proximity Monitor
 - Proximity Reporter
 - Time Client
 - Time Server
- Non Standard Slave profile (peripheral role):
 - Apple Notification Center Service
- Master profiles (central role):
 - Heart Rate Collector
 - Time Client
 - Find Me Locator
 - Blood Pressure Collector
 - Health Thermometer Collector
 - Alert Notification Client
 - Glucose Collector

All documents are available in the DESIGN tab of the related products webpage

X-NUCLEO-IDB05A1:

- Gerber files, BOM, and schematics
- **DB2592**: Bluetooth Low Energy expansion board based on SPBTLE-RF module for STM32 Nucleo – **Data brief**
- **UM1912**: Getting started with X-NUCLEO-IDB05A1 Bluetooth low energy expansion board based on SPBTLE-RF module for STM32 Nucleo – **User Manual**

X-CUBE-BLE1:

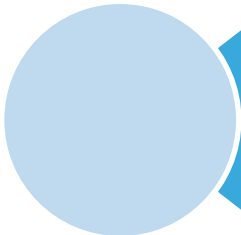
- **DB2461**: Bluetooth Low Energy software expansion for STM32Cube – **Data brief**
- **UM1873**: Getting started with the X-CUBE-BLE1 Bluetooth Low Energy software expansion for STM32Cube – **User Manual**
- **AN4642**: Overview of the BLE Profiles application for X-CUBE-BLE1, expansion for STM32Cube – **Application Note**

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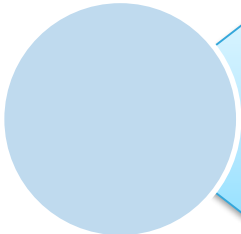
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STM32 Nucleo Bluetooth Low Energy expansion board
Hardware and Software overview



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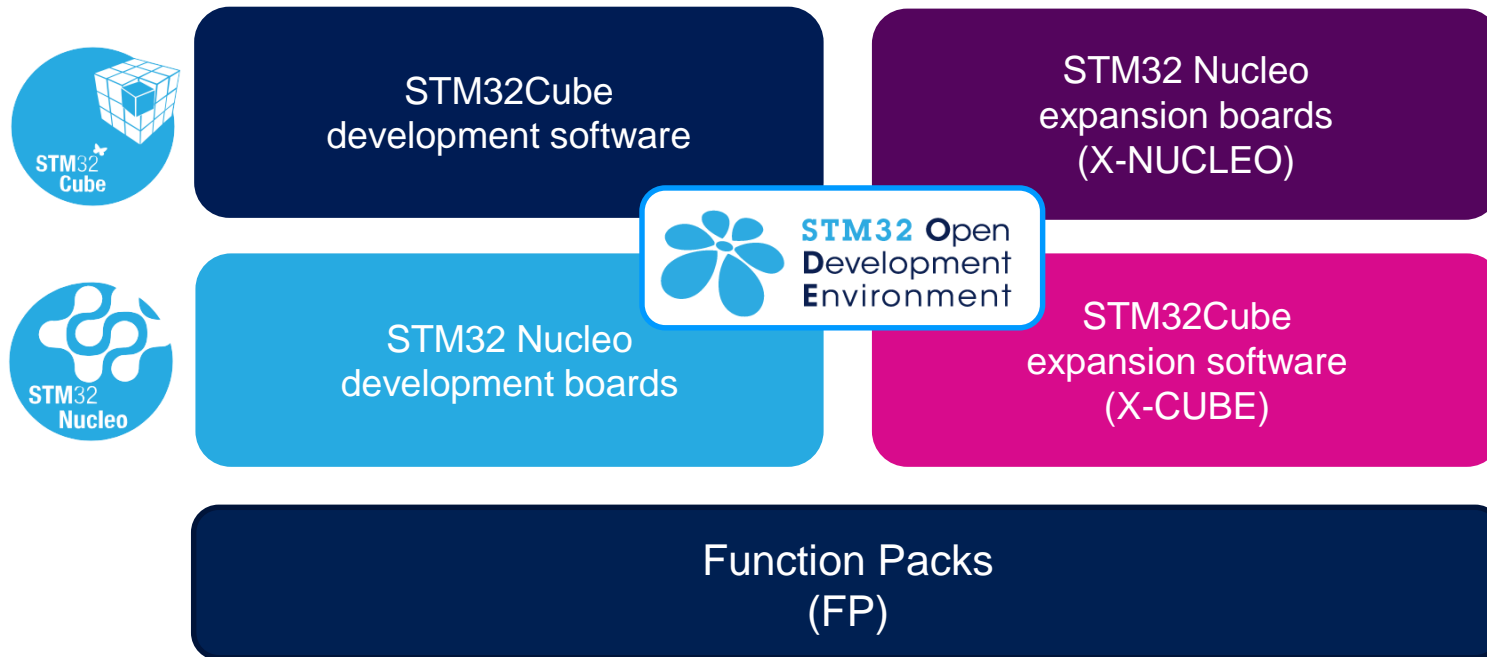
STM32 Open Development Environment: Overview

STM32 Open Development Environment

Fast, affordable Prototyping and Development

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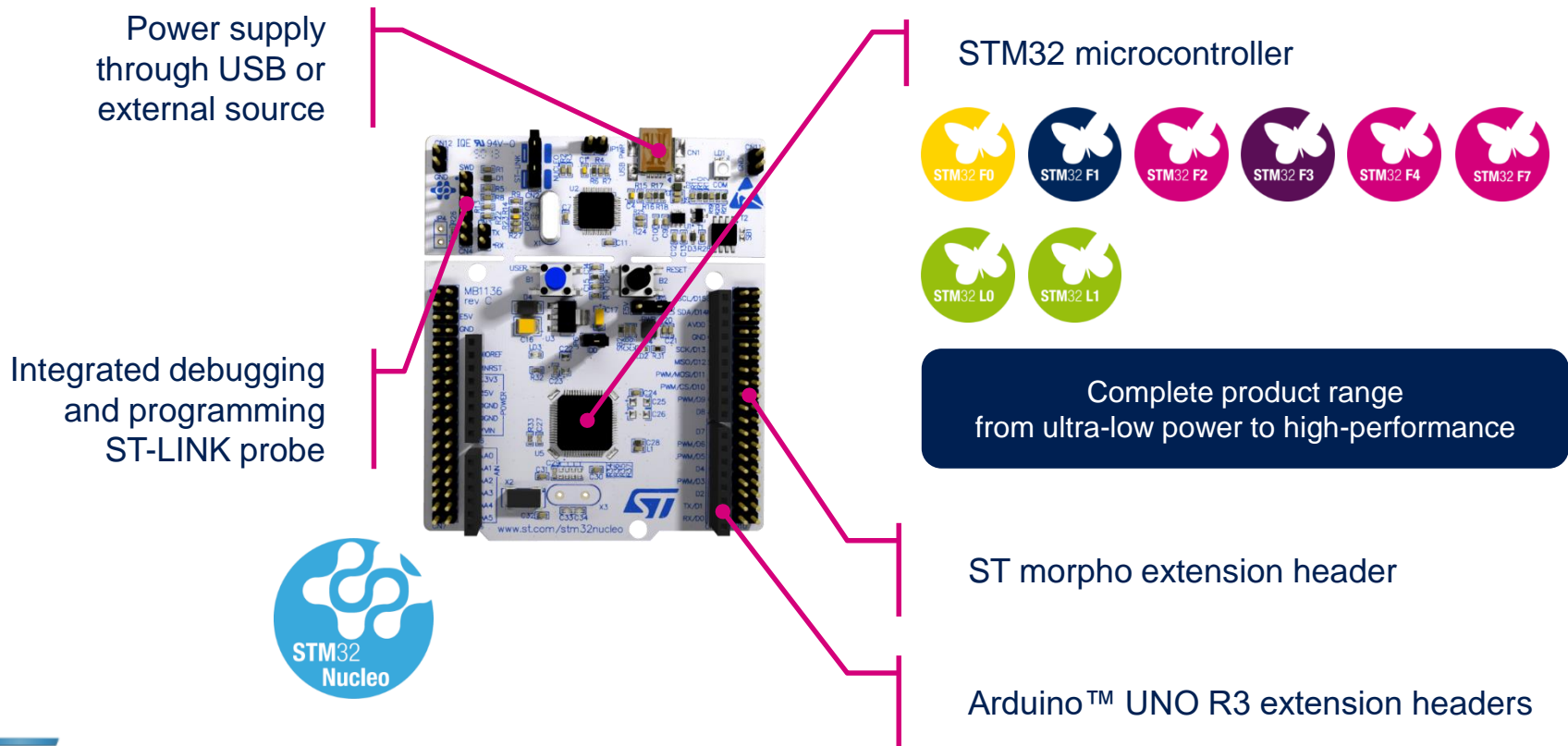
- The STM32 Open Development Environment (ODE) consists of a set of stackable boards and a modular open SW environment designed around the STM32 microcontroller family.



STM32 Nucleo Development Boards (NUCLEO)

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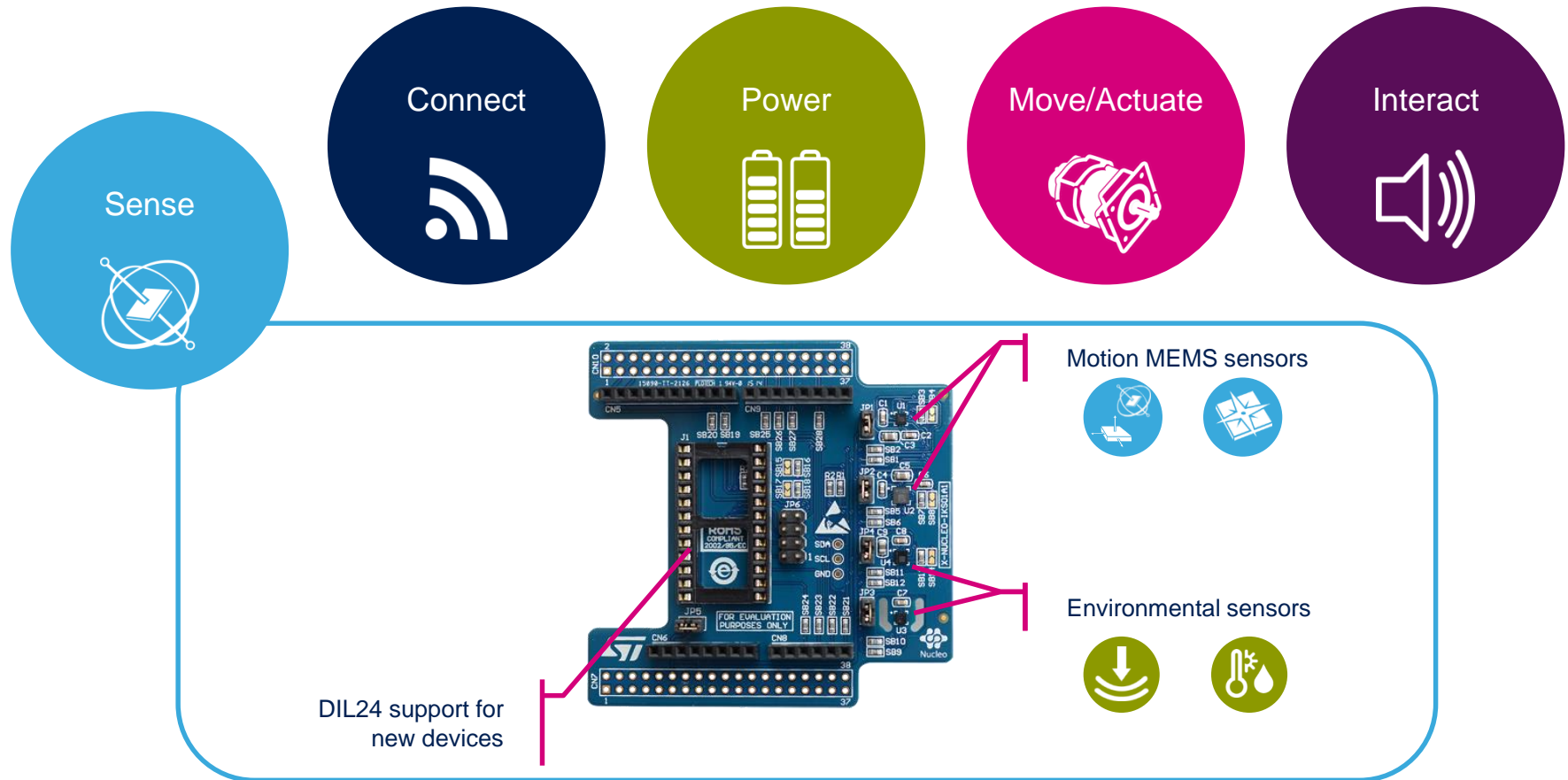
- A comprehensive range of affordable development boards for all the STM32 microcontroller series, with unlimited unified expansion capabilities and integrated debugger/programmer functionality.



STM32 Nucleo Expansion Boards (X-NUCLEO)

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- Boards with additional functionality that can be plugged directly on top of the STM32 Nucleo development board directly or stacked on another expansion board.



Example of STM32 expansion board (X-NUCLEO-IKS01A1)

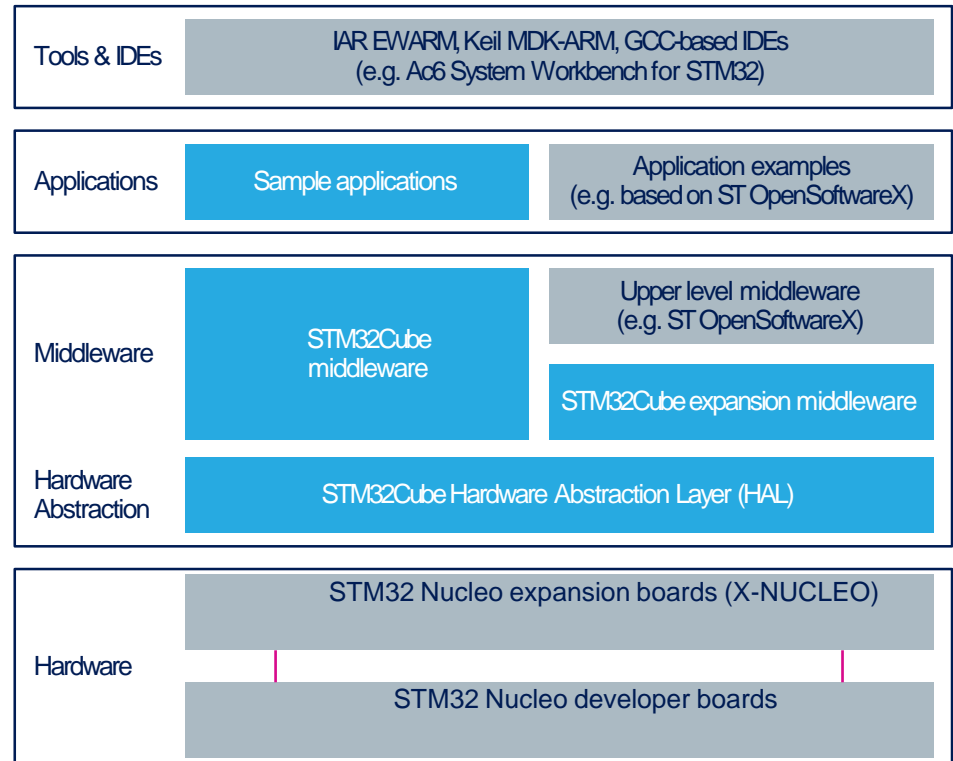
STM32 Open Development Environment

Software components

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- **STM32Cube software (CUBE)** - A set of free tools and embedded software bricks to enable fast and easy development on the STM32, including a Hardware Abstraction Layer and middleware bricks.

- **STM32Cube expansion software (X-CUBE)** - Expansion software provided free for use with the STM32 Nucleo expansion board and fully compatible with the STM32Cube software framework. It provides abstracted access to expansion board functionality through high-level APIs and sample applications.



- **Compatibility with multiple Development Environments** - The STM32 Open Development Environment is compatible with a number of IDEs including IAR EWARM, Keil MDK, and GCC-based environments. Users can choose from three IDEs from leading vendors, which are free of charge and deployed in close cooperation with ST. These include Eclipse-based IDEs such as Ac6 System Workbench for STM32 and the MDK-ARM environment.

STM32 Open Development Environment

Building block approach

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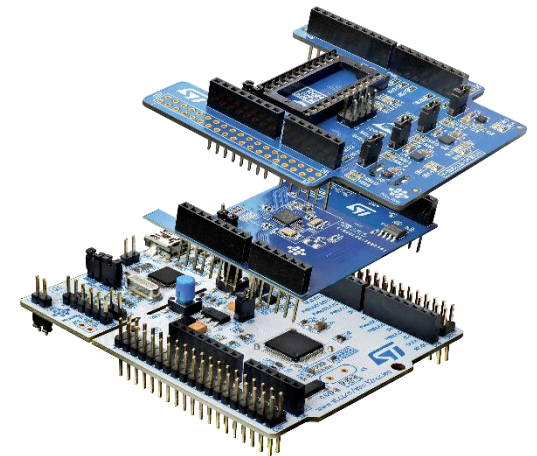
The building blocks

Your need

Our answer



 **STM32** Open
Development
Environment



www.st.com/stm32code