Introduction

This document describes the BlueNRG-MS development kits and related hardware and software components. The BlueNRG-MS is a very low power Bluetooth® low energy (BLE) single-mode network processor, compliant with Bluetooth specifications core. The BlueNRG-MS can support multiple roles simultaneously.

The following BlueNRG-MS kits are available:

- BlueNRG-MS development platform (order code: STEVAL-IDB005V1)
- BlueNRG-MS daughterboard (order code: STEVAL-IDB005V1D)
- BlueNRG-MS USB dongle (order code: STEVAL-IDB006V1)
1 Getting started

This section describes all the software and hardware requirements for installing the BlueNRG DK SW package (STSW-BLUENRG-DK) and using the related HW, SW resources.

1.1 STEVAL-IDB005V1 kit contents

This kit is composed of the following items:

- 1 development motherboard
- 1 BlueNRG-MS daughterboard
- 1 2.4 GHz Bluetooth antenna
- 1 USB cable

![Figure 1. BlueNRG-MS kit motherboard with the STEVAL-IDB005V1 daughterboard connected](image)

Note: The STEVAL-IDB005V1D BlueNRG-MS daughterboard is identical to the BlueNRG-MS daughterboard available within the STEVAL-IDB005V1 kit (refer to Section 1.1 STEVAL-IDB005V1 kit contents)

1.2 STEVAL-IDB005V1D kit contents

This kit is composed of the following items:

- BlueNRG-MS daughterboard

![Figure 2. STEVAL-IDB005V1D BlueNRG-MS daughterboard](image)

1.3 STEVAL-IDB006V1 kit contents

This kit is composed of 1 USB dongle.
1.4 System requirements
The BlueNRG DK SW package (STSW-BLUENRG-DK) has the following minimum requirements:

- PC with Intel® or AMD® processor running one of the following Microsoft® operating systems:
  - Windows XP SP3
  - Windows Vista
  - Windows 7
- At least 128 Mb of RAM
- 2 USB ports
- 40 Mb of hard disk space available
- Adobe Acrobat Reader 6.0 or later

1.5 BlueNRG-MS development kit setup
1. Extract the content of the BlueNRG_DK_x.x.x-Setup.zip file into a temporary directory
2. Launch the BlueNRG-DK-x.x.x-Setup.exe file and follow the on-screen instructions.

Note: EWARM Compiler 7.40.3 or later is required for building the BlueNRG_DK_x.x.x demonstration applications

Note: BlueNRG DK software package supports both BlueNRG and BlueNRG-MS devices
2 Hardware description

The following sections describe the components of the kits.

2.1 STEVAL-IDB005V1 motherboard

The motherboard included in the development kit allows testing of the functionality of the BlueNRG-MS processor. The STM32L microcontroller on the board can also be programmed, so the board can be used to develop applications using the BlueNRG-MS. A connector on the motherboard (Figure 1. BlueNRG-MS kit motherboard with the STEVAL-IDB005V1 daughterboard connected) allows access to the JTAG interface for programming and debugging. The board can be powered through a mini-USB connector that can also be used for I/O interaction with a USB Host. The board includes sensors, and buttons and a joystick for user interaction. The RF daughterboard can be easily connected through a dedicated interface.

This is a list of some of the features that are available on the boards:

- STM32L151RBT6 64-pin microcontroller
- Mini USB connector for power supply and I/O
- JTAG connector
- RF daughterboard interface
- One RESET button and one USER button
- One LIS3DH accelerometer
- One STLM75 temperature sensor
- One joystick
- 5 LEDs
- One PWR LED
- One battery holder for 2 AAA batteries
- One row of test points on the interface to the RF daughterboard

![Figure 4. Motherboard for the BlueNRG-MS development kit](image)

2.1.1 Microcontroller and connections

The board features an STM32L151RB microcontroller, which is an ultra low-power microcontroller with 128 KB of Flash memory, 16 KB of RAM, 32-bit core ARM cortex-M3, 4 KB of data EEPROM, RTC, LCD, timers, USART, I2C, SPI, ADC, DAC and comparators.

The microcontroller is connected to various components such as buttons, LEDs and connectors for external circuitry. The following table shows what functionality is available on each microcontroller pin.
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2.1.2 Power
The board can be powered either by the mini USB connector CN1 (A in Figure 4. Motherboard for the BlueNRG-MS development kit) or by 2 AAA batteries. To power the board through USB bus, jumper JP1 must be in position
1-2, as in Figure 4. Motherboard for the BlueNRG-MS development kit (B). To power the board using batteries, 2 AAA batteries must be inserted in the battery holder at the rear of the board, and jumper JP1 set to position 2-3. When the board is powered, the green LED DL6 is on (C). If needed, the board can be powered by an external DC power supply. Connect the positive output of the power supply to the central pin of JP1 (pin 2) and ground to one of the four test point connectors on the motherboard (TP1, TP2, TP3 and TP4).

2.1.3 Sensors
Two sensors are available on the motherboard:
• LIS3DH, an ultra-low power high performance three-axis linear accelerometer (D in Figure 4. Motherboard for the BlueNRG-MS development kit). The sensor is connected to the STM32L through the SPI interface. Two lines for interrupts are also connected.
• STLM75, a high precision digital CMOS temperature sensor, with I²C interface (E in Figure 4. Motherboard for the BlueNRG-MS development kit). The pin for the alarm function is connected to one of the STM32L GPIOs.

2.1.4 Extension connector
There is the possibility to solder a connector on the motherboard to extend its functionality (F in Figure 4. Motherboard for the BlueNRG-MS development kit). 16 pins of the microcontroller are connected to this expansion slot (Table 1. MCU pin description versus board function).

2.1.5 Push-buttons and joystick
For user interaction the board has two buttons. One is to reset the microcontroller, while the other is available to the application. There is also a digital joystick with 4 possible positions (left, right, up, down) (G in Figure 4. Motherboard for the BlueNRG-MS development kit).

2.1.6 JTAG connector
A JTAG connector on the board (H in Figure 4. Motherboard for the BlueNRG-MS development kit) allows the programming and debugging of the STM32L microcontroller on board(a), using an in-circuit debugger and programmer such as the ST-LINK/V2.

2.1.7 LEDs
Five LEDs are available (I in Figure 4. Motherboard for the BlueNRG-MS development kit):
• DL1: green
• DL2: orange
• DL3: red
• DL4: blue
• DL5: yellow

2.1.8 Daughterboard interface
The main feature of the motherboard is the capability to control an external board, connected to the J4 and J5 connectors (L in Figure 4. Motherboard for the BlueNRG-MS development kit). Table 1. MCU pin description versus board function shows which pins of the microcontroller are connected to the daughterboard. Some of the lines are connected also to a row of test points (M).

Note: The STM32L is preprogrammed with a DFU firmware that allows the downloading of a firmware image without the use of a programmer. If an user accidentally erases DFU firmware, he can reprogram it through STLink using the hex image DFU_Bootloader.hex available on BlueNRG-MS DK SW package, firmware folder.

2.2 BlueNRG-MS daughterboard
The BlueNRG-MS daughterboard (Figure 5. BlueNRG-MS daughterboard) included in the development kit is a small circuit board to be connected to the main board. It contains the BlueNRG-MS network processor (in a QFN32 package), an SMA antenna connector, discrete passive components for RF matching and balun, and small number of additional components required by the BlueNRG-MS for proper operation (see the schematic diagram in Figure 17. STEVAL-IDB005V1 MCU).
Figure 5. BlueNRG-MS daughterboard

The main features of the BlueNRG-MS daughterboard are:

- BlueNRG-MS low power network processor for Bluetooth low energy (BLE), with embedded host stack
- High frequency 16 MHz crystal
- Low frequency 32 kHz crystal for the lowest power consumption
- Integrated balun and harmonic filter
- SMA connector

The daughterboard is also equipped with a discrete inductor for the integrated high-efficiency DC-DC converter, for best-in-class power consumption. It is still possible to disable the DC-DC converter. In this case the following changes must be performed on the daughterboard (see Figure 17. STEVAL-IDB005V1 MCU):

- Remove inductor from solder pads 1 and 2 of D1
- Place a 0 ohm resistor between pads 1 and 3
- Move resistor on R2 to R1

For proper operation, jumpers must be set as indicated in Figure 5. BlueNRG-MS daughterboard. The following tables show the connections between the daughterboard and the main board.

<table>
<thead>
<tr>
<th>Pin</th>
<th>J4 motherboard</th>
<th>J3 daughterboard</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>DB_PIN1</td>
<td>NC</td>
</tr>
<tr>
<td>2</td>
<td>3V3</td>
<td>3V3</td>
</tr>
<tr>
<td>3</td>
<td>DB_PIN3</td>
<td>NC</td>
</tr>
<tr>
<td>4</td>
<td>NC</td>
<td>NC</td>
</tr>
<tr>
<td>5</td>
<td>GND</td>
<td>GND</td>
</tr>
<tr>
<td>6</td>
<td>DB_PIN2</td>
<td>nS</td>
</tr>
<tr>
<td>7</td>
<td>GND</td>
<td>GND</td>
</tr>
<tr>
<td>8</td>
<td>3V3</td>
<td>U2 pin 1</td>
</tr>
<tr>
<td>9</td>
<td>DB_SDN_RST</td>
<td>RST</td>
</tr>
<tr>
<td>10</td>
<td>3V3</td>
<td>U2 pin 1</td>
</tr>
</tbody>
</table>
Table 3. Connections between BlueNRG-MS board and motherboard on right connector

<table>
<thead>
<tr>
<th>Pin</th>
<th>J5 motherboard</th>
<th>J4 daughterboard</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>GND</td>
<td>GND</td>
</tr>
<tr>
<td>2</td>
<td>GND</td>
<td>GND</td>
</tr>
<tr>
<td>3</td>
<td>DB_CSN</td>
<td>CSN</td>
</tr>
<tr>
<td>4</td>
<td>DB_IO3_IRQ</td>
<td>IRQ</td>
</tr>
<tr>
<td>5</td>
<td>DB_SCLK</td>
<td>CLK</td>
</tr>
<tr>
<td>6</td>
<td>DB_IO2</td>
<td>NC</td>
</tr>
<tr>
<td>7</td>
<td>DB_SDI</td>
<td>MOSI</td>
</tr>
<tr>
<td>8</td>
<td>DB_IO1</td>
<td>NC</td>
</tr>
<tr>
<td>9</td>
<td>DB_SDO</td>
<td>MISO</td>
</tr>
<tr>
<td>10</td>
<td>DB_IO0</td>
<td>NC</td>
</tr>
</tbody>
</table>

2.2.1 Current measurements
To monitor power consumption of the entire BlueNRG-MS daughterboard, remove the jumper from U2 and insert an ammeter between pins 1 and 2 of the connector. Since power consumption of the BlueNRG-MS during most operation time is very low, an accurate instrument in the range of few microamps may be required.

2.2.2 Hardware setup
1. Plug the BlueNRG-MS daughterboard into J4 and J5 connectors as in Figure 1. BlueNRG-MS kit motherboard with the STEVAL-IDB005V1 daughterboard connected
2. Ensure the jumper configuration on the daughterboard is as in Figure 1. BlueNRG-MS kit motherboard with the STEVAL-IDB005V1 daughterboard connected
3. Connect the motherboard to the PC with an USB cable (through connector CN1)
4. Verify the PWR LED lights is on

2.2.3 STM32L preprogrammed application
The STM32L on STEVAL-IDB005V1 motherboard is preprogrammed with the sensor demo application when the kits components are assembled (refer to Section 4 BlueNRG-MS sensor profile demo for the application description).

2.3 STEVAL-IDB005V1D Kit
The STEVAL-IDB005V1D kit is a standalone RF daughterboard which features the BlueNRG-MS device, an SMA connector for an antenna or measuring instruments and an SPI connector for external microcontroller. It can be connected to the STM32L motherboards available with the STEVAL-IDB002V1 and STEVAL-IDB005V1 kits. The STEVAL-IDB005V1D BlueNRG-MS daughterboard is identical to the BlueNRG-MS daughterboard available within the STEVAL-IDB005V1 kit (refer to Section 2.2 BlueNRG-MS daughterboard).
2.4 STEVAL-IDB006V1 USB dongle

The BlueNRG-MS USB dongle allows users to easily add BLE functionalities to their PC by plugging the dongle into a USB port. The on-board STM32L microcontroller can also be programmed, so the board can be used to develop applications that use the BlueNRG-MS.

The board can be powered through the USB connector, which can also be used for I/O interaction with a USB host. The board also has two buttons and two LEDs for user interaction.

Below is a list of some of the main features that are available on the board (see Figure 3. STEVAL-IDB006V1 BlueNRG-MS USB dongle):

- BlueNRG-MS network coprocessor
- STM32L151CBU6 48-pin microcontroller
- USB connector for power supply and I/O
- One row of pins with SWD interface
- Chip antenna
- Two user buttons (SW1, SW2)
- Two LEDs (D2, D3)
- BALF-NRG-01D3 integrated balun

2.4.1 Microcontroller and connections

The board utilizes an STM32L151CBU6, which is an ultra low-power microcontroller with 128 KB of Flash memory, 16 KB of RAM, 32-bit core ARM cortex-M3, 4 KB of data EEPROM, RTC, timers, USART, I2C, SPI, ADC, DAC and comparators. The microcontroller is connected to various components such as buttons, LEDs and connectors for external circuitry. The following table shows which functionality is available on each microcontroller pin.

<table>
<thead>
<tr>
<th>Pin name</th>
<th>Pin num.</th>
<th>Board function</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>LEDs</td>
</tr>
<tr>
<td>VLCD</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>PC13</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>PC14</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>PC15</td>
<td>4</td>
<td></td>
</tr>
<tr>
<td>OSC_IN</td>
<td>5</td>
<td></td>
</tr>
<tr>
<td>OSC_OUT</td>
<td>6</td>
<td></td>
</tr>
<tr>
<td>NRST</td>
<td>7</td>
<td></td>
</tr>
<tr>
<td>VSS_A</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>VDD_A</td>
<td>9</td>
<td></td>
</tr>
<tr>
<td>PA0</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>PA1</td>
<td>11</td>
<td></td>
</tr>
<tr>
<td>PA2</td>
<td>12</td>
<td></td>
</tr>
<tr>
<td>PA3</td>
<td>13</td>
<td></td>
</tr>
<tr>
<td>PA4</td>
<td>14</td>
<td></td>
</tr>
<tr>
<td>PA5</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>PA6</td>
<td>16</td>
<td></td>
</tr>
<tr>
<td>PA7</td>
<td>17</td>
<td></td>
</tr>
<tr>
<td>PB0</td>
<td>18</td>
<td></td>
</tr>
<tr>
<td>Pin name</td>
<td>Pin num.</td>
<td>Board function</td>
</tr>
<tr>
<td>----------</td>
<td>----------</td>
<td>----------------</td>
</tr>
<tr>
<td>LEDs</td>
<td>BlueNRG</td>
<td>Buttons</td>
</tr>
<tr>
<td>PB1</td>
<td>19</td>
<td>Led D3</td>
</tr>
<tr>
<td>PB2</td>
<td>20</td>
<td></td>
</tr>
<tr>
<td>PB10</td>
<td>21</td>
<td>BlueNRG_IRQ</td>
</tr>
<tr>
<td>PB11</td>
<td>22</td>
<td></td>
</tr>
<tr>
<td>VSS1</td>
<td>23</td>
<td></td>
</tr>
<tr>
<td>VDD1</td>
<td>24</td>
<td></td>
</tr>
<tr>
<td>PB12</td>
<td>25</td>
<td>SPI2_CS</td>
</tr>
<tr>
<td>PB13</td>
<td>26</td>
<td>SPI2_CLK</td>
</tr>
<tr>
<td>PB14</td>
<td>27</td>
<td>SPI2_MISO</td>
</tr>
<tr>
<td>PB15</td>
<td>28</td>
<td>SPI2_MOSI</td>
</tr>
<tr>
<td>PA8</td>
<td>29</td>
<td></td>
</tr>
<tr>
<td>PA9</td>
<td>30</td>
<td>EEPROM_CS</td>
</tr>
<tr>
<td>PA10</td>
<td>31</td>
<td></td>
</tr>
<tr>
<td>PA11</td>
<td>32</td>
<td>USB_DM</td>
</tr>
<tr>
<td>PA12</td>
<td>33</td>
<td>USB_DP</td>
</tr>
<tr>
<td>PA13</td>
<td>34</td>
<td></td>
</tr>
<tr>
<td>VSS2</td>
<td>35</td>
<td></td>
</tr>
<tr>
<td>VDD2</td>
<td>36</td>
<td></td>
</tr>
<tr>
<td>PA14</td>
<td>37</td>
<td></td>
</tr>
<tr>
<td>PA15</td>
<td>38</td>
<td></td>
</tr>
<tr>
<td>PB3</td>
<td>39</td>
<td></td>
</tr>
<tr>
<td>PB4</td>
<td>40</td>
<td></td>
</tr>
<tr>
<td>PB5</td>
<td>41</td>
<td></td>
</tr>
<tr>
<td>PB6</td>
<td>42</td>
<td></td>
</tr>
<tr>
<td>PB7</td>
<td>43</td>
<td></td>
</tr>
<tr>
<td>BOOT0</td>
<td>44</td>
<td></td>
</tr>
<tr>
<td>PB8</td>
<td>45</td>
<td></td>
</tr>
<tr>
<td>PB9</td>
<td>46</td>
<td></td>
</tr>
<tr>
<td>VSS_3</td>
<td>47</td>
<td></td>
</tr>
<tr>
<td>VDD_4</td>
<td>48</td>
<td></td>
</tr>
</tbody>
</table>

### 2.4.2 SWD interface

The SWD interface is available through the J2 pins. The SWD interface allows programming and debugging of the STM32L microcontroller on the board, using an in-circuit debugger and programmer like the ST-LINK/V2. In Figure 7, SWD connection scheme with ST-LINK/V2 the connection scheme illustrating how to connect the ST-LINK/V2 with the board pins is shown.
The signals available on the STEVAL-IDB006V1 are:
1. GND
2. VDD
3. nRESET
4. SWDIO
5. SWO/TRACE
6. SWCLK

The connection to the ST-LINK/V2 interface is given in the table below, as shown in Figure 7. SWD connection scheme with ST-LINK/V2:

<table>
<thead>
<tr>
<th>Signal name</th>
<th>STEVAL-IDB006V1 pin number</th>
<th>ST-LINK/V2 pin number</th>
</tr>
</thead>
<tbody>
<tr>
<td>GND</td>
<td>1</td>
<td>14/6</td>
</tr>
<tr>
<td>VDD</td>
<td>2</td>
<td>2/1</td>
</tr>
<tr>
<td>nRESET</td>
<td>3</td>
<td>15</td>
</tr>
<tr>
<td>SWDIO</td>
<td>4</td>
<td>7</td>
</tr>
<tr>
<td>SWO/TRACE</td>
<td>5</td>
<td>13</td>
</tr>
<tr>
<td>SWCLK</td>
<td>6</td>
<td>9</td>
</tr>
</tbody>
</table>

### 2.4.3 RF connector

The STEVAL-IDB006V1 provides two different RF connections: antenna (chip antenna, default configuration) and UFL connector. Although the default configuration allows communication on air, it can be useful to switch to the UFL connector in order to connect the STEVAL-IDB006V1 to RF equipment such as a spectrum analyzer or RF signal generator.

To switch from antenna to UFL connector, capacitor C10 must be removed and capacitor C42 must be soldered. To restore the default configuration and use the antenna, capacitor C42 must be removed and capacitor C10 must be soldered. Both capacitors C10 and C42 have the same value: 56 pF. In Figure 8. RF connector scheme, the two pads for C10 and C42 are shown together with the chip antenna and UFL connector.
2.4.4 Push-buttons
For user interaction the board has two buttons, both available to the application:
• SW1
• SW2

Note: SW1 is the DFU button. The BlueNRG-MS USB dongle is preprogrammed with a DFU application allowing upgrades to the STM32L firmware image through USB and using the BlueNRG GUI. To activate the DFU, press button SW1 and plug the BlueNRG-MS USB dongle into a PC USB port.

2.4.5 User LEDs
Two LEDs are available:
• D2: red
• D3: orange

Note: When DFU is activated, LED D3 is blinking

2.4.6 BALF-NRG-01D3 integrated balun
BALF-NRG-01D3 integrated balun is an ultra miniature balun which integrates a matching network and harmonics filter.

2.4.7 Hardware setup
Plug the BlueNRG USB dongle into a PC USB port.

2.4.8 STM32L preprogrammed application
The STM32L on the STEVAL-IDB006V1 motherboard is preprogrammed with the BlueNRG_VCOM_x_x.hex application when the kit components are assembled.
Programming with BlueNRG-MS network processor

The BlueNRG-MS provides a high level interface to control its operation. This interface is called ACI (application-controller interface). The ACI is implemented as an extension to the standard Bluetooth HCI interface. Since BlueNRG-MS is a network processor, the stack runs inside the device itself. Hence, no library is required on the external microcontroller, except for profiles and all the functions needed to communicate with the BlueNRG-MS SPI interface.

The development kit software includes sample code that shows how to configure BlueNRGMS and send commands or parsing events. The source library is called simple BlueNRGMS HCI to distinguish it from the library for the complete profile framework (not present in the software development kit). This library is able to handle multiple profiles at the same time and supports several Bluetooth GATT-based profiles for BlueNRG-MS. Documentation on the ACI is provided in a separate document.

Figure 9. Profile framework structure

<table>
<thead>
<tr>
<th>Proximity</th>
<th>FindMe</th>
<th>HOGP</th>
<th>...</th>
<th>...</th>
<th>...</th>
</tr>
</thead>
<tbody>
<tr>
<td>Basic profile framework</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

3.1 Requirements

In order to communicate with BlueNRG-MS network processor very few resources are needed by the main processor. These are listed below:

- SPI interface
- Platform-dependent code to write/read to/from SPI
- A timer to handle SPI timeouts or to run Bluetooth LE Profiles

Minimum requirements in terms of Flash and RAM space largely depend on the functionality needed by the application, on the microprocessor that will run the code and on the compiler toolchain used to build the firmware.

3.2 Software directory structure

The Projects folder contains some sample code that can be used on the application processor to control the BlueNRG-MS. Platform-dependent code is also provided for STM32L1 platforms. The example project provided in the package will run "as is" on the development kit.

The files are organized using the following folder structure:

- Drivers. It contains all the STM32L1xx Cube library framework files
- Middlewares\ST\STM32_BlueNRG\SimpleBlueNRG_HCI. Contains the code that is used to send ACI commands to the BlueNRG-MS network processor. It contains also definitions of BlueNRG-MS events
- platform. Contains all the platform-dependent files (only on STM32L1xx standard library framework). These can be taken as an example to build applications that can be run on other platforms.
- Project_Cube, Projects_STD_Library. Contains source based, respectively, on STM32L1xx Cube library and on STM32L1xx standard library frameworks, that can be used as an example to build other applications that will use the Bluetooth technology with the BlueNRG-MS. Project files for IAR embedded workbench are also available.
4 BlueNRG-MS sensor profile demo

The software development kit contains an example, which implements a proprietary Bluetooth profile: the sensor profile. This example is useful for building new profiles and applications that use the BlueNRG-MS network processor. This GATT profile is not compliant to any existing specification. The purpose of this project is simply to show how to implement a given profile.

This profile exposes two services: acceleration service and environmental service.

Figure 10. BlueNRG-MS sensor demo GATT database shows the whole GATT database, including the GATT and GAP services that are automatically added by the stack.

One of the acceleration service’s characteristics has been called free-fall characteristic. This characteristic cannot be read or written but can be notified. The application will send a notification on this characteristic (with value equal to 0x01) if a free-fall condition has been detected by the LIS3DH MEMS sensor (the condition is detected if the acceleration on the 3 axes is near zero for a certain amount of time). Notifications can be enabled or disabled by writing on the related client characteristic configuration descriptor.

The other characteristic exposed by the service gives the current value of the acceleration that is measured by the accelerometer. The value is made up of six bytes. Each couple of bytes contains the acceleration on one of the 3 axes. The values are given in mg. This characteristic is readable and can be notified if notifications are enabled.

Another service is also defined. This service contains characteristics that expose data from some environmental sensors: temperature, pressure and humidity.

Tip:
An expansion board with LPS25H pressure sensor and HTS221 humidity sensor can be connected to the motherboard through the expansion connector (F in Figure 4. Motherboard for the BlueNRG-MS development kit). If the expansion board is not detected, only temperature from STLM75 will be used.

For each characteristic, a characteristic format descriptor is present to describe the type of data contained inside the characteristic. All of the characteristics have read-only properties.
4.1 Supported platforms

The BlueNRG-MS sensor profile demo is supported only on the BlueNRG-MS development platform (STEVAL-IDB005V1) and on BlueNRG-MS daughterboard (STEVAL-IDB005V1D).

4.2 BlueNRG-MS app for smartphones

An application is available for smartphones (iOS and android), that works with the sensor profile demo. The development kits are preprogrammed with the sensor profile demo firmware. If the development board has been flashed with another firmware, it can be programmed with the correct firmware. The correct pre-compiled firmware can be found inside firmware folder (BlueNRG-MS_SensorDemo.hex). The source file for the demo is inside the project folder.

This app enables notifications on the acceleration characteristic and displays the value on the screen. Data from environmental sensors are also periodically read and displayed.
4.3 BlueNRG-MS sensor profile demo: connection with a central device

This section describes how to interact with a central device, while BlueNRG-MS is acting as a peripheral. The central device can be another BlueNRG-MS acting as a master, or any other Bluetooth smart or smart-ready device.

First, BlueNRG-MS must be set up. In order to do this, a series of ACI command need to be sent to the processor.

4.3.1 Initialization

BlueNRG-MS’s stack must be correctly initialized before establishing a connection with another Bluetooth LE device. This is done with two commands:

- `aci_gatt_init()`
- `aci_gap_init(GAP_PERIPHERAL_ROLE, 0, 0x07, &service_handle, &dev_name_char_handle, 
  &appearance_char_handle);`

Where: Role = GAP_PERIPHERAL_ROLE, privacy_enabled = 0, device_name_char_len = 0x07.

See ACI documentation for more information on these commands and on those that follow as well. Peripheral role, privacy enabled or not, device name length must be specified inside the aci_gap_init command.

4.3.2 Add service and characteristics

BlueNRG-MS’s Bluetooth LE stack has both server and client capabilities. A characteristic is an element in the server database where data are exposed. A service contains one or more characteristics. Add a service using the following command. Parameters are provided only as an example.

- `aci_gatt_add_serv(0x01, 0xA001, 0x01, 0x06, &Service_Handle);`

Where: Service_UUID_Type=0x01, Service_UUID_16=0xA001, Service_Type=0x01,
Max_Attributes_Records=0x06.

The command will return the service handle on variable Service_Handle (e.g., 0x000C). A characteristic must now be added to this service. This service is identified by the service handle.

- `aci_gatt_add_char (Service_Handle, 0x01, 0xA002, 10, 0x1A,0x00, 0x01, 0x07, 0x01, &Char_Handle);`

Where: Char_UUID_Type=0x01, Char_UUID_16=0xA002, Char_Value_Length=10, 
Char_Properties=0x1A,Security_Permissions=0x00, GATT_EVT_Mask=0x01, Enc_Key_Size=0x07, 
Is_Variable=0x01.

With this command a variable-length characteristic has been added, with read, write and notify properties. The characteristic handle is also returned on variable Char_Handle.

4.3.3 Set security requirements

BlueNRG-MS exposes a command that the application can use to specify its security requirements. If a characteristic has security restrictions, a pairing procedure must be initiated by the central in order to access that characteristic. Let’s assume we want the user to insert a passcode during the pairing procedure.

- `aci_gap_set_authentication_requirement (0x01, 0,0, 7, 16, 123456, 1);`

Where: MITM_Mode=0x01, OOB_Enable=0,OOB_Data=0, Min_Encryption_Key_Size=7, 
Max_Encryption_Key_Size=16, Use_Fixed_Pin=0, Fixed_Pin=123456, Bonding_Mode=1.
4.3.4 Enter connectable mode

Use GAP ACI commands to enter one of the discoverable and connectable modes.

- aci_gap_set_discoverable (0x00, 0x800, 0x900, 0x00, 0x08, local_name, 0x00, 0x00, 0x0000, 0x0000);

Where: Advertising_Type=0x00, Advertising_Interval_Min=0x800, Advertising_Interval_Max=0x900, 
Own_Address_Type=0x00, Advertising_Filter_Policy=0x00, Local_Name_Length=0x08, local_name[] = 
{AD_TYPE_COMPLETE_LOCAL_NAME,'B','l','u','e','N','R','G'}; Service_UUID_Length=0x00, 
Service_UUID_List=0x00, Slave_Connection_Interval_Min=0x0000, Slave_Connection_Interval_Max=0x0000.

The Local_Name parameter contains the name that will be present in advertising data, as described in Bluetooth 
core specification, Vol. 3, Part C, Ch. 11.

4.3.5 Connection with central device

Once BlueNRG-MS is put in a discoverable mode, it can be seen by a central device in scanning.

Any Bluetooth smart and smart-ready device can connect to BlueNRG-MS, such as a smartphone. LightBlue is 
one of the applications in the Apple store for iPhone® 4S/5 and later versions of Apple’s iPhone.

Start the LightBlue application. It will start to scan for peripherals. A device with the BlueNRG-MS name will 
appear on the screen. Tap on the box to connect to the device. A list of all the available services will be shown on 
the screen. Touching a service will show the characteristics for that service.

BlueNRG-MS has added two standard services: GATT Service (0x1801) and GAP service (0x1800).

Try to read the characteristic from the service just added (0xA001). The characteristic has a variable length 
attribute, so you will not see any value. Write a string into the characteristic and read it back.

BlueNRG-MS can send notifications of the characteristic that has been previously added, with UUID 0xA002 
(after notifications have been enabled). This can be done using the following command:

- aci_gatt_update_char_value (Service_Handle, Char_Handle, 0,0x05,'hello');

where: Val_Offset=0, Char_Value_Length=0x05, Char_Value='hello'.

Once this ACI command has been sent, the new value of the characteristic will be displayed on the phone.

4.4 BlueNRG-MS sensor demo: central profile role

This application implements a basic version of the BlueNRG-MS Sensor Profile Central role which emulates the 
BlueNRG-MS Sensor Demo applications available for smartphones (iOS and Android).

It configures a BlueNRG-MS device as a BlueNRG-MS Sensor device, Central role which is able to find, connect 
and properly configure the free fall, acceleration and environment sensor characteristics provided by a BlueNRG- 
MS development platform, configured as a BlueNRG-MS Sensor device, Peripheral role.

This application uses a new set of APIs that allow the performance of the following operations on a BlueNRG-MS 
Master/Central device:

- Master Configuration Functions
- Master Device Discovery Functions
- Master Device Connection Functions
- Master Discovery Services & Characteristics Functions
- Master Data Exchange Functions
- Master Security Functions
- Master Common Services Functions

These APIs are provided through binary libraries available on Projects\Bluetooth LE\Profile_Framework_Central 
library. The master library APIs are documented in doxygen format within the SW package.

The BlueNRG-MS Sensor Demo Central role is supported on the BlueNRG-MS development platform (STEVAL-
IDB005V1), BlueNRG-MS daughterboard (STEVAL-IDB005V1D) and on BlueNRG-MS USB dongle (STEVAL-
IDB006V1).

The sections that follow describe how to use the master library APIs for configuring a BlueNRG-MS Sensor Demo 
Central device.
4.4.1 Initialization
BlueNRG-MS’s master library must be correctly initialized before establishing a connection with another Bluetooth LE device. This is done with this command:

- Master_Init(&param)

param variable allows to set the initialization parameters (device address, name, …).

Refer to the master library doxygen documentation for more information about the command and related parameters.

On the application main loop, the Master_Process() API has to be called in order to process the Master library state machines.

4.4.2 Discovery a sensor peripheral device
In order to discover a Sensor Peripheral device, a discovery procedure has to be started with the master library command:

- Master_DeviceDiscovery(&devDiscParam); devDiscParam variable allows to set the discovery parameters (discovery procedure, interval, window, …).

Refer to the master library doxygen documentation for more information about the command and related parameters.

The found devices are returned through the Master_DeviceDiscovery_CB() master library callback (DEVICE_DISCOVERED status).

4.4.3 Connect to discovered sensor peripheral device
Once a Sensor Peripheral device has been found, the Sensor Central device connects to it by using the following master library command:

- Master_DeviceConnection(&connParam);

connParam variable allows to set the connection parameters (connection procedure, scan duration, window,…).

Refer to the master library doxygen documentation for more information about the command and related parameters.

When the connection is established with success, the Master_Connection_CB() master library callback is called with CONNECTION_ESTABLISHED_EVT event.

4.4.4 Discovery sensor peripheral services and characteristics
Once a Sensor Peripheral device has been connected, the Sensor Central device starts discovery all primary service procedure, by using the following master library command:

- Master_GetPrimaryServices()

Refer to the master library doxygen documentation for more information about the command and related parameters.

When services are discovered, the Master_ServiceCharacPeerDiscovery_CB master library callback is called with PRIMARY_SERVICE_DISCOVERY code. In particular the sensor and environmental services are discovered.

For each discovered service, the related characteristics are discovered by using the following master library command:

- Master_GetCharacOfService()

Refer to the master library doxygen documentation for more information about the command and related parameters.

When the characteristics of a service are discovered, the Master_ServiceCharacPeerDiscovery_CB master library callback is called with GET_CHARACTERISTICS_OF_A_SERVICE code. In particular the sensor acceleration, free fall and temperature characteristics are discovered.

4.4.5 Enable sensor peripheral acceleration and free fall notifications
Once the Sensor Peripheral device sensor acceleration and free fall characteristics have been discovered, the Sensor Central device can enable the related characteristics notification by using the following master library command:

- Master_NotifIndic_Status(masterContext.connHandle, handle, TRUE, FALSE);
Refer to the master library doxygen documentation for more information about the command and related parameters.

When a characteristic notification is enabled, the Master_PeerDataExchange_CB() master library callback is called with NOTIFICATION_INDICATION_CHANGE_STATUS code. On a Sensor Central device context, the sensor acceleration and free fall characteristics notifications coming from the Sensor Peripheral device are received through the Master_PeerDataExchange_CB() master library callback, NOTIFICATION_DATA_RECEIVED code. Each received values is displayed on the connected hyper terminal (115200, 8, N, 1).

### 4.4.6 Read the sensor peripheral temperature sensor characteristic

Once the Sensor Peripheral device sensor temperature characteristic is discovered, the Sensor Central device can read the related characteristic value by using the following master library command:

- Master_Read_Value()

Refer to the master library doxygen documentation for more information about the command and related parameters.

The characteristic value is received through the Master_PeerDataExchange_CB() master library callback, READ_VALUE_STATUS code. Each received value is also displayed on the connected hyper terminal (115200, 8, N, 1).
BlueNRG-MS chat demo application

The software development kit contains another example, which implements a simple 2-way communication between two BlueNRG-MS devices. It shows a simple point-to-point wireless communication using the BlueNRG-MS product.

This demo application exposes one service: chat service. The chat service contains 2 characteristics:

- The TX characteristic: the client can enable notifications on this characteristic. When the server has data to be sent, it will send notifications which will contain the value of the TX characteristic.
- The RX characteristic: this is a writable characteristic. When the client has data to be sent to the server, it will write a value into this characteristic
- The maximum length of the characteristic value is 20 bytes.

There are 2 device roles which can be selected through the specific EWARM workspace:

- The “Server” that exposes the chat service (BLE peripheral device)
- The “Client” that uses the chat service (BLE central device).

The application requires 2 devices to be programmed respectively with the 2 devices roles: server and client. The user must connect the 2 devices to a PC through USB and open a serial terminal on both, with the following configurations:

<table>
<thead>
<tr>
<th>Baudrate</th>
<th>115200</th>
<th>bit/sec</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data bits</td>
<td>8</td>
<td>bit</td>
</tr>
<tr>
<td>Parity</td>
<td>None</td>
<td>bit</td>
</tr>
<tr>
<td>Stop bits</td>
<td>1</td>
<td>bit</td>
</tr>
</tbody>
</table>

The application will listen for keys typed into one device and upon pressing the keyboard return key, it will send them to the remote device. The remote device will listen for RF messages and will output them in the serial port. In other words, anything typed in one device will be visible to the other device.

5.1 Supported platforms

The BlueNRG-MS chat demo (server & client roles) is supported on the BlueNRG-MS development platform (STEVAL-IDB005V1), BlueNRG-MS daughterboard (STEVAL-IDB005V1D) and on BlueNRG-MS USB dongle (STEVAL-IDB006V1).

5.2 BlueNRG-MS chat demo application: peripheral and central devices

This section describes how two BLE chat devices (server-peripheral & client-central) interact with each other in order to set up a point-to-point wireless chat communication.

First, BlueNRG-MS must be set up on both devices. In order to do this, a series of ACI commands need to be sent to the processor.

5.2.1 Initialization

BlueNRG-MS’s stack must be correctly initialized before establishing a connection with another Bluetooth LE device. This is done with two commands

- aci_gatt_init()
- BLE Chat, “Server” role:
  - aci_gap_init(GAP_PERIPHERAL_ROLE, 0, 0x07, &service_handle, &dev_name_char_handle, &appearance_char_handle);
• BLE Chat, "Client role:
  – aci_gap_init(GAP_CENTRAL_ROLE, 0, 0x07, &service_handle, &dev_name_char_handle, &appearance_char_handle);

Peripheral & central BLE roles must be specified inside the GAP_INIT command. See ACI documentation for more information on these commands and on those that follow.

### 5.2.2 Add service and characteristics

The chat service is added on the BLE chat, server role device using the following command:

```c
aci_gatt_add_serv(UUID_TYPE_128, service_uuid, PRIMARY_SERVICE, 7, &chatServHandle);
```

Where `service_uuid` is the private service UUID 128 bits allocated for the chat service (Primary service). The command will return the service handle in `chatServHandle`.

The TX characteristic is added using the following command (on BLE Chat, Server role device):

```c
aci_gatt_add_char(chatServHandle, UUID_TYPE_128, charUuidTX, 20, CHAR_PROP_NOTIFY, ATTR_PERMISSION_NONE, 0, 16, 1, &TXCharHandle);
```

Where `charUuidTX` is the private characteristic UUID 128 bits allocated for the TX characteristic (notify property). The characteristic handle is also returned (on `TXCharHandle`).

The RX characteristic is added using the following command (on BLE Chat, Server role device):

```c
aci_gatt_add_char(chatServHandle, UUID_TYPE_128, charUuidRX, 20, CHAR_PROP_WRITE|CHAR_PROP_WRITE_WITHOUT_RESP, ATTR_PERMISSION_NONE, GATT_SERVER_ATTR_WRITE, 16, 1, &RXCharHandle);
```

Where `charUuidRX` is the private characteristic UUID 128 bits allocated for the RX characteristic (write property). The characteristic handle is also returned (on `RXCharHandle`).

See ACI documentation for more information on these commands as well as those that follow.

### 5.2.3 Enter connectable mode

On BLE chat, server role device uses GAP ACI commands to enter into general discoverable mode:

```c
aci_gap_set_discoverable(ADV_IND, 0, 0, PUBLIC_ADDR, NO_WHITE_LIST_USE, 8, local_name, 0, NULL, 0, 0);
```

The `local_name` parameter contains the name that will be present in advertising data, as described in the Bluetooth core specification, Vol. 3, Part C, Ch. 11.

### 5.2.4 Connection with central device

Once the BLE chat, server role device is put in a discoverable mode, it can be seen by the BLE chat, client role device in order to create a Bluetooth low energy connection.

On BLE chat, client role device uses GAP ACI commands to connect with the BLE chat, server role device in advertising mode:

```c
aci_gap_create_connection(0x4000, 0x4000, PUBLIC_ADDR, bdaddr, PUBLIC_ADDR, 9, 9, 0, 60, 1000, 1000);
```

where `bdaddr` is the peer address of the BLE chat, client role device.

Once the 2 devices are connected, the user can set up a serial terminal and type into each of them. The typed characters will be respectively stored in 2 buffers and upon pressing the keyboard return key, BLE communication will work as follows:

1. On BLE chat, server role device, the typed characters will be sent to BLE chat, client role device by notifying the TX characteristic that has been previously added (after notifications have been enabled). This can be done using the following command: `aci_gatt_update_char_value(chatServHandle, TXCharHandle, 0, len, (tHalUint8 *)cmd+j)`

2. On BLE chat, client role device, the typed characters will be sent to the BLE chat, server role device, by writing the RX characteristic that has been previously added. This can be done using the following command: `aci_gatt_write_without_response(connection_handle, RX_HANDLE+1, len, (tHalUint8*)cmd+j)`

   Where `connection_handle` is the handle returned on connection creation as a parameter of the EVT_LE_CONN_COMPLETE event.

Once these ACI commands have been sent, the values of the TX, RX characteristics are displayed on the serial terminals.
Figure 12. BLE chat client example

Figure 13. BLE chat server example
6  BlueNRG-MS Beacon demonstration application

The software development kit contains another example, which shows how to configure a BlueNRG-MS device to advertise specific manufacturing data and allow another BLE device to know if it is in the range of the BlueNRG-MS beacon device.

6.1  Supported platforms

The BlueNRG-MS Beacon demo is supported by the BlueNRG-MS development platform (STEVAL-IDB005V1), BlueNRG-MS daughterboard (STEVAL-IDB005V1D) and on BlueNRG-MS USB dongle (STEVAL-IDB006V1).

6.2  BLE Beacon application setup

This section describes how to configure a BlueNRG-MS device for acting as a beacon device.

6.2.1  Initialization

The BlueNRG-MS stack must be correctly initialized as follows:

- aci_gatt_init()
- aci_gap_init(GAP_PERIPHERAL_ROLE, 0, 0x07, &service_handle, &dev_name_char_handle, &appearance_char_handle)

6.2.2  Define advertising data

The BLE Beacon application advertises the following manufacturing data:

<table>
<thead>
<tr>
<th>Data field</th>
<th>Description</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Company identifier code</td>
<td>SIG company identifier</td>
<td>Default is 0x0030 (STMicroelectronics)</td>
</tr>
<tr>
<td>ID</td>
<td>Beacon ID</td>
<td>Fixed value</td>
</tr>
<tr>
<td>Location UUID</td>
<td>Beacons UUID</td>
<td>Used to distinguish specific beacons from others</td>
</tr>
<tr>
<td>Major number</td>
<td>Identifier for a group of beacons</td>
<td>Used to group a related set of beacons</td>
</tr>
<tr>
<td>Minor number</td>
<td>Identifier for a single beacon</td>
<td>Used to identify a single beacon</td>
</tr>
<tr>
<td>Tx Power</td>
<td>2’s complement of the Tx power</td>
<td>Used to establish how far you are from device</td>
</tr>
</tbody>
</table>

Note: SIG company identifiers are available at: https://www.bluetooth.org/en-us/specification/assigned-numbers/company-identifiers

6.2.3  Entering non-connectable mode

The BLE Beacon device uses the GAP ACI command to enter non-connectable mode as follows:

```c
aci_gap_set_discoverable(ADV_NONCONN_IND, 160, 160, PUBLIC_ADDR, NO_WHITE_LIST_USE, 0, NULL, 0, NULL, 0, 0);
```

/* Remove TX power level field from the advertising data: it is necessary to have enough space for the beacon manufacturing data */
ret = aci_gap_delete_ad_type(AD_TYPE_TX_POWER_LEVEL);
/* Define the beacon manufacturing payload */
const uint8_t manuf_data[] = {26, AD_TYPE_MANUFACTURER_SPECIFIC_DATA, 0x30, 0x00, //Company identifier code (default is 0x0030 - STMicroelectronics)
0x02, // ID
0x15, // Length of the remaining payload
0xE2, 0x0A, 0x39, 0xF4, 0x73, 0xF5, 0x4B, 0xC4, // Location UUID
0xA1, 0x2F, 0x17, 0xD1, 0xAD, 0x07, 0xA9, 0x61,
0x00, 0x00, // Major number
0x00, 0x00, // Minor number
0xC8 //2's complement of the Tx power (-56dB));
*/
/* Set the beacon manufacturing data on the advertising packet */
ret = aci_gap_update_adv_data(27, manuf_data);
BLE remote control demo application

This demo application shows how to control a remote device (like an actuator) using a BlueNRG-MS device. This application periodically sends broadcast data (temperature values) that can be read by any device. The broadcast data is encapsulated in a manufacturer-specific AD type. The data content (besides the manufacturer ID, i.e. 0x0030 for STMicroelectronics) is as follows:

<table>
<thead>
<tr>
<th>Table 8. BLE remote advertising data</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Byte 0</strong></td>
</tr>
<tr>
<td>App ID (0x05)</td>
</tr>
</tbody>
</table>

The temperature value is given in tenths of degrees Celsius. The device is also connectable and exposes a characteristic used to control the LEDs on the BlueNRG-MS platform. The value of this characteristic is a bitmap of 1 byte. Each bit controls one of the LEDs:

- Bit 0 is the status of LED 1
- Bit 1 is the status of LED 2
- Bit 2 is the status of LED 3
- Bit 3 is the status of LED 4
- Bit 4 is the status of LED 5

As a consequence, a remote device can connect and write this byte to change or read the status of these LEDs (1 for LED ON, 0 for LED OFF).

The peripheral disconnects after a timeout (DISCONNECT_TIMEOUT), to prevent that a central is always connected to the device.

By default, no security is used, but it can be enabled with ENABLE_SECURITY (refer to file BLE_RC_main.h). When security is enabled the central has to be authenticated before reading or writing the device characteristic.

In order to interact with a BlueNRG-MS device configured as a BLE Remote control, another BLE device (a BlueNRG-MS or any SMART READY device) can be used to scan and see broadcast data.

To control one of the LEDs, the device has to connect to a BlueNRG-MS BLE Remote Control device and write into the exposed control point characteristic. The Service UUID is ed0ef62e-9b0d-11e4-89d3-123b93f75cba. The control point characteristic UUID is ed0efb1a-9b0d-11e4-89d3-123b93f75cba.

### 7.1 Supported platforms

The BlueNRG-MS BLE Remote Control is supported on the BlueNRG-MS development platform (STEVAL_IDB005V1), BlueNRG-MS daughterboard (STEVAL-IDB005V1D) and on BlueNRG-MS USB dongle (STEVAL-IDB006V1).

### 7.2 BLE remote control application setup

This section describes how to configure a BlueNRG-MS device to acting as a remote control device.

#### 7.2.1 Initialization

The BlueNRG-MS's stack must be correctly initialized before establishing a connection with another Bluetooth LE device. This is done with two commands

- `aci_gatt_init()`
- `aci_gap_init(GAP_PERIPHERAL_ROLE, 0, 0x07, &service_handle, &dev_name_char_handle, &appearance_char_handle);`
7.2.2 Define advertising data

The BLE Remote Control application advertises some manufacturing data as follows:

```c
/* Set advertising device name as Node */
const uint8_t scan_resp_data[] =
{0x05, AD_TYPE_COMPLETE_LOCAL_NAME, 'N', 'o', 'd', 'e'};
/* Set scan response data */
hci_le_set_scan_resp_data(sizeof(scan_resp_data), scan_resp_data);
/* Set Undirected Connectable Mode */
ret = aci_gap_set_discoverable(ADV_IND, (ADV_INTERVAL_MIN_MS*1000)/625,
(ADV_INTERVAL_MAX_MS*1000)/625, PUBLIC_ADDR, NO_WHITE_LIST_USE, 0,
 NULL, 0, NULL, 0, 0);
/* Set advertising data */
ret = hci_le_set_advertising_data(sizeof(adv_data), adv_data);
```

On the BlueNRG-MS development platform (STEVAL-IDB005V1), the temperature sensor value is set within the `adv_data` variable.

7.2.3 Add service and characteristics

The BLE Remote Control service is added using the following command:

```c
aci_gatt_add_serv(UUID_TYPE_128, service_uuid, PRIMARY_SERVICE, 7, &RCServHandle);
```

Where `service_uuid` is the private service 128-bit UUID allocated for the BLE remote service (ed0ef62e-9b0d-11e4-89d3-123b93f75cba). The command returns the service handle in `RCServHandle`.

The BLE Remote Control characteristic is added using the following command:

```c
#if ENABLE_SECURITY
ret = aci_gatt_add_char(RCServHandle, UUID_TYPE_128, controlPointUuid, 1,
 CHAR_PROP_READ|CHAR_PROP_WRITE|CHAR_PROP_WRITE_WITHOUT_RESP|CHAR_PROP_SIGNED_WRITE,
 ATTR_PERMISSION_AUTHEN_READ|ATTR_PERMISSION_AUTHEN_WRITE,
 GATT_NOTIFY_ATTRIBUTE_WRITE, 16, 1, &controlPointHandle);
#else
ret = aci_gatt_add_char(RCServHandle, UUID_TYPE_128, controlPointUuid, 1,
 CHAR_PROP_READ|CHAR_PROP_WRITE|CHAR_PROP_WRITE_WITHOUT_RESP,
 ATTR_PERMISSION_NONE, GATT_NOTIFY_ATTRIBUTE_WRITE, 16, 1,
 &controlPointHandle);
#endif
```

Where `controlPointUuid` is the private characteristic 128-bit UUID allocated for BLE Remote Control characteristic (ed0efb1a-9b0d-11e4-89d3-123b93f75cba). If security is enabled, the characteristic properties must be set accordingly to enable authentication on `controlPointUuid` characteristic read and write.

7.2.4 Connection with a BLE Central device

When connected to a BLE Central device (another BlueNRG-MS device or any SMART READY device), the `controlPointUuid` characteristic is used to control the BLE Remote Control platform LED. Each time a write operation is done on `controlPointUuid`, the EVT_BLUE_GATT_ATTRIBUTE_MODIFIED event is raised on the HCI_Event_CB () callback and the selected LED/LEDs are turned on or off.
## List of acronyms

<table>
<thead>
<tr>
<th>Term</th>
<th>Meaning</th>
</tr>
</thead>
<tbody>
<tr>
<td>BLE</td>
<td>Bluetooth low energy</td>
</tr>
<tr>
<td>USB</td>
<td>Universal serial bus</td>
</tr>
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## References

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<thead>
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<th>Name</th>
<th>Title</th>
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<tbody>
<tr>
<td>STSW-BLUENRG-DK</td>
<td>BlueNRG SW package for BlueNRG, BlueNRG-MS kits</td>
</tr>
<tr>
<td>Bluetooth specification</td>
<td>Specification of the Bluetooth system</td>
</tr>
<tr>
<td>UM1865</td>
<td>BlueNRG-MS Bluetooth LE stack APIs and events user manual</td>
</tr>
</tbody>
</table>
Available board schematics

Figure 14. STEVAL-IDB005V1 BlueNRG-MS daughterboard

Note: The STEVAL-IDB005V1D BlueNRG-MS daughterboard is identical to the BlueNRG-MS daughterboard available within the STEVAL-IDB005V1 kit.
Figure 15. STEVAL-IDB005V1 temperature sensor

I2C1_SCL  I2C1_SDA

VDD_SENS

U2

SDA  VDD
SCL  A0
nOS/INT  A1
GND  A2
STLM75

TSEN_INT

3V3

R_10k_0603

R2

VDD_SENS

Vcc_3V3

R_0R0_0603

C1

C2

C_100N_0603_X7R

C_1U_0603_X5R

Figure 16. STEVAL-IDB005V1 accelerometer

Vcc_3V3

ADC1  Vdd_IO  NC  NC  SCL/SPC  GND
ADC2  SDA/SDI/SDO  VDD  VDD  SDA/SDO/SDI
ADC3  GND  INT1  RES  INT2
INT1

INT2

LIS3DH

SPI1_SCK  SPI1_MOSI  SPI1_MISO  SPI1_NSS

R3

R_0R0_0603

C3

C4

C_100N_0603_X7R

C_1U_0603_X5R

GSPG021ODH1130

GSPG021ODH1135
Figure 17. STEVAL-IDB005V1 MCU
Figure 18. STEVAL-IDB005V1 JTAG/SWD

Figure 19. STEVAL-IDB005V1 USB
Figure 20. STEVAL-IDB005V1 LED

![LED Diagram](image-url)
Figure 21. STEVAL-IDB005V1 power supply
Figure 22. STEVAL-IDB005V1 button and joystick
Figure 23. STEVAL-IDB005V1 daughterboard connectors
Figure 24. STEVAL-IDB006V1 USB dongle schematics

Blue NRG-MS

Power Mgmt stage

MCU - Oscillator - MCU Voltage

SMD & Boot, User_Leds, User_Butons
# Revision history

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<td>1</td>
<td>Initial release.</td>
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<tr>
<td>03-Dec-2015</td>
<td>2</td>
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<td></td>
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<td>- Section 2.4: STEVAL-IDB006V1 USB dongle</td>
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<td>- Figure 3, Figure 9, Figure 13, Figure 14, Figure 15 and Figure 16.</td>
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<td>26-May-2016</td>
<td>3</td>
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