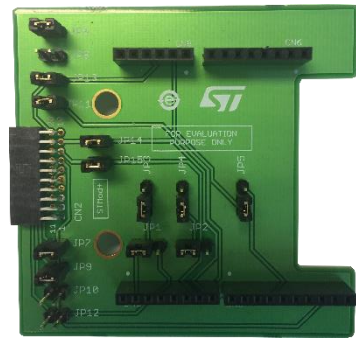
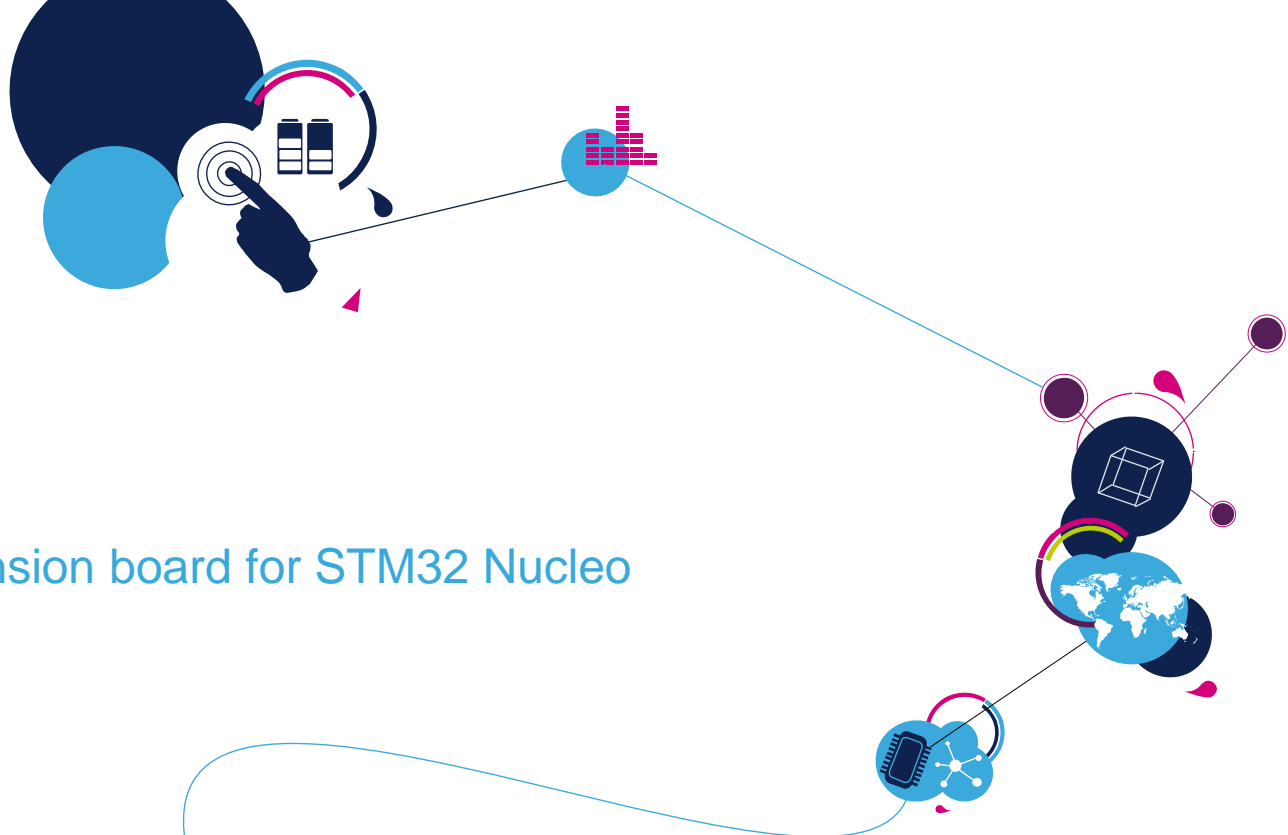


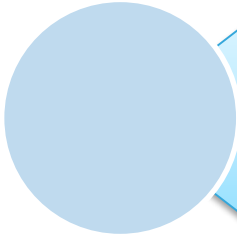
# Quick Start Guide

STMod+ connector expansion board for STM32 Nucleo  
(X-NUCLEO-STMODA1)



Version 1.0 (Apr 20, 2018)

# Quick Start Guide Contents



X-NUCLEO-STMODA1: STMod+ connector expansion board for STM32 Nucleo

Hardware overview



Setup & Demo Examples

Documents & Related Resources



STM32 Open Development Environment: Overview

# Bipolar stepper motor driver expansion board

## Hardware overview

3

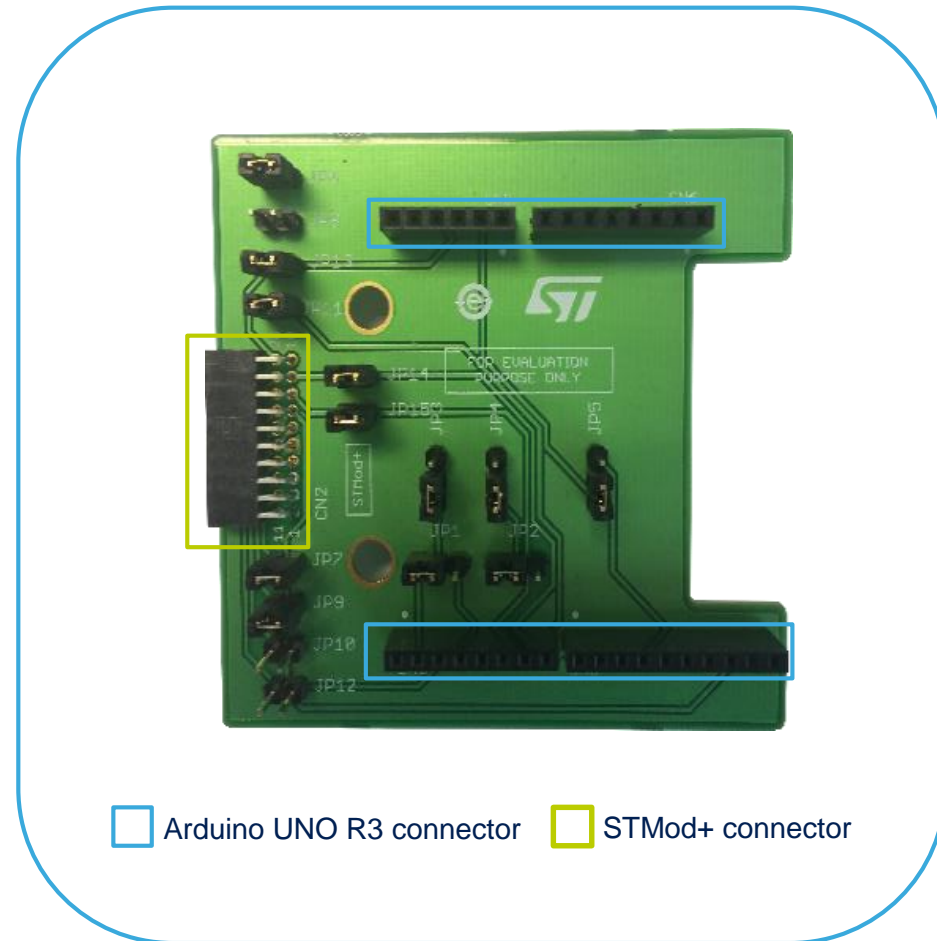
### X-NUCLEO-STMODA1 Hardware Description

- The X-NUCLEO-STMODA1 is a passive adaptation board between Arduino Uno and STMod+ connectors.
- It provides an easy-to-use solution for expanding the Arduino UNO based ST ecosystem with devices using STMod+ connector.
- The X-NUCLEO-STMODA1 includes a comprehensive set of jumpers that allows to modify the way the connector mapping is operated, allowing to be compatible with a wider range of STM32 Nucleo board.
- Since fully passive, no software is associated.

### Key Products on board

#### **STMod+ connector**

Connector used by the Cellular modem



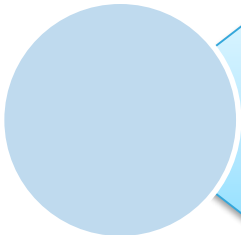
Latest info available at [www.st.com](http://www.st.com)  
**X-NUCLEO-STMODA1**

# Quick Start Guide Contents



X-NUCLEO-STMODA1: STMod+ connector expansion board for STM32 Nucleo

Hardware and Software overview



Setup & Demo Examples

Documents & Related Resources



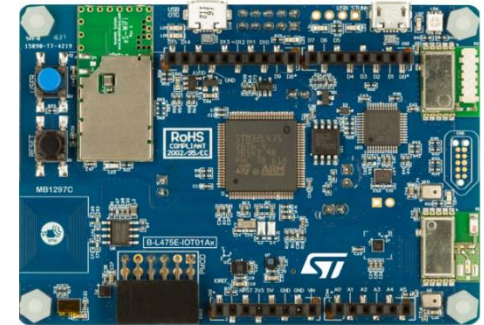
STM32 Open Development Environment: Overview

# Setup & demo examples

## Hardware prerequisites

5

- 1x Discovery kit IoT node, low-power wireless, BLE, NFC, SubGHz, Wi-Fi (**B-L475E-IOT01**)
- 1x STMod+ connector expansion board for STM32 Nucleo (**X-NUCLEO-STMODA1**)
- 1x Cellular STMod+ modem with its antenna (modem used in **P-L496G-CELL02**)
- 1x LTE Antenna (Taoglas TG.08.0113)
- 1x Laptop/PC with MS Windows 7 or 8
- 1x external DC power supply with two electric cables (\*)
- 1x USB type A to micro-B USB cable



B-L475E-IOT01



Micro USB Cable



Cellular STMod+ modem



LTE Antenna



X-NUCLEO-STMODA1

# Setup & demo examples

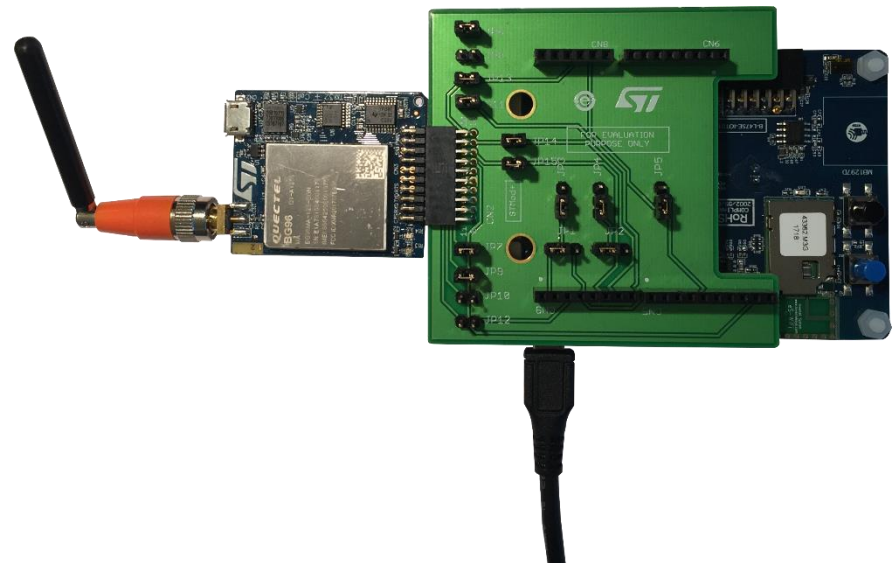
## Software prerequisites

- **STSW-LINK009:** ST-LINK/V2-1 USB driver
- **STSW-LINK007:** ST-LINK/V2-1 firmware upgrade
- A Windows PC with one of the supported development toolchains:
  - KEIL: MDK-ARM
  - IAR: EWARM
  - GCC-based IDE: System Workbench for STM32
- **Software package for the full cellular kit not yet available**

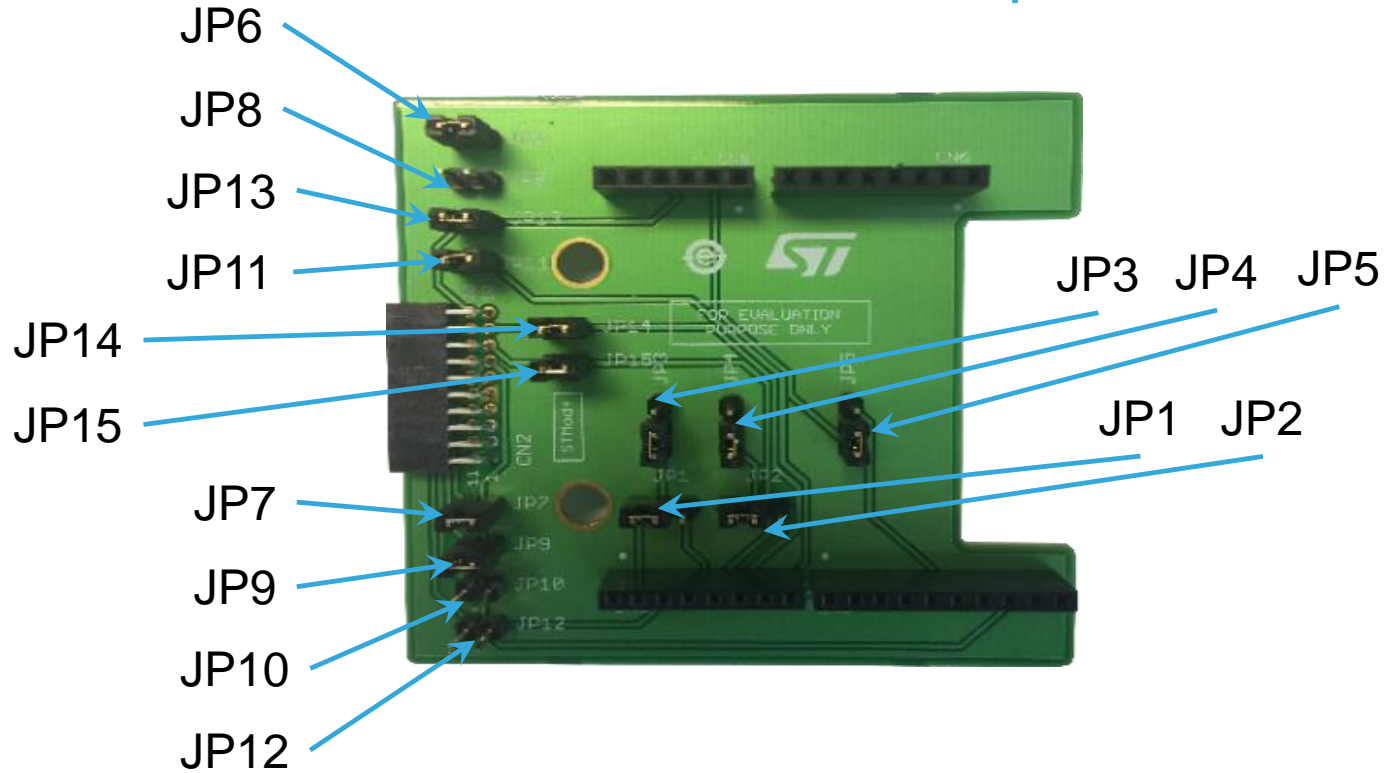
# Assembling the cellular dev-kit

## Example of use of the X-NUCLEO-STMODA1 adaptation shield

- 1 Stack the X-NUCLEO-STMODA1 to the B-L475E-IOT01. Verify that jumper setting that match their default value (set for B-L475E-IOT01), looking at the X-NUCLEO-STMODA1 User manual or look at following slide
- 2 Connect the modem using the STMod+ connector to the X-NUCLEO-STMODA1, and connect the LTE antenna using the SMA connector.
- 3 Connect Micro-USB cable using the connector on the B-L475E-IOT01 on the left the closest to the modem and the USB-A to the PC



# Jumper Default Setting



<b>JP1</b>	1-2 LEFT	
<b>JP2</b>	1-2 LEFT	
<b>JP3</b>	1-2 DOWN	
<b>JP4</b>	1-2 DOWN	
<b>JP5</b>	1-2 DOWN	
<b>JP6</b>	ON	
<b>JP7</b>	ON	
<b>JP8</b>	OFF	

<b>JP9</b>	ON	
<b>JP10</b>	OFF	
<b>JP11</b>	ON	
<b>JP12</b>	OFF	
<b>JP13</b>	ON	
<b>JP14</b>	ON	
<b>JP15</b>	ON	



All documents are available in the DESIGN tab of the related products webpage

## X-NUCLEO-STMODA1

- Gerber files, BOM, and schematics
- **DB3589** :STMod+ connector expansion board for STM32 Nucleo - **data brief**
- **UM2400**: Getting started with the X-NUCLEO-STMODA1 expansion board for STM32 Nucleo – User Manual



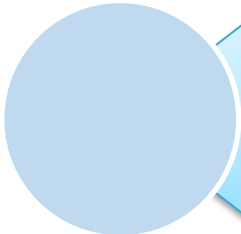
X-NUCLEO-STMODA1: STMod+ connector expansion board for STM32 Nucleo

Hardware and Software overview



Setup & Demo Examples

Documents & Related Resources



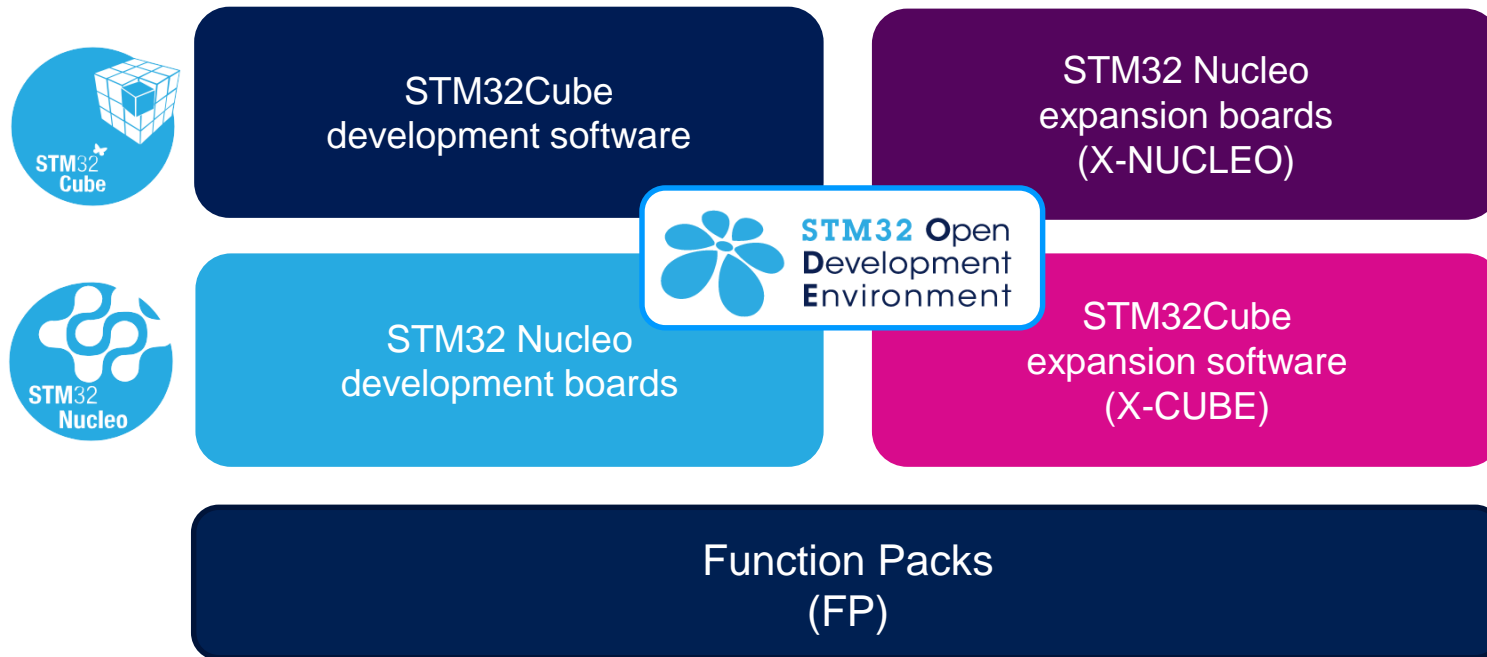
STM32 Open Development Environment: Overview

# STM32 Open Development Environment

## Fast, affordable Prototyping and Development

11

- The STM32 Open Development Environment (ODE) consists of a set of stackable boards and a modular open SW environment designed around the STM32 microcontroller family.



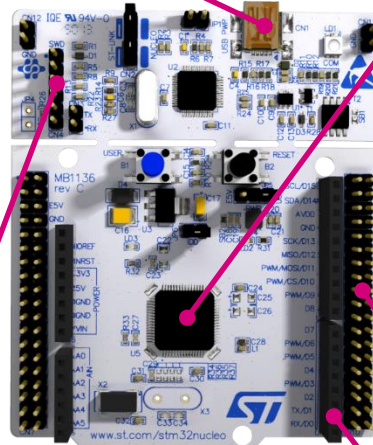
[www.st.com/stm32code](http://www.st.com/stm32code)

## Development Boards (NUCLEO)

- A comprehensive range of affordable development boards for all the STM32 microcontroller series, with unlimited unified expansion capabilities and integrated debugger/programmer functionality.

Power supply through USB or external source

Integrated debugging and programming ST-LINK probe



STM32 microcontroller



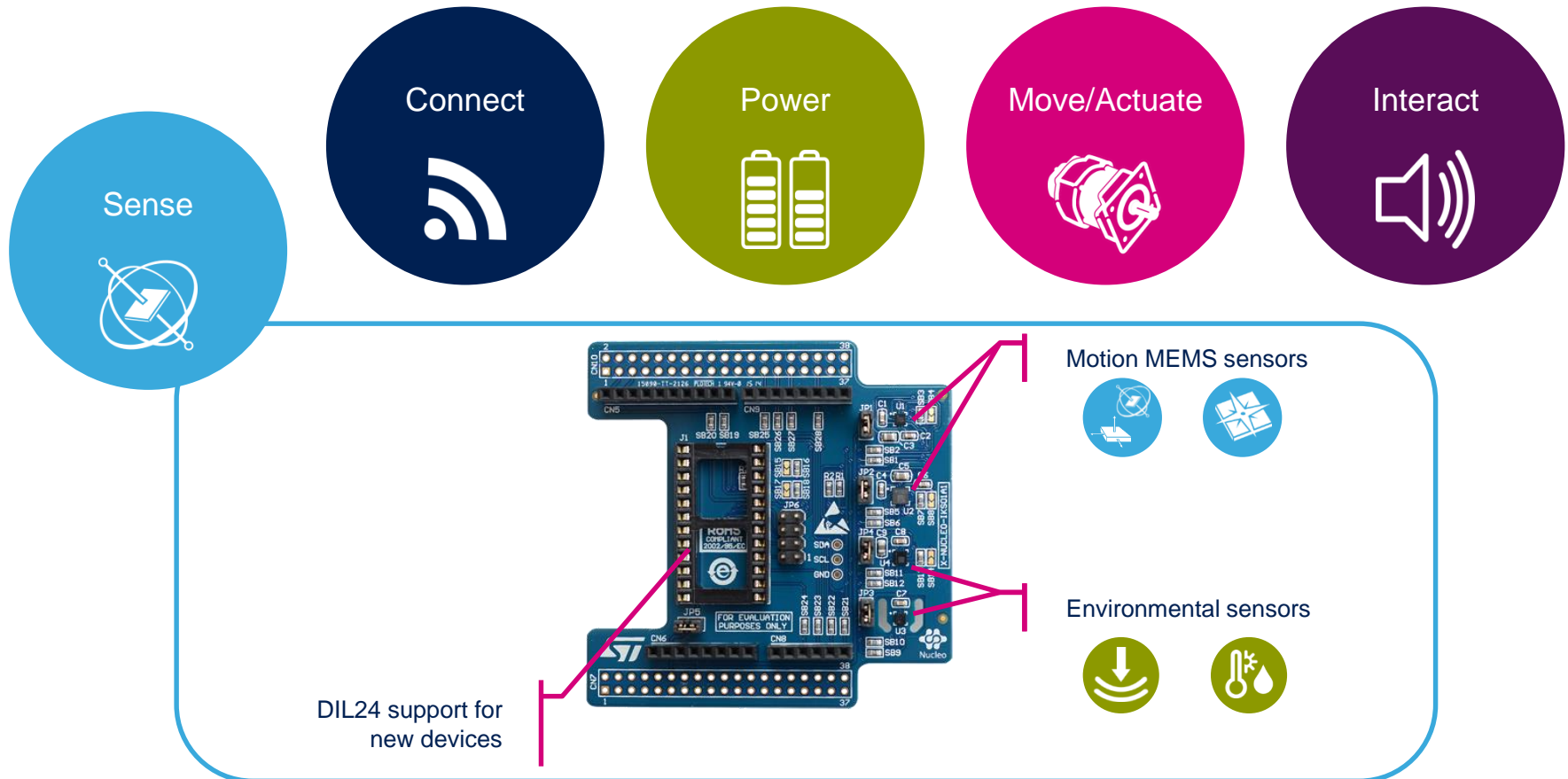
Complete product range from ultra-low power to high-performance

ST morpho extension header

Arduino™ UNO R3 extension headers

## Expansion Boards (X-NUCLEO)

- Boards with additional functionality that can be plugged directly on top of the STM32 Nucleo development board directly or stacked on another expansion board.



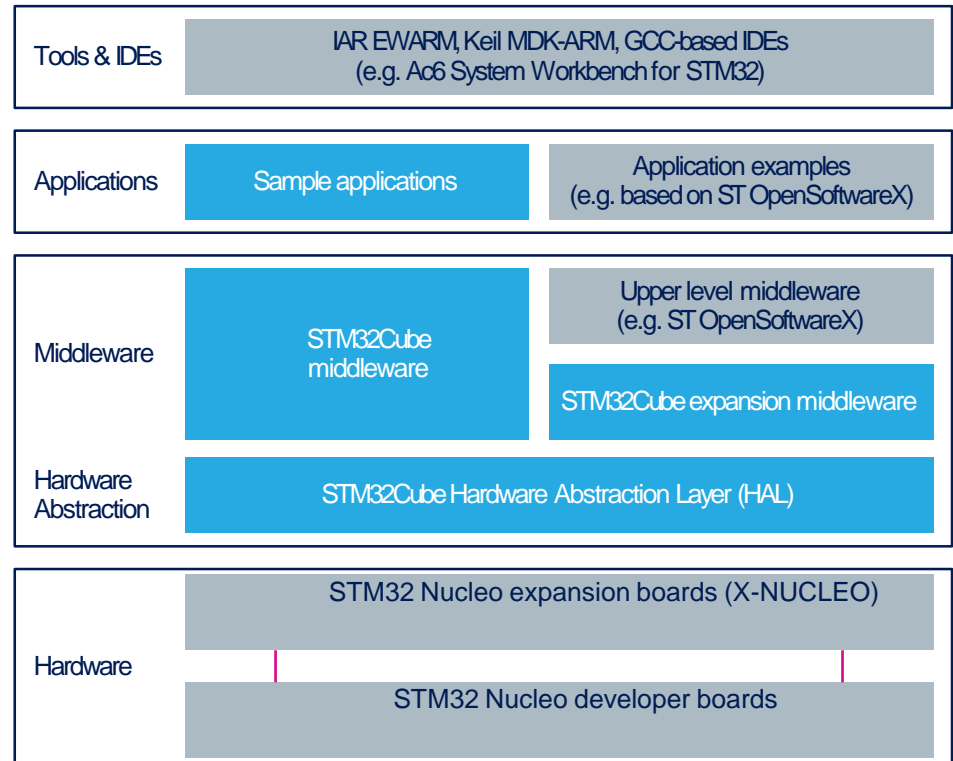
Example of STM32 expansion board (X-NUCLEO-IKS01A1)

# STM32 Open Development Environment

## Software components

14

- **STM32Cube software (CUBE)** - A set of free tools and embedded software bricks to enable fast and easy development on the STM32, including a Hardware Abstraction Layer and middleware bricks.
- **STM32Cube expansion software (X-CUBE)** - Expansion software provided free for use with the STM32 Nucleo expansion board and fully compatible with the STM32Cube software framework. It provides abstracted access to expansion board functionality through high-level APIs and sample applications.



- **Compatibility with multiple Development Environments** - The STM32 Open Development Environment is compatible with a number of IDEs including IAR EWARM, Keil MDK, and GCC-based environments. Users can choose from three IDEs from leading vendors, which are free of charge and deployed in close cooperation with ST. These include Eclipse-based IDEs such as Ac6 System Workbench for STM32 and the MDK-ARM environment.



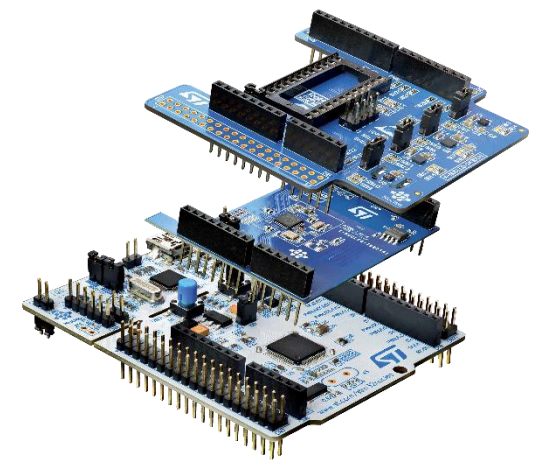
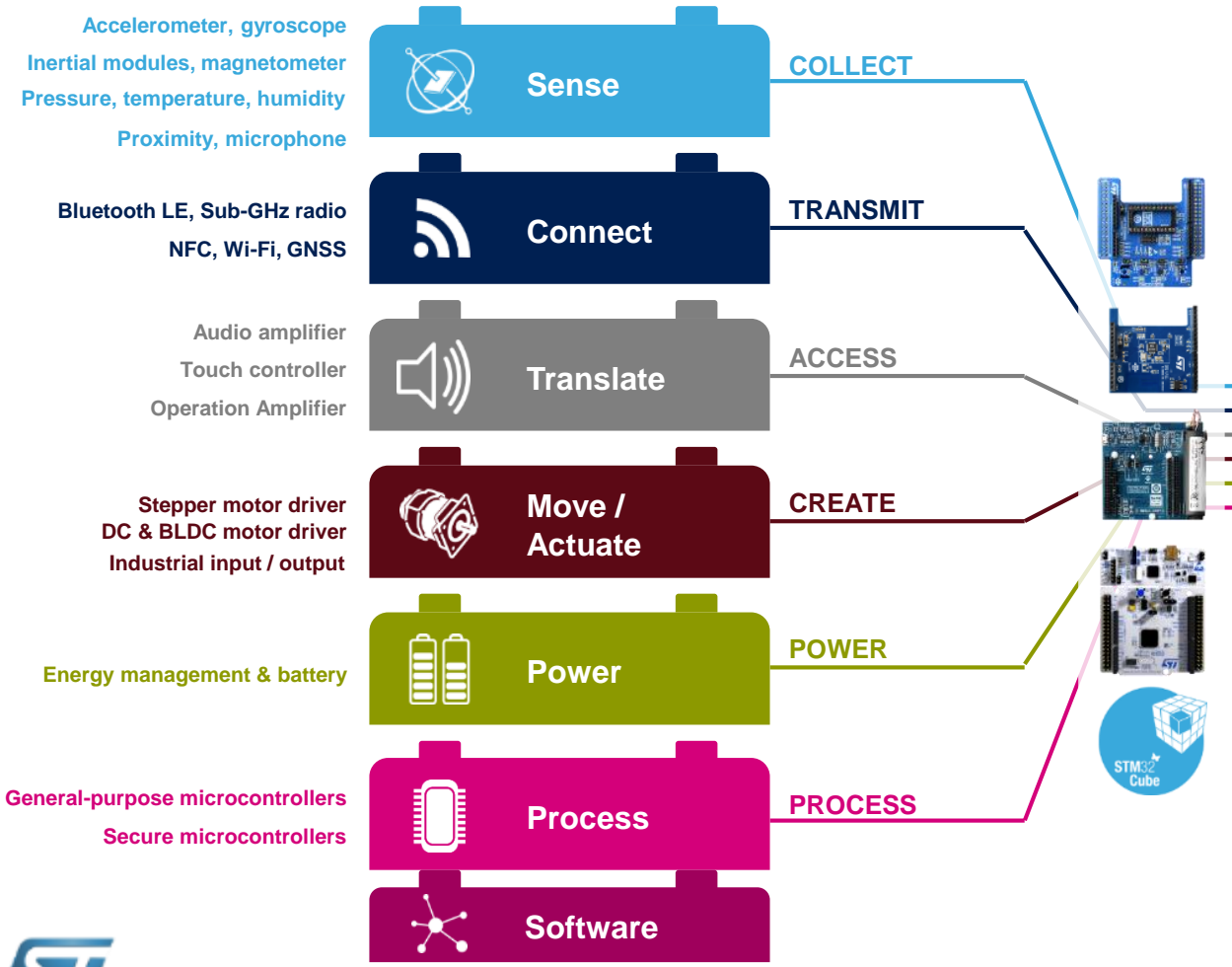
**OPEN LICENSE MODELS:** STM32Cube software and sample applications are covered by a mix of fully open source BSD license and ST licenses with very permissive terms.

[www.st.com/stm32cube](http://www.st.com/stm32cube)

[www.st.com/x-cube](http://www.st.com/x-cube)

# STM32 Open Development Environment

## Building block approach



[www.st.com/stm32code](http://www.st.com/stm32code)

