



Getting started with MotionFX sensor fusion library in X-CUBE-MEMS1 expansion for STM32Cube

Introduction

The MotionFX is a middleware library component of the [X-CUBE-MEMS1](#) software and runs on STM32. It provides real-time motion-sensor data fusion. It also performs gyroscope bias and magnetometer hard iron calibration.

This library is intended to work with ST MEMS only.

The algorithm is provided in static library format and is designed to be used on STM32 microcontrollers based on the ARM® Cortex® -M0+, ARM® Cortex®-M3, ARM Cortex®-M33, ARM® Cortex®-M4 or ARM® Cortex®-M7 architectures.

It is built on top of [STM32Cube](#) software technology to ease portability across different STM32 microcontrollers.

The software comes with sample implementation running on an [X-NUCLEO-IKS01A3](#), [X-NUCLEO-IKS4A1](#) or [X-NUCLEO-IKS02A1](#) expansion board on a [NUCLEO-F401RE](#), [NUCLEO-U575ZI-Q](#), [NUCLEO-L152RE](#) or [NUCLEO-L073RZ](#) development board.

1 Acronyms and abbreviations

Table 1. List of acronyms

Acronym	Description
API	Application programming interface
BSP	Board support package
GUI	Graphical user interface
HAL	Hardware abstraction layer
IDE	Integrated development environment

2 MotionFX middleware library in X-CUBE-MEMS1 software expansion for STM32Cube

2.1 MotionFX overview

The MotionFX library expands the functionality of the [X-CUBE-MEMS1](#) software.

The library acquires data from the accelerometer, gyroscope (6-axis fusion) and magnetometer (9-axis fusion) and provides real-time motion-sensor data fusion.

The MotionFX filtering and predictive software uses advanced algorithms to intelligently integrate outputs from multiple MEMS sensors, regardless of environmental conditions, for an optimum performance.

The library is designed for ST MEMS only. Functionality and performance when using other MEMS sensors are not analyzed and can be significantly different from what is described in the document.

The complexity of the library dedicated to the Cortex-M0+ core is reduced due to the performance limitation of Cortex-M0+ architecture. This library uses different APIs and has less features in comparison with the version for Cortex-M3, Cortex-M33, Cortex-M4 and Cortex-M7 (for further details, see the following chapters).

A sample implementation is available on [X-NUCLEO-IKS01A3](#), [X-NUCLEO-IKS4A1](#) or [X-NUCLEO-IKS02A1](#) expansion boards, mounted on a [NUCLEO-F401RE](#), [NUCLEO-U575ZI-Q](#), [NUCLEO-L152RE](#) or [NUCLEO-L073RZ](#) development board.

2.2 MotionFX library

Technical information fully describing the functions and parameters of the MotionFX APIs can be found in the MotionFX_Package.chm compiled HTML file located in the Documentation folder.

2.2.1 MotionFX library description

The MotionFX sensor fusion library manages data acquired from accelerometer, gyroscope and magnetometer sensor; it features:

- real-time 9-axis motion-sensor data fusion (accelerometer, gyroscope, magnetometer)
- real-time 6-axis motion-sensor data fusion (accelerometer, gyroscope)
- computation of rotation, quaternions, gravity and linear acceleration data
- gyroscope bias calibration
- magnetometer hard iron calibration
- recommended sensor data sampling frequency of 100 Hz
- resources requirements:
 - Cortex-M0+: 14.6 kB of code and 2.1 kB of data memory
 - Cortex-M3: 44.3 kB of code and 2.1 kB of data memory
 - Cortex-M33: 38.9 kB of code and 2.1 kB of data memory
 - Cortex-M4: 39.4 kB of code and 2.1 kB of data memory
 - Cortex-M7: 38.3 kB of code and 2.1 kB of data memory
- available for ARM Cortex-M0+, Cortex-M3, Cortex-M33, Cortex-M4 and Cortex-M7 architecture

2.2.2 MotionFX 6-axis and 9-axis sensor fusion modes

The MotionFX library implements a sensor fusion algorithm for the estimation of 3D orientation in space. There are two versions of the library. The library for Cortex-M3, Cortex-M4, Cortex-M33 and Cortex-M7 uses a digital filter based on the Kalman theory to fuse data from several sensors and compensate for limitations of single sensors. For instance, gyroscope data can drift and this impacts the orientation estimation; this issue can be fixed by using the magnetometer to provide absolute orientation information. The library for Cortex-M0+ uses complementary filter which is computationally less demanding.

Similarly, the magnetometer does not have a very high bandwidth and suffers from magnetic disturbance, but these weaknesses can be compensated with a gyroscope.

9-axis sensor fusion uses data from the accelerometer, gyroscope and magnetometer and provides absolute orientation in 3D space including heading (i.e., the magnetic North direction).

6-axis sensor fusion uses the accelerometer and gyroscope data only. It has lower computational requirements, but does not provide information about the device absolute orientation.

6-axis sensor fusion is fit for fast movements (e.g., for gaming) and when absolute orientation is not necessary.

2.2.3 MotionFX library operation

The MotionFX library integrates 6 and 9-axis sensor fusion algorithms in one library; they can even run simultaneously to provide both rotation vector (9X) and game rotation vector (6X).

Cortex-M3, Cortex-M4, Cortex-M33 and Cortex-M7

The library implements the following critical internal functions associated with sensor fusion computation:

1. the `MotionFX_propagate` is a prediction function used to estimate the orientation in 3D space; gyroscope data is given more weight in this phase.
2. the `MotionFX_update` is the corrective function which adjusts the predicted value when necessary; accelerometer and magnetometer data are given more weight in this phase.

The `MotionFX_update` function can be called whenever the `MotionFX_propagate` is invoked, or less often in systems that have less computation power.

The `MotionFX_update` function takes approximately three times more MCU computation time than the `MotionFX_propagate` function.

Cortex-M0+

The sensor fusion computation is concentrated in only one function `MotionFX_CM0P_update`.

2.2.4 MotionFX library parameters

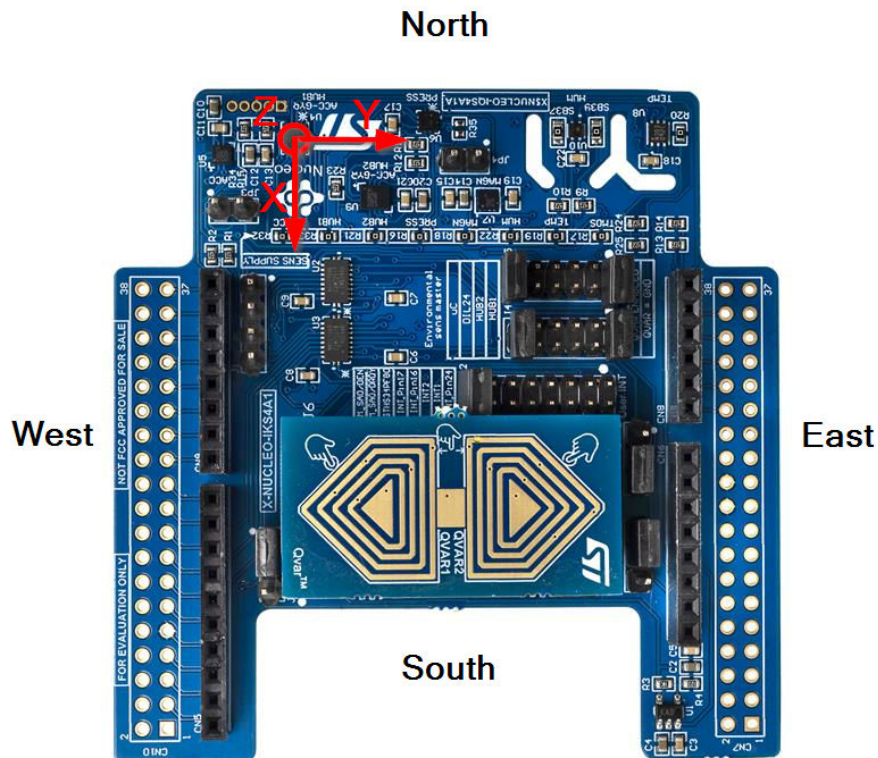
Cortex-M3, Cortex-M4, Cortex-M33 and Cortex-M7

The library is "parametrized" using an `MFX_knobs_t` structure.

The parameters for the structure are:

- `ATime`, `MTime`, `FrTime` represent the weighting stability of sensors for prediction (trust factor). Default values are recommended.
 - `ATime`: lowering the value will increase the accelerometer weight and sensitivity towards external acceleration. If the application experiences low acceleration (<1g) most of time, it is recommended to increase the value.
 - `MTime`, `FrTime`: for 9X solution, lowering value will increase the weight of magnetometer reading. If the application experiences low magnetic interference (<50 μ T) most of time, it is recommended to increase the value.
- `LMode` represents the gyroscope bias learning mode; the library automatically tracks and calibrates gyro zero-rate bias drift.
This possible parameter values are:
 - `LMode = 0` – learning off; use this mode if the gyro is already calibrated
 - `LMode = 1` – static learning; learning is performed only when the system is not moving
 - `LMode = 2` – dynamic learning; learning is also performed when the system is moving
- `gbias_acc/gyro/mag_th_sc` represents the thresholds below which the gbias algorithm automatically starts. These values should be established through testing (they are different for different part numbers). The values in the example project are usually correct.
 - `modx` represents the decimation of `MotionFX_update` call frequency
 - `output_type` represents the sensor fusion library output orientation: 0 = NED, 1 = ENU
 - `acc/gyro/mag_orientation` is the acc/gyro/mag data orientation string of three characters indicating the direction of each positive orientation of the reference frame used for the accelerometer data output, in the sequence x, y, z. Valid values are: n (north) or s (south), w (west) or e (east), u (up) or d (down).
As shown in the figure below, the X-NUCLEO-IKS4A1 accelerometer sensor has an SEU orientation (x - South, y - East, z - Up), so the string is: "seu".

Figure 1. Example of sensor orientations



Cortex-M0+

Only the sensor orientation must be set using `MotionFX_CM0P_setOrientation` function. The parameters of this function are orientation strings which are composed in the same manner as for Cortex-M3, Cortex-M4 and Cortex-M7 (see above).

The `MotionFX_propagate` and the `MotionFX_update` (`MotionFX_CM0P_update`) functions receive input from sensors in the `MFX_input_t` (`MFX_CM0P_input_t`) structure:

- `mag` represents magnetometer data after calibration in $\mu T/50$
- `acc` represents accelerometer data in g
- `gyro` represents gyroscope data in dps

The `MotionFX_propagate` and the `MotionFX_update` (`MotionFX_CM0P_update`) functions provide the sensor fusion output in the `MFX_output_t` (`MFX_CM0P_output_t`) structure:

- `rotation_9X` and `rotation_6X` represents the system orientation in three-angle format: yaw, pitch and roll
MotionFX library uses the following convention yaw range: 0-360 degrees, pitch range ± 180 degrees and roll range ± 90 degrees
- `quaternion_9X` and `quaternion_6X` represents the system orientation in four-number format; this format gives the same information as `rotation_9X` and `rotation_6X` but it has advantages for computation and is therefore usually used by other algorithms (based on the sensor fusion)
- `gravity_9X` and `gravity_6X` represents the static acceleration (i.e., Earth gravity) vector extracted from the acceleration data
- `linear_acceleration_9X` and `linear_acceleration_6X` represents the dynamic acceleration (i.e., movement) vector extracted from the acceleration data

2.2.5 MotionFX library output data rate

It is important to set up the sensor fusion library output data rate properly; 100 Hz is recommended.

The output data rate for:

- the gyroscope and the accelerometer should be equal to or greater than 100 Hz;
- the magnetometer can be lower - 20/40 Hz is typically good for a magnetic field sensor.

Cortex-M3, Cortex-M4, Cortex-M33 and Cortex-M7

It is possible to scale the library system requirements in terms of MCU/MPU load. As the `MotionFX_update` function requires approximately three times more computation power than the `MotionFX_propagate` function, it can be called at a lower frequency than the library output data rate if the system resources are limited (e.g., in embedded systems).

Use the `modx` parameter in `MFX_knobs_t` structure to decrease the frequency of `MotionFX_update` function calls. For example, setting `modx` to 2 calls the `MotionFX_update` function once every two `MotionFX_propagate` function calls.

The recommended settings are:

- `modx` = 1, for tablets or other systems with MCU/MPU and for STM32F4;
- `modx` = 2, for STM32F1.

2.2.6 Sensor calibration in the MotionFX library

Gyroscope and accelerometer calibration

Accelerometer calibration is not necessary for sensor fusion except for applications demanding very high orientation precision; it involves aligning the system in several positions according to the gravity direction.

Gyroscope calibration is handled automatically by the MotionFX library by continuously compensating the zero-rate offset effect.

Magnetometer calibration

The MotionFX library contains routines for magnetometer hard iron calibration.

The magnetometer is affected by the hard-iron and soft-iron phenomena described below.

Hard-iron distortion

Hard-iron distortion is normally generated by ferromagnetic material with permanent magnetic fields that are part of the object (e.g., a tablet) in use. These materials can be permanent magnets or magnetized iron or steel. They are time invariant and deform the local geomagnetic field with different offsets in different directions.

As each board can be magnetized differently, the hard iron effect is specific to the individual board.

If you move the board around a space approximating (as much as possible) a 3D sphere in an ideal environment (no hard-iron/soft-iron distortion) and plot the collected magnetic sensor raw data, the result is a perfect sphere with no offset.

The hard-iron distortion effect offsets the sphere along the x, y and z axes; in the x-y plane, the hard-iron distortion is identified by an offset of the origin of the ideal circle from (0, 0), scatter plots for XY and XZ axes are sufficient to determine if there is an offset.

Soft-iron distortion

Soft-iron distortion is generated by magnetically soft materials or current carrying PCB traces. While hard-iron distortion is constant regardless of the orientation, the soft-iron distortion changes with the orientation of the object in the Earth's field (soft magnetic materials change their magnetization direction).

The local geomagnetic field is deformed with different gain on different directions. The effect of the soft-iron to distort the ideal full round sphere into a tilted ellipsoid; in the x-y plane, the soft-iron distortion is identified by a tilted ellipse with the origin at (0,0) for the XY axis (XZ).

The soft iron effect is the same across all boards of the same design, which is why a good PCB design which takes magnetometer placement (high current traces/other component clearance) into account can generally avoid any soft iron effects.

Calibration procedure

The MotionFX library magnetometer calibration library compensates for hard-iron distortions.

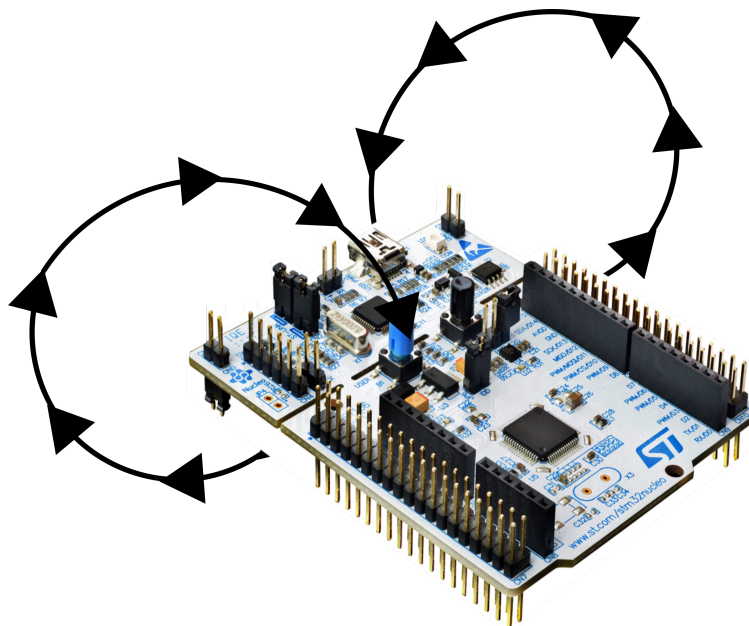
The magnetometer calibration can be performed at a slower frequency than the sensor fusion output data rate (e.g., 25 Hz).

To run the calibration:

1. initialize magnetometer calibration library (`MotionFX_MagCal_init` or `MotionFX_CM0P_MagCal_init`)
2. call periodically calibration function (`MotionFX_MagCal_run` or `MotionFX_CM0P_MagCal_run`) until the calibration is successfully performed
3. check if calibration was successful (`MotionFX_MagCal_getParams` or `MotionFX_CM0P_MagCal_getParams`); if the function returns `mag_data_out.cal_quality = MFX_MAGCALGOOD` or `MFX_CM0P_CALQSTATUSBEST`, the calibration was successfully performed
4. apply calibration results:
 - $\text{MAG_Calibrated.AXIS_X} = \text{MAG_Value.AXIS_X} - \text{MAG_Offset.AXIS_X}$
 - $\text{MAG_Calibrated.AXIS_Y} = \text{MAG_Value.AXIS_Y} - \text{MAG_Offset.AXIS_Y}$
 - $\text{MAG_Calibrated.AXIS_Z} = \text{MAG_Value.AXIS_Z} - \text{MAG_Offset.AXIS_Z}$

After calibration routine initialization, slowly rotate the device in a figure 8 pattern in space. While performing this movement, keep the device clear of other magnetic objects such as cell phones, computers and other steel objects.

Figure 2. STM32 Nucleo board rotation during calibration



To check that the calibration was performed correctly, check magnetometer data (after applying calibration results) using the scatter plot.

2.2.7 MotionFX APIs

The MotionFX APIs are:

Cortex-M3, Cortex-M4 and Cortex-M7

- `size_t MotionFX_GetStateSize(void)`
 - retrieves the size of the memory to be allocated prior to run
 - every instance of MotionFX library requires the allocation of this size
- `void MotionFX_initialize(MFXState_t mfxstate_pt)`
 - performs MotionFX library initialization and setup of the internal mechanism
 - `mfxstate_pt` is the pointer to the allocated memory for the instance of MotionFX

Note: This function must be called before using the sensor fusion library and the CRC module in the STM32 microcontroller (in RCC peripheral clock enable register) has to be enabled.

- `uint8_t MotionFX_GetLibVersion(char *version)`
 - retrieves the version of the library
 - `*version` is a pointer to an array of 35 characters
 - returns the number of characters in the version string
- `void MotionFX_setKnobs(MFXState_t mfxstate_pt, MFX_knobs_t *knobs)`
 - sets the internal knobs
 - `mfxstate_pt` is a pointer to the allocated memory for the instance of MotionFX
 - `*knobs` parameter is a pointer to a structure with knobs
- `void MotionFX_getKnobs(MFXState_t mfxstate_pt, MFX_knobs_t *knobs)`
 - gets the current internal knobs
 - `mfxstate_pt` is a pointer to the allocated memory for the instance of MotionFX
 - `*knobs` parameter is a pointer to a structure with knobs
- `MFX_engine_state_t MotionFX_getStatus_6X(MFXState_t mfxstate_pt)`
 - gets the 6 axes library status
 - `mfxstate_pt` is a pointer to the allocated memory for the instance of MotionFX
 - returns 1 if enabled, 0 if disabled
- `MFX_engine_state_t MotionFX_getStatus_9X(MFXState_t mfxstate_pt)`
 - gets the 9 axes library status
 - `mfxstate_pt` is a pointer to the allocated memory for the instance of MotionFX
 - returns 1 if enabled, 0 if disabled
- `void MotionFX_enable_6X(MFXState_t mfxstate_pt, MFX_engine_state_t enable)`
 - enables or disables the 6 axes function (ACC + GYRO)
 - `mfxstate_pt` is a pointer to the allocated memory for the instance of MotionFX
 - `enable` parameter is 1 to enable, 0 to disable
- `void MotionFX_enable_9X(MFXState_t mfxstate_pt, MFX_engine_state_t enable)`
 - enables or disables the 9 axes function (ACC + GYRO + MAG)
 - `mfxstate_pt` is a pointer to the allocated memory for the instance of MotionFX
 - `enable` parameter is 1 to enable, 0 to disable
- `void MotionFX_setGbias(MFXState_t mfxstate_pt, float *gbias)`
 - sets the initial gbias
 - `mfxstate_pt` is a pointer to the allocated memory for the instance of MotionFX
 - `*gbias` parameter is a pointer to a float array containing the gyro bias value for each axis

- `void MotionFX_getGbias(MFXState_t mfxstate_pt, float *gbias)`
 - gets the initial gbias
 - `mfxstate_pt` is a pointer to the allocated memory for the instance of MotionFX
 - `*gbias` parameter is a pointer to a float array containing the gyro bias value for each axis
- `void MotionFX_update(MFXState_t mfxstate_pt, MFX_output_t *data_out, MFX_input_t *data_in, float *eml_deltatime, float *eml_q_update)`
 - runs the Kalman filter update
 - `mfxstate_pt` is a pointer to the allocated memory for the instance of MotionFX
 - `*data_out` parameter is a pointer to output data structure
 - `*data_in` parameter is a pointer to input data structure
 - `*eml_deltatime` parameter is a pointer to delta time between two propagate calls [sec]
 - `*eml_q_update` parameter is a pointer set to NULL
- `void MotionFX_propagate(MFXState_t mfxstate_pt, MFX_output_t *data_out, MFX_input_t *data_in, float *eml_deltatime)`
 - runs the Kalman filter propagate
 - `mfxstate_pt` is a pointer to the allocated memory for the instance of MotionFX
 - `*data_out` parameter is a pointer to output data structure
 - `*data_in` parameter is a pointer to input data structure
 - `*eml_deltatime` parameter is a pointer to delta time between two propagate calls [sec]
- `void MotionFX_MagCal_init(int sampletime, unsigned short int enable)`
 - initializes the magnetometer calibration library
 - `sampletime` parameter is a period in milliseconds [ms] between the update function calls
 - `enable` parameter is to enable (1) or disable (0) library
- `void MotionFX_MagCal_run(MFX_MagCal_input_t *data_in)`
 - runs the magnetometer calibration algorithm
 - `*data_in` parameter is a pointer to input data structure
 - the parameters for the structure type `MFX_MagCal_input_t` are:
 - `mag` is uncalibrated magnetometer data [μ T]/50
 - `time_stamp` is the timestamp [ms]
- `void MotionFX_MagCal_getParams(MFX_MagCal_output_t *data_out)`
 - gets magnetometer calibration parameters
 - `*data_out` parameter is a pointer to output data structure
 - the parameters for the structure type `MFX_MagCal_output_t` are:
 - `hi_bias` is the hard iron offset array [μ T]/50
 - `cal_quality` is the calibration quality factor:
 - `MFX_MAGCALUNKNOWN = 0`; accuracy of the calibration parameters is unknown
 - `MFX_MAGCALPOOR = 1`; accuracy of the calibration parameters is poor, cannot be trusted
 - `MFX_MAGCALOK = 2`; accuracy of the calibration parameters is OK
 - `MFX_MAGCALGOOD = 3`; accuracy of the calibration parameters is good

Storing and loading magnetometer calibration parameters

The following functions have to be implemented specifically for each target platform in the user's application due to hardware dependent load/store mechanisms. The functions are automatically called by the library. The `MotionFX_LoadMagCalFromNVM` function is called when the magnetometer calibration is enabled, by calling `MotionFX_MagCal_init` with parameter `enable` set to 1. The `MotionFX_SaveMagCalInNVM` function is called when the magnetometer calibration is disabled, by calling `MotionFX_MagCal_init` with parameter `enable` set to 0. If functions for storing and loading the magnetometer calibration coefficients are not needed the function should only return 1.

- `char MotionFX_LoadMagCalFromNVM(unsigned short int dataSize, unsigned int *data)`
 - the function is used to retrieve the calibration parameters from storage, the function is called when magnetometer calibration library is enabled
 - `dataSize` is the size of the data in bytes
 - `*data` is the data location pointer
 - returns 0 for correct loading, 1 otherwise
- `char MotionFX_SaveMagCalInNVM(unsigned short int dataSize, unsigned int *data)`
 - the function is used to store the calibration parameters and is called when the magnetometer calibration library is disabled
 - `dataSize` is the size of the data in bytes
 - `*data` is the data location pointer
 - returns 0 for correct saving, 1 otherwise

Cortex-M0+

- `uint8_t MotionFX_CM0P_GetLibVersion(char *version)`
 - retrieves the version of the library
 - `*version` is a pointer to an array of 35 characters
 - returns the number of characters in the version string
- `void MotionFX_CM0P_Initialize(MFX_CM0P_mcu_type_t mcu_type)`
 - performs MotionFX library initialization and setup of the internal mechanism
 - `mcu_type` is the type of MCU:
 - `MFX_CM0P_MCU_STM32` is a standard STM32 MCU
 - `MFX_CM0P_MCU_BLUE_NRG1` is [BlueNRG-1](#)
 - `MFX_CM0P_MCU_BLUE_NRG2` is [BlueNRG-2](#)
 - `MFX_CM0P_MCU_BLUE_NRG_LP` is [BlueNRG -LP](#)

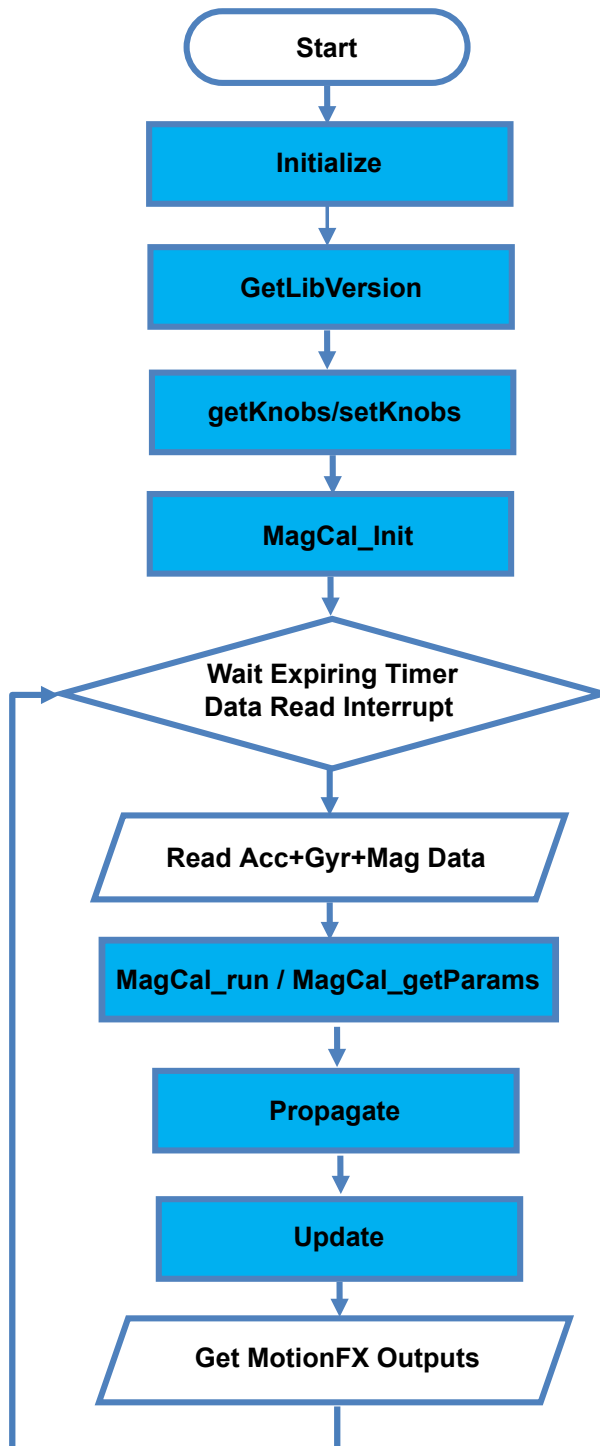
Note: *This function must be called before using the sensor fusion library and the CRC module in the STM32 microcontroller (in RCC peripheral clock enable register) has to be enabled.*

- `void MotionFX_CM0P_setOrientation(const char acc_orientation[4], const char gyro_orientation[4], const char mag_orientation[4])`
 - sets sensors orientation
 - `acc_orienation/gyro_orientation/mag_orientation` orientation strings
- `MFX_CM0P_engine_state_t MotionFX_CM0P_getStatus_6X(void)`
 - gets the 6 axes library status
 - returns 1 if enabled, 0 if disabled
- `MFX_CM0P_engine_state_t MotionFX_CM0P_getStatus_9X(void)`
 - gets the 9 axes library status
 - returns 1 if enabled, 0 if disabled
- `MFX_CM0P_engine_state_t MotionFX_CM0P_getStatus_euler(void)`
 - gets the status of euler angles calculation
 - returns 1 if enabled, 0 if disabled
- `MFX_CM0P_engine_state_t MotionFX_CM0P_getStatus_gbias(void)`
 - gets the status of gyroscope calibration
 - returns 1 if enabled, 0 if disabled
- `void MotionFX_CM0P_enable_6X(MFX_CM0P_engine_state_t enable)`
 - enables or disables the 6 axes function (ACC + GYRO)
 - `enable` parameter is 1 to enable, 0 to disable

- `void MotionFX_CM0P_enable_9X(MFX_CM0P_engine_state_t enable)`
 - enables or disables the 9 axes function (ACC + GYRO+MAG)
 - enable parameter is 1 to enable, 0 to disable
- `void MotionFX_CM0P_enable_euler(MFX_CM0P_engine_state_t enable)`
 - enables or disables the euler angles calculation
 - enable parameter is 1 to enable, 0 to disable
- `void MotionFX_CM0P_enable_gbias(MFX_CM0P_engine_state_t enable)`
 - enables or disables the gyroscope calibration
 - enable parameter is 1 to enable, 0 to disable
- `void MotionFX_CM0P_setGbias(float *gbias)`
 - sets the initial gbias
 - *gbias parameter is a pointer to a float array containing the gyro bias value for each axis
- `void MotionFX_CM0P_getGbias(float *gbias)`
 - gets the initial gbias
 - *gbias parameter is a pointer to a float array containing the gyro bias value for each axis
- `void MotionFX_CM0P_update(MFX_CM0P_output_t *data_out, MFX_CM0P_input_t *data_in, float deltetime)`
 - runs the sensor fusion algorithm
 - *data_out parameter is a pointer to output data structure
 - *data_in parameter is a pointer to input data structure
 - deltetime parameter is a delta time between two propagate calls [sec]
- `void MotionFX_CM0P_MagCal_init(int sampletime, unsigned short int enable)`
 - initializes the magnetometer calibration library
 - sampletime parameter is a period in milliseconds [ms] between the update function calls
 - enable parameter is to enable (1) or disable (0) library
- `void MotionFX_CM0P_MagCal_run(MFX_MagCal_CM0P_input_t *data_in)`
 - runs the magnetometer calibration algorithm
 - *data_in parameter is a pointer to input data structure
 - the parameters for the structure type `MFX_MagCal_CM0P_input_t` are:
 - mag is uncalibrated magnetometer data [μ T/50]
- `void MotionFX_CM0P_MagCal_getParams(MFX_CM0P_MagCal_output_t *data_out)`
 - gets magnetometer calibration parameters
 - *data_out parameter is a pointer to output data structure
 - the parameters for the structure type `MFX_CM0P_MagCal_output_t` are:
 - HI_Bias is the hard iron offset array [μ T/50]
 - CalQuality is the calibration quality factor:
 - `MFX_CM0P_CALQSTATUSUNCALIBRATED = 0`; accuracy of the calibration parameters is unknown
 - `MFX_CM0P_CALQSTATUSPOOR = 1`; accuracy of the calibration parameters is poor, cannot be trusted
 - `MFX_CM0P_CALQSTATUSGOOD = 2`; accuracy of the calibration parameters is OK
 - `MFX_CM0P_CALQSTATUSBEST = 3`; accuracy of the calibration parameters is good

2.2.8 API flow chart

Figure 3. MotionFX API logic sequence



2.2.9 Demo code

The following demonstration code reads data from the accelerometer, gyroscope and magnetometer sensors and gets the rotation, quaternions, gravity and linear acceleration.

```

#define MFX_STR LENG 35
#define STATE_SIZE (size_t) (2450)
#define ENABLE_6X 0

[...]

/* Initialization */

char lib_version[MFX_STR LENG];
static uint8_t mfxstate[STATE_SIZE];

MFX_knobs_t iKnobs;
float LastTime;

/* Check if statically allocated memory size is sufficient
   to store MotionFX algorithm state and resize if necessary */
if (STATE_SIZE < MotionFX_GetStateSize())
{
    Error_Handler();
}

/* Sensor Fusion API initialization function */
MotionFX_initialize((MFXState_t *)mfxstate);

/* Optional: Get version */
MotionFX_GetLibVersion(lib_version);

/* Modify knobs settings & set the knobs */
MotionFX_getKnobs(mfxstate, &iKnobs);

[...]

MotionFX_setKnobs(mfxstate, &iKnobs);

MotionFX_enable_6X(mfxstate, MFX_ENGINE_DISABLE);
MotionFX_enable_9X(mfxstate, MFX_ENGINE_DISABLE);

/* Enable 9-axis sensor fusion */
if (ENABLE_6X == 1)
{
    MotionFX_enable_6X(mfxstate, MFX_ENGINE_ENABLE);
}
else
{
    MotionFX_enable_9X(mfxstate, MFX_ENGINE_ENABLE);
}

[...]

/* Using Sensor Fusion algorithm */

Timer_OR_DataRate_Interrupt_Handler()
{
    MFX_input_t data_in;
    MFX_output_t data_out;
    float dT;
    float *q; /* Quaternion pointer to either to Game Rotation or Rotation vector (4 length) */

    /* Get acceleration X/Y/Z in g */
    MEMS_Read_AccValue(data_in.acc[0], data_in.acc[1], data_in.acc[2]);

    /* Get angular rate X/Y/Z in dps */
    MEMS_Read_GyroValue(data_in.gyro[0], data_in.gyro[1], data_in.gyro[2]);

    /* Get magnetic field X/Y/Z in uT/50 */
    MEMS_Read_MagValue(data_in.mag[0], data_in.mag[1], &data_in.mag[2]);

    /* Calculate elapsed time from last accessing this function in seconds */
    dT = CurrentTime - LastTime;
    LastTime = CurrentTime;
}

```

```

/* Run Sensor Fusion algorithm */
MotionFX_propagate(mfxstate, &data_out, &data_in, &dT);
MotionFX_update(mfxstate, &data_out, &data_in, &dT, NULL);

if (ENABLE_6X == 1)
{
    /* Game rotation Vector */
    q = data_out.quaternion;
}
else
{
    /* Rotation Vector in 9X */
    q = data_out.quaternion;
}
}

```

2.2.10

Algorithm performance

Table 2. Algorithm elapse time (µs) Cortex-M4, Cortex-M3 and Cortex-M0+

Cortex-M4 STM32F401RE at 84 MHz			Cortex-M3 STM32L152RE at 32 MHz			Cortex-M0+ STM32L073RZ at 32 MHz		
Min	Avg	Max	Min	Avg	Max	Min	Avg	Max
764	1100	1379	677	3500	15817	<1	180	1000

Table 3. Algorithm elapse time (µs) Cortex-M33 and Cortex-M7

Cortex- M33 STM32U575ZI-Q at 160 MHz			Cortex- M7 STM32F767ZI at 96 MHz		
Min	Avg	Max	Min	Avg	Max
372	540	670	673	2422	3898

2.3

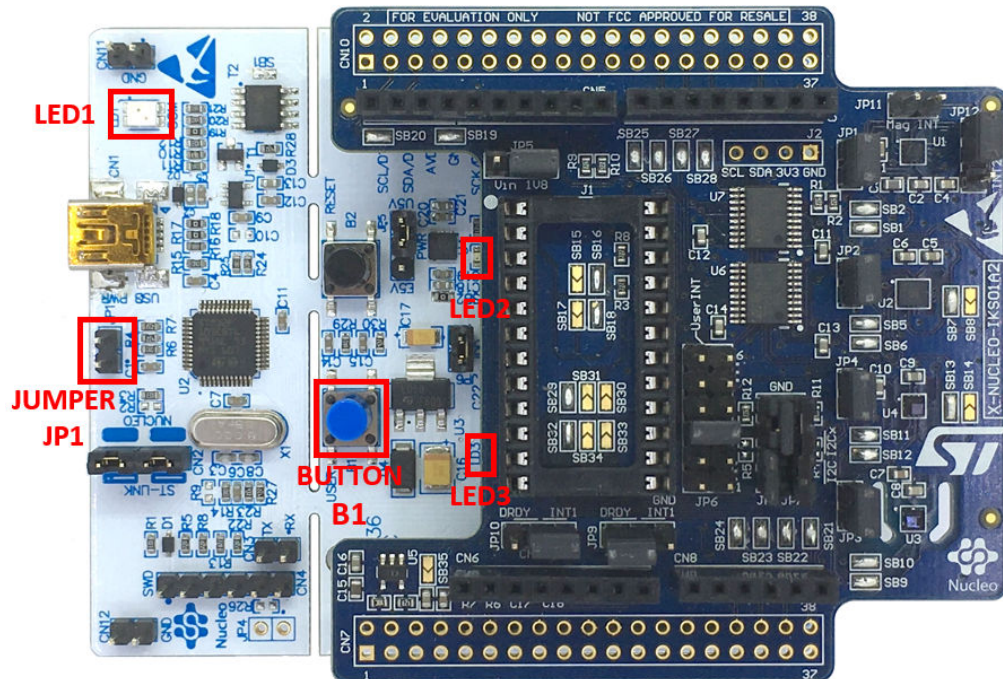
Sample application

The MotionFX middleware can be easily used to build user applications. A sample application is provided in the Application folder.

It is designed to run on a [NUCLEO-F401RE](#), [NUCLEO-U575ZI-Q](#), [NUCLEO-L152RE](#) or [NUCLEO-L073RZ](#) development board connected to an [X-NUCLEO-IKS4A1](#), [X-NUCLEO-IKS01A3](#) or [X-NUCLEO-IKS02A1](#) expansion board.

The application provides real-time motion-sensor data fusion and returns rotation, quaternions, gravity, linear acceleration, heading and heading error.

Figure 4. STM32 Nucleo: LEDs, button, jumper



The above figure shows the user button B1 and the three LEDs of the NUCLEO-F401RE board. Once the board is powered, LED LD3 (PWR) turns ON.

Note: After powering the board, LED LD2 blinks once indicating the application is ready.

To calibrate the magnetometer, perform the figure 8 calibration movement.

As soon as the magnetometer calibration finishes, after acquiring enough data, LED2 turns ON indicating that the calibration quality is good.

When user button B1 is pressed, the system clears old magnetometer calibration data and starts the calibration routine again.

Note: You can calibrate the magnetometer only when the sensor fusion is activated.

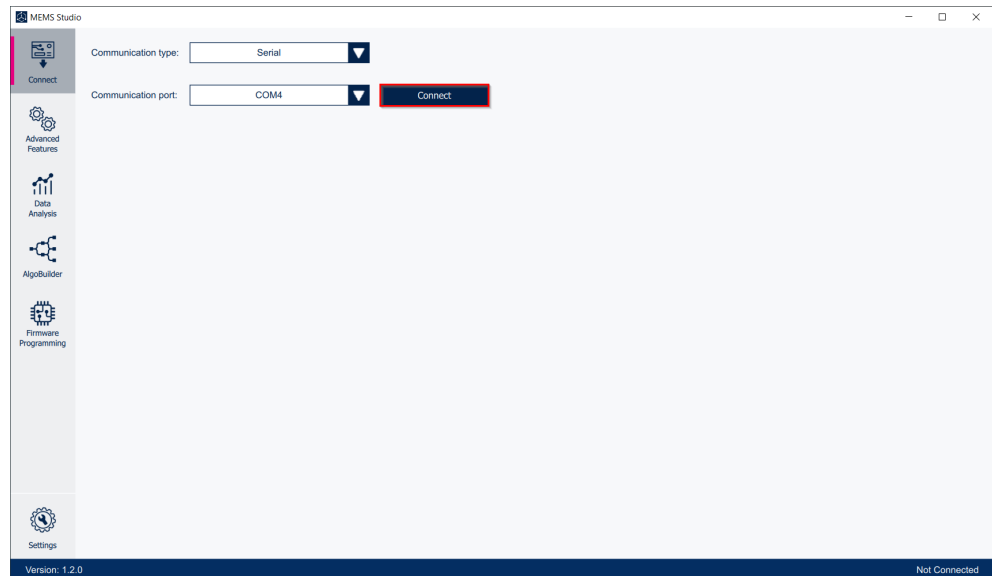
2.3.1 MEMS-Studio application

The sample application uses MEMS-Studio application, which can be downloaded from www.st.com.



Step 1. Ensure that the necessary drivers are installed and the STM32 Nucleo board with appropriate expansion board is connected to the PC.

- Step 2.** Launch the MEMS-Studio application to open the main application window.
If an **STM32 Nucleo** board with supported firmware is connected to the PC, the appropriate COM port is automatically detected. Press the **[Connect]** button to establish connection to the evaluation board.

Figure 5. MEMS-Studio - Connect

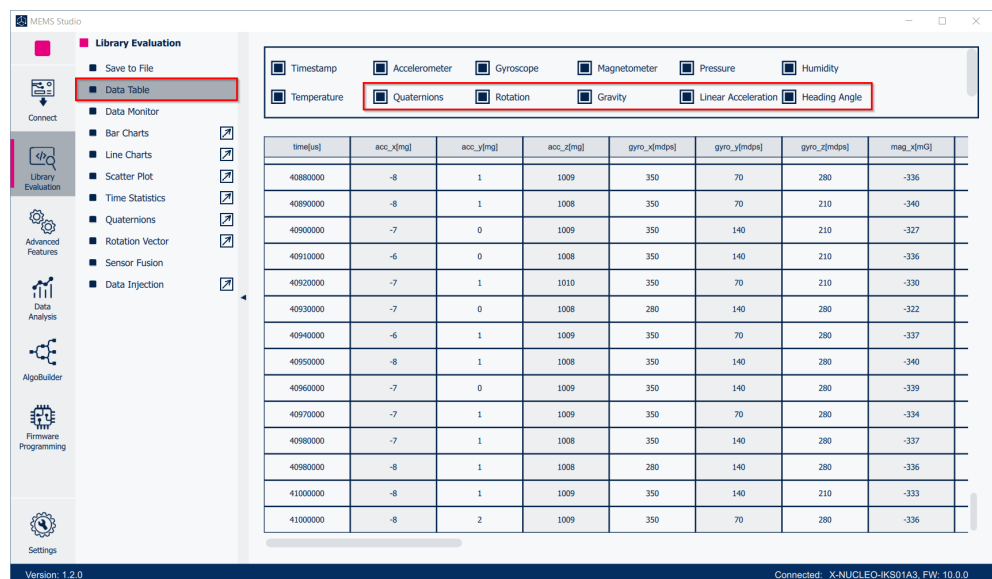


- Step 3.** When connected to a **STM32 Nucleo** board with supported firmware **[Library Evaluation]** tab is opened.

To start and stop data streaming, toggle the appropriate **[Start]**  or **[Stop]**  button on the outer vertical tool bar.

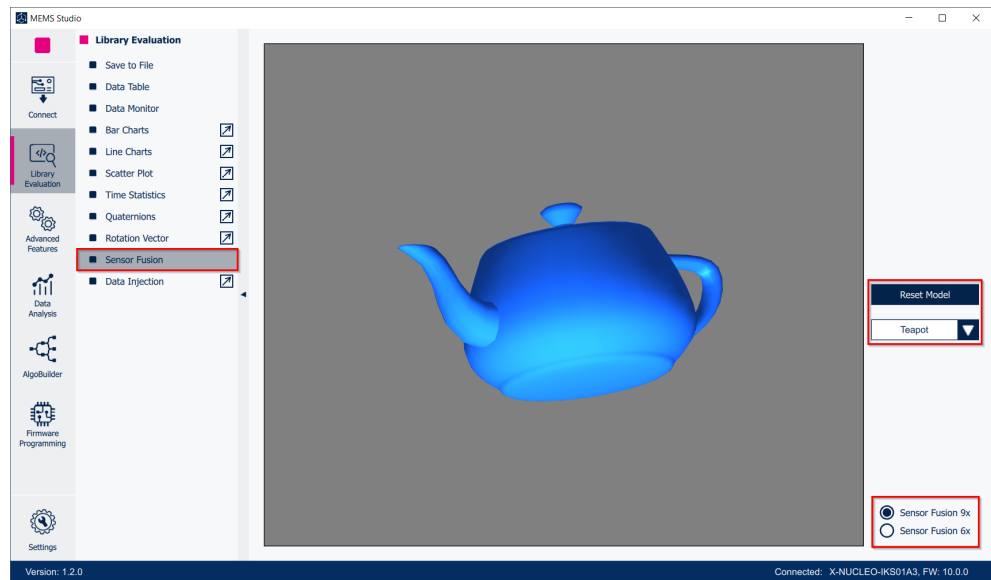
The data coming from the connected sensor can be viewed selecting the **[Data Table]** tab on the inner vertical tool bar.

Figure 6. MEMS-Studio - Library Evaluation - Data Table



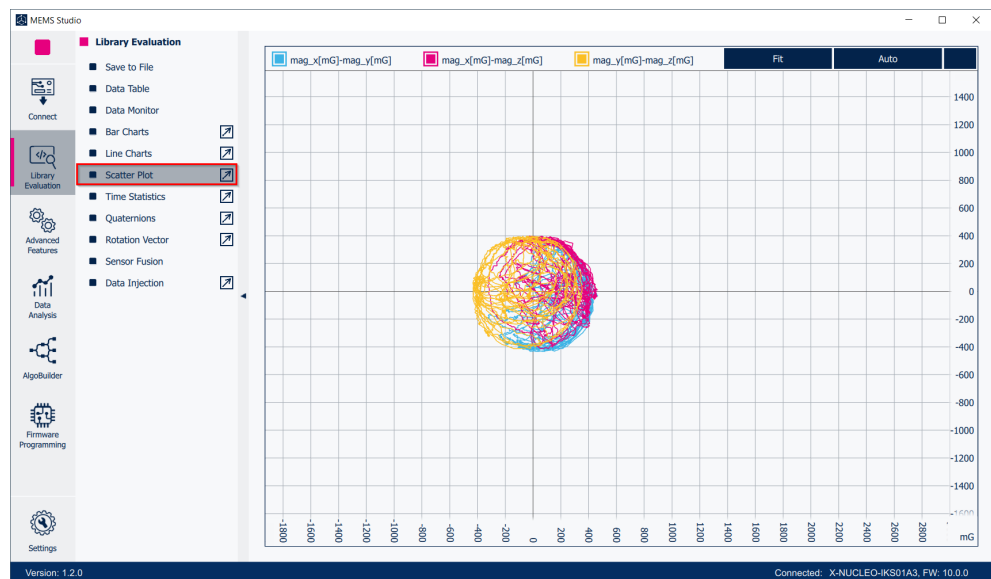
- Step 4.** Click on the **[Sensor Fusion]** to open the dedicated window with a 3D model.
To switch between 9-axes and 6-axes sensor fusion mode click on the appropriate button.
To align the tea pot position point the Nucleo board towards the screen and press **[Reset Model]** button.

Figure 7. MEMS-Studio - Library Evaluation - Sensor Fusion



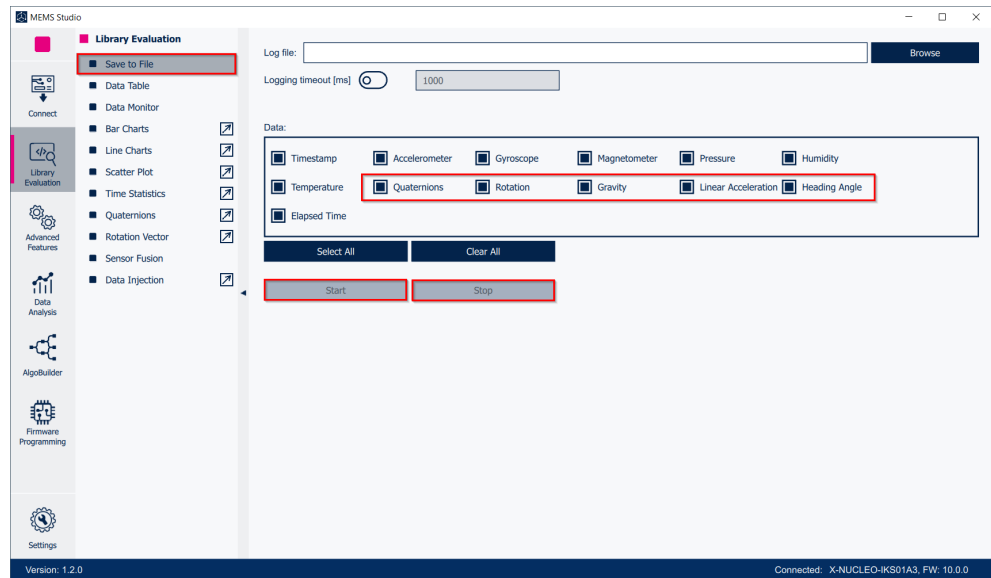
- Step 5.** Click on the **[Scatter Plot]** to check the magnetometer calibration quality.

Figure 8. MEMS-Studio - Library Evaluation - Scatter Plot



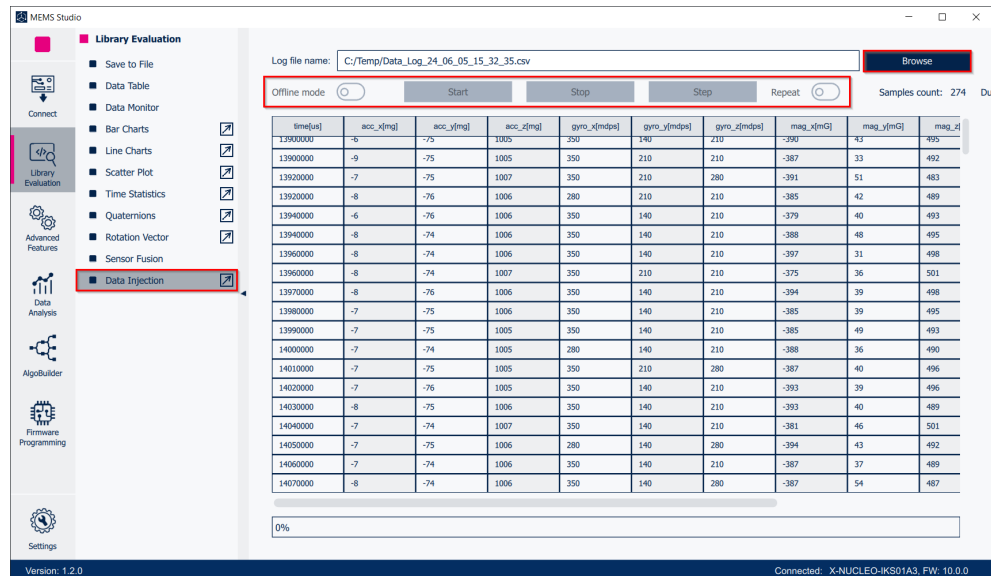
Step 6. Click on **[Save to File]** to open the datalogging configuration window. Select the sensor and sensor fusion data to be saved in the file. You can start or stop saving by clicking on the corresponding button.

Figure 9. MEMS-Studio - Library Evaluation - Save to File



Step 7. Data Injection mode can be used to send the previously acquired data to the library and receive the result. Select the **[Data Injection]** tab on the vertical tool bar to open the dedicated view for this functionality.

Figure 10. MEMS-Studio - Library Evaluation - Data Injection



Step 8. Click on the **[Browse]** button to select the file with the previously captured data in CSV format. The data will be loaded into the table in the current view. Other buttons will become active. You can click on:

- **[Offline Mode]** button to switch the firmware offline mode on/off (mode utilizing the previously captured data).
- **[Start]/[Stop]/[Step]/[Repeat]** buttons to control the data feed from MEMS-Studio to the library.

2.4

References

All of the following resources are freely available on www.st.com.

1. [UM1859](#): Getting started with the X-CUBE-MEMS1 motion MEMS and environmental sensor software expansion for STM32Cube
2. [UM1724](#): STM32 Nucleo-64 boards (MB1136)
3. [UM3233](#): Getting started with MEMS-Studio

Revision history

Table 4. Document revision history

Date	Version	Changes
12-May-2017	1	Initial release.
26-Jan-2018	2	Added references to NUCLEO-L152RE development board and Section 2.2.10 Algorithm performance.
20-Mar-2018	3	Updated Introduction, Section 2.1: "MotionFX overview" and Section 2.2.9: "Demo code".
02-May-2018	4	Updated Section 2.2.7 MotionFX APIs and Figure 3. MotionFX API logic sequence. Added Table 3. Cortex-M0+: elapsed time (μ s) algorithm. Added references to NUCLEO-L073RZ and ARM® Cortex®-M0+.
01-Oct-2018	5	Removed references to X-NUCLEO-IKS01A1 throughout document. Updated Section 2.2.4 MotionFX library parameters, Table 2. Cortex-M4 and Cortex-M3: elapsed time (μ s) algorithm, Figure 4. STM32 Nucleo: LEDs, button, jumper and Section 3.1 Unicleo-GUI application.
18-Feb-2019	6	Updated Section 2.2.10 Algorithm performance. Added X-NUCLEO-IKS01A3 expansion board compatibility information.
26-Mar-2020	7	Updated Introduction, Section 2.2.1 MotionFX library description, Section 2.2.3 MotionFX library operation, Section 2.2.9 Demo code and Section 2.2.10 Algorithm performance. Added ARM Cortex-M7 architecture compatibility information.
08-Apr-2021	8	Updated Introduction, Section 2.2.1: MotionFX library description, Section 2.2.4: MotionFX library parameters, <i>Section 2.2.6: Sensor calibration in the MotionFX library</i> , <i>Section 2.2.7: MotionFX APIs</i> , <i>Section 2.2.9: Demo code</i> and <i>Section 2.3: Sample application</i> . Added X-NUCLEO-IKS02A1 compatibility information.
26-Sep-2024	9	Updated <i>Section Introduction</i> , <i>Section 2.1: MotionFX overview</i> , <i>Section 2.2.1: MotionFX library description</i> , <i>Section 2.2.2: MotionFX 6-axis and 9-axis sensor fusion modes</i> , <i>Section 2.2.4: MotionFX library parameters</i> , <i>Section 2.3: Sample application</i> , <i>Section 2.3.1: MEMSStudio application</i> , <i>Section 2.2.10: Algorithm performance</i>
27- Feb-2025	10	Updated Section 2.2.7: MotionFX APIs

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