# STM32WB Workshop

Alec Bath

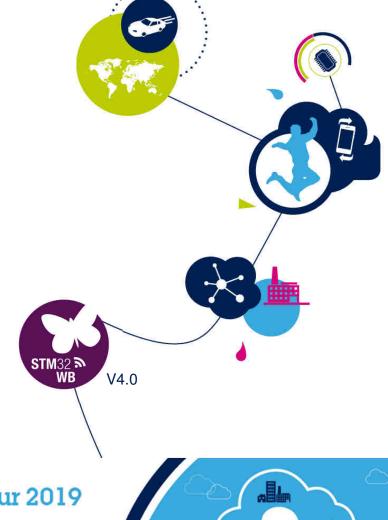
Americas Marketing and Applications Team

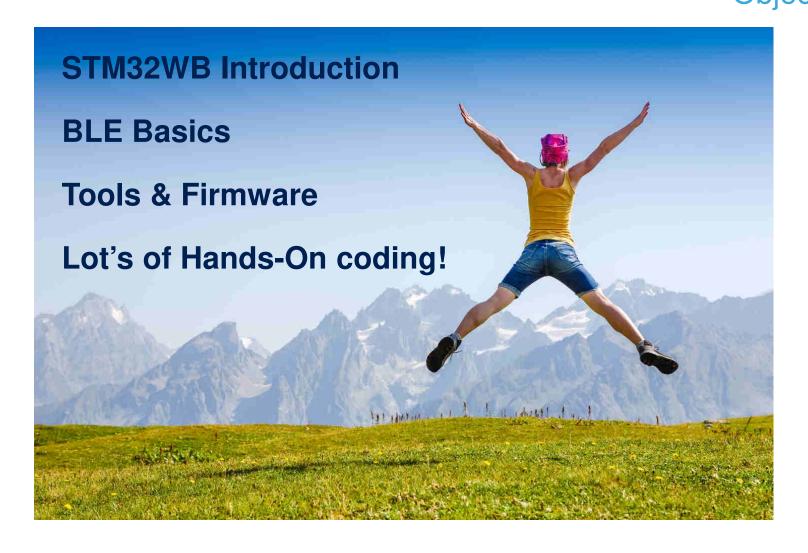
Chicago, IL Technology Tour 2019



Technology Tour 2019

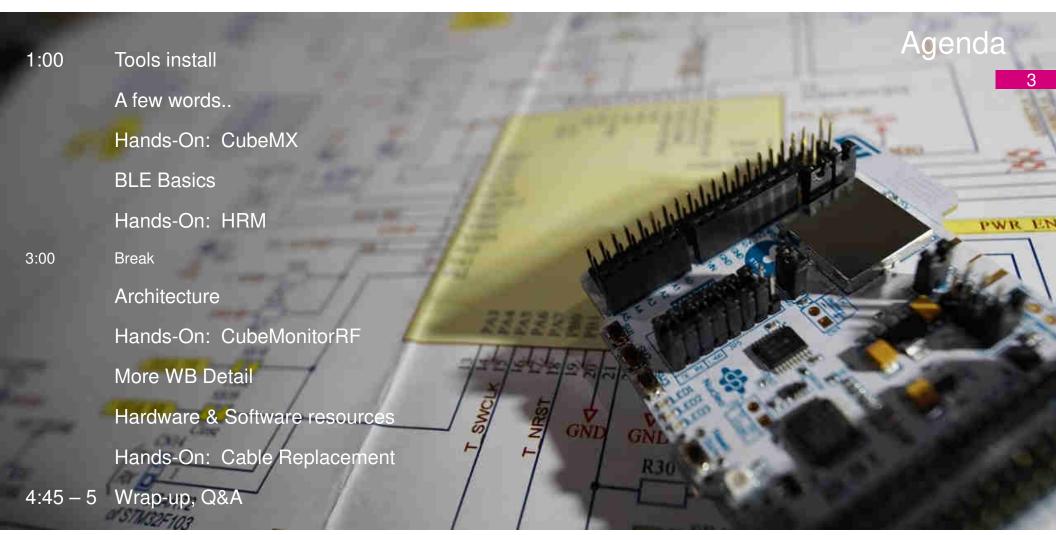
Schaumburg, IL | April 25















## Prerequisites & Tools Install

- Windows 7/10
  - Java JRE v8 (v1.80.0\_191 or newer)
- □ CubeMX, CubeWB, CubeMonitorRF, CubeProgrammer
- ST BLE Sensor App
- ☐ LightBlue Explorer App
- □ IAR EWARM, v8.32.3 + License
- TeraTerm, or equiv.







### Install directions on USB stick



#### STM32WB Workshop - Installation Procedure from USB drive (v1.0).

Welcome to the STM32WB Workshop! Please follow all installation steps below on the day of the Workshop.

#### STM32WB Workshop - Requirements

#### Important:

You need to have administration rights on your Laptop Computer to be able to install drivers and software and also to do the workshop.

You need to bring an iOS or Android Smartphone/Tablet with Bluetooth 4.0 (BLE) support.

Note: Most modern iOS and Android devices, since 2012, support Bluetooth 4.0 (BLE) or later.

#### System requirements for Laptop Computer:

Windows® 7 and later or MacBook running Windows using Parallels, VM Fusion

#### Software requirements for Laptop Computer:

Install Java™ Run Time Environment for 1.8.0 or later. If Java™ is not installed on your computer, we are providing the installer for the latest Java on the USB drive.

#### Minimum Recommended Hardware Requirements for Laptop Computer:

- Type A USB port
- 2+ GHz processor
- 4 GB of system memory (RAM)
- 10 GB of available disk space

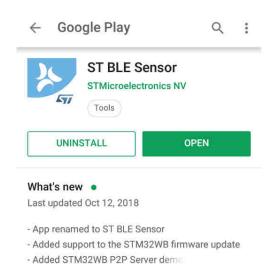
Note: For machines with USB Type C, please bring a Type A to Type C adapter.

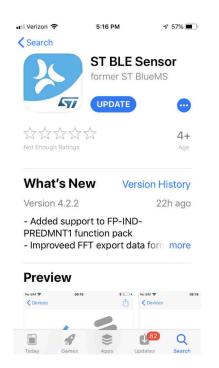




# ST BLE Sensor app, v4.3













### LightBlue | Explorer

The industry-leading BLE test app for iOS and Android. Used by over a half million people, LightBlue Explorer lets you scan, connect to and browse any nearby Bluetooth Smart device. Includes full support for logging data and simulating peripherals.





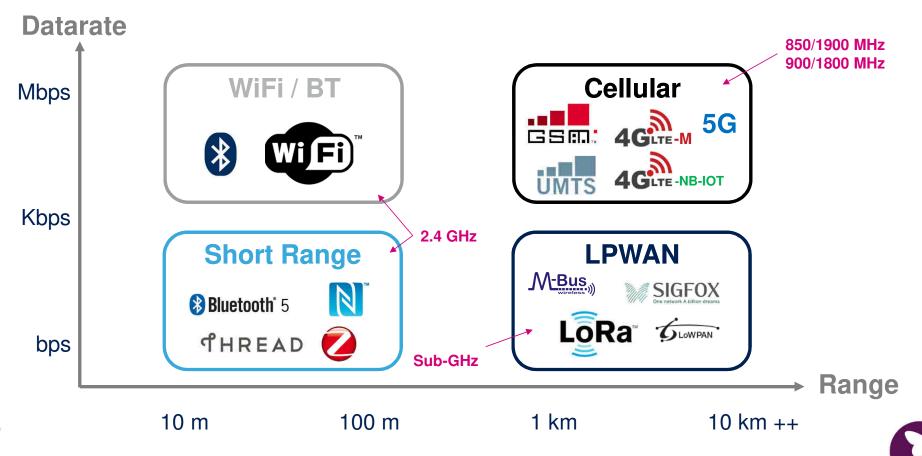








### Communication Technologies





### Low-data-rate 2.4GHz connectivity



#### **Bluetooth Smart**

Point-to-point communication with smartphones and other wireless devices

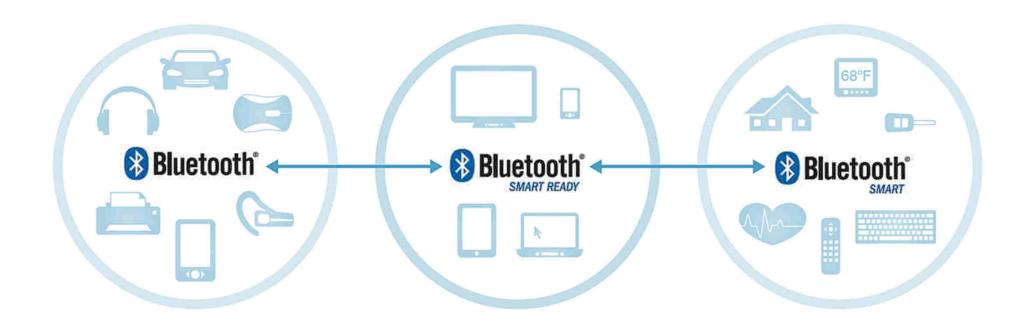


BLE Mesh / 802.15.4
Home automation with Mesh network





### Classic? Smart Ready? Smart?







### STM32 Portfolio



More than 40,000 customers

Legend: Cortex-M0+ Radio Co-processor





# Ultra-low-power and RF







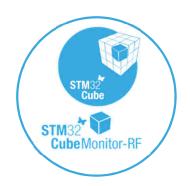
# STM32WB Key Takeaways



**Multi-protocol** 







**Comprehensive Ecosystem** 

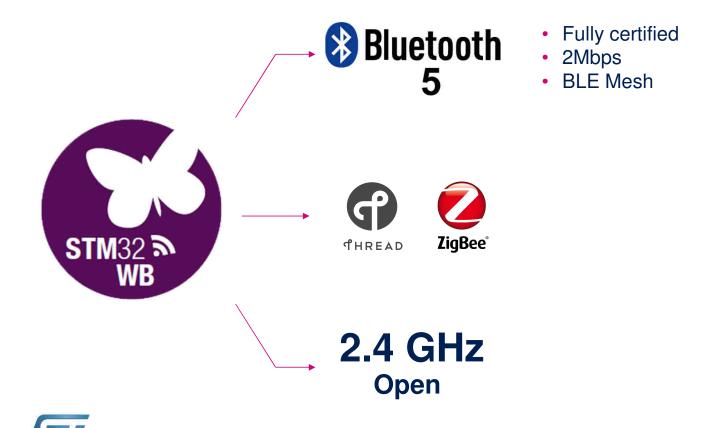




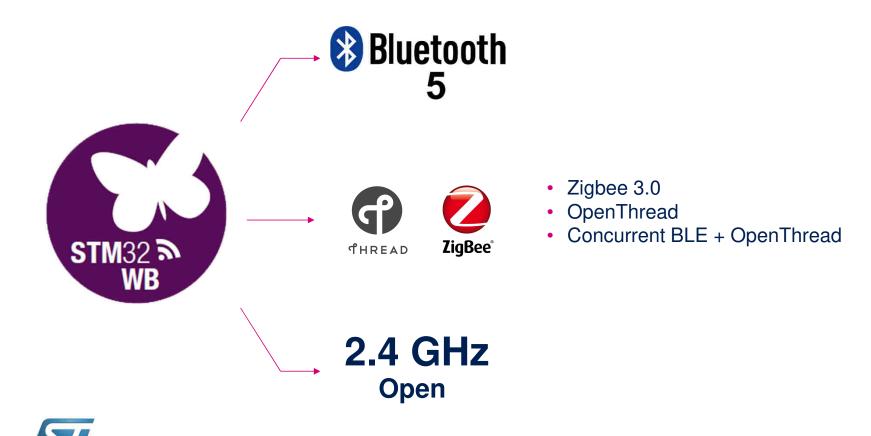








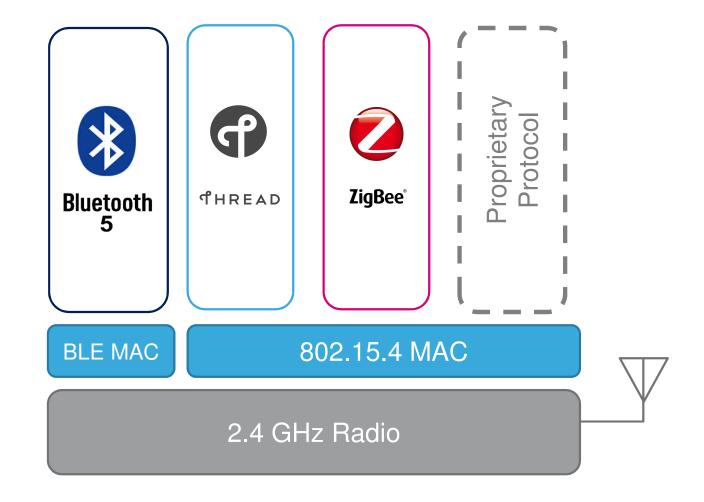










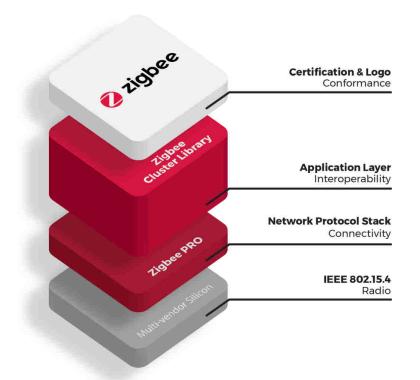






- Fully certified
- Legacy cluster support
- Revision R21 to R23.
- Coming in Q3









# THREAD What it delivers

# A secure wireless mesh network for your home and its connected products

Built on well-proven, existing technologies

Uses 6LoWPAN and carries IPv6 natively

Runs on existing 802.15.4 silicon

New security architecture to make it simple and secure to add / remove products

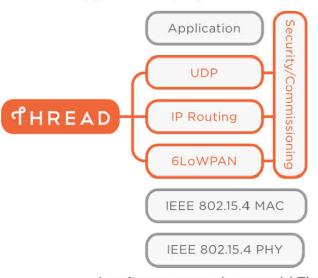
250+ products per network

Designed for very low power operation

Reliable for critical infrastructure



Can support many popular application layer protocols and platforms



A software upgrade can add Thread to currently shipping 802.15.4 products





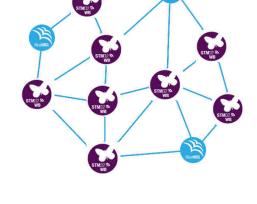
### Bluetooth Mesh vs Thread

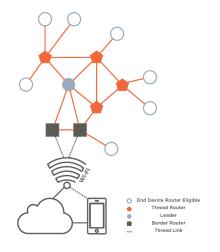
#### Bluetooth Mesh

- Based on Bluetooth 4.0 and later
- Broadcast type, flood the network with messages, no routing
- Shorter range, 3kbps application data rate, 1Mbps on air data rate
- High power consumption

#### **Thread**

- IPv6-based using 802.15.4 MAC
- Routing table approach with network self healing
- Medium range, 40Kbps application data rate, 250Kbps on air data rate
- Low power consumption



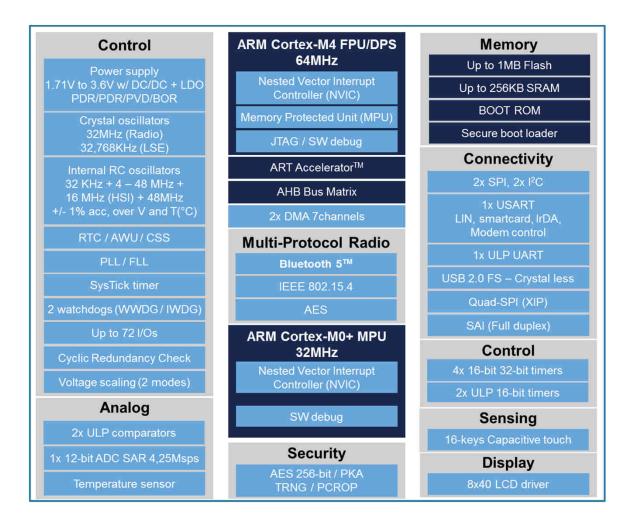




### **Block Diagram**

#### · Radio with integrated balun

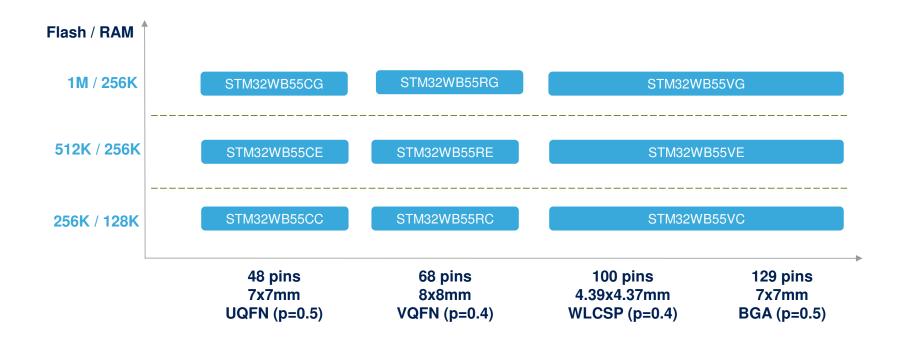
- Output power: +6.0 dBm
- BLE RX sensitivity: -96 dBm
- 802.15.4 RX sensitivity: -100 dBm
- RX: 4.5mA
- TX: 5.2mA (0dBm)
- -40°C to +105°C
- Packages
  - QFN48 / 68
  - WLCSP100
  - BGA129







### STM32WB55 Series Portfolio

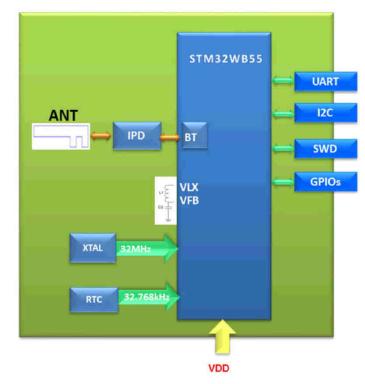






### STM32WB55 Module

- ST Branded
- Pre-Certified
- Chip Antenna
- 10x10mm
- Large GPIO count
- Pin pitch = 2 layer PCB-ready
- Production in Q3







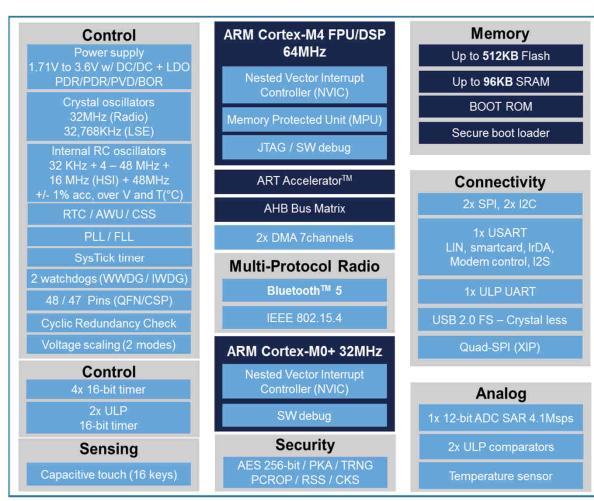
# STM32WB35 – Block Diagram

### 256KB or 512KB Flash 96KB SRAM

- QFN48
- WLCSP47

Late 2019

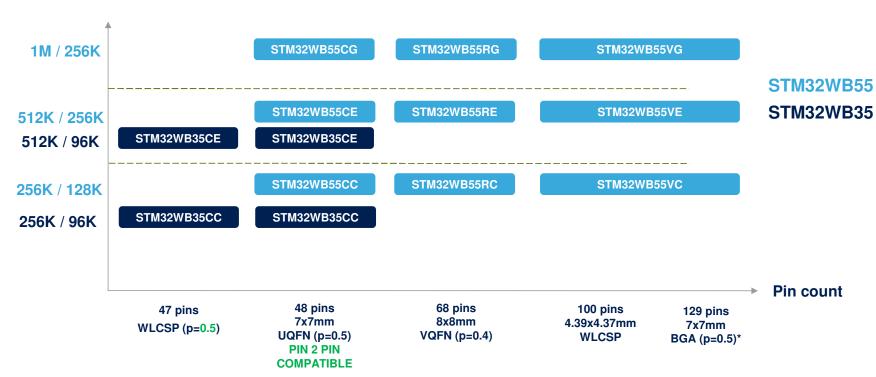






26









### STM32WB & BlueNRG Series

**BLE4.1** 

#### **BlueNRG-MS**

**ARM Cortex-M0 Core** 

RX: 7.3mA TX: 8.2mA

Sensitivity: -88dBm

NETWORK PROCESSOR

**BLE4.2** 

#### BlueNRG-1 / 2

**ARM Cortex-M0 Core** 

160KB / 256KB Flash 24KB RAM

I2C, SPI, UART, ADC

RX: 7.3mA TX: 8.2mA

Sensitivity: -88dBm

**BLE5.0** 

#### **BlueNRG-LP**

ARM Cortex-M0+ Core

256KB Flash 48KB RAM

I2C, SPI, UART, ADC

RX: 3.8mA TX: 5.5mA

Sensitivity: -96dBm

BLE5.0 IEEE 802.15.4

#### STM32WB

ARM Cortex-M4F Core 1MB Flash 256KB RAM I2C, SPI, UART, QSPI, USB, ADC, LCD

ARM Cortex-M0+ Core

RX: 3.8mA TX: 5.5mA

Sensitivity: -96dBm

**SINGLE-CORE** 

**DUAL-CORE** 

**APPLICATIONS PROCESSOR** 





### **Cube Tools**

### STM32CubeMX



STM32CubeProgrammer



STM32CubeMonitorRF



STM32CubeWB







STM32CubeProgrammer

STM32CubeMonitorRF

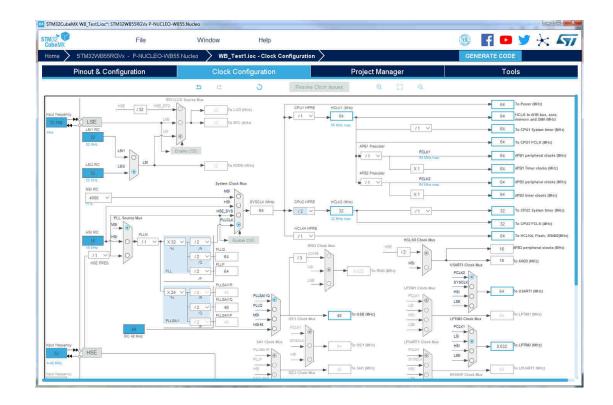






STM32CubeProgrammer

STM32CubeMonitorRF

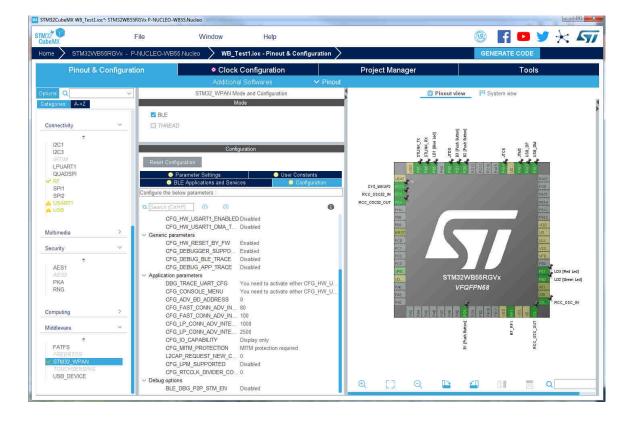






STM32CubeProgrammer

STM32CubeMonitorRF

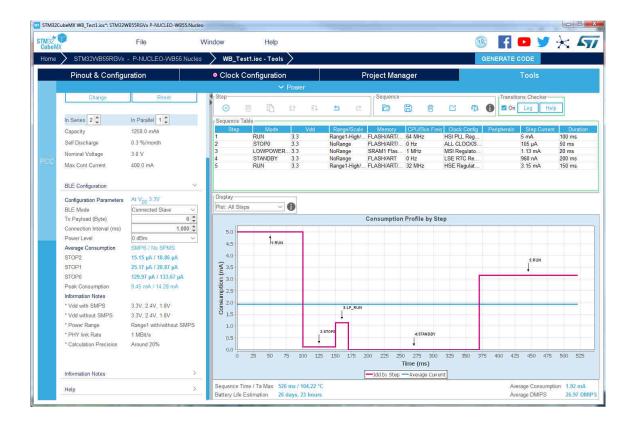






STM32CubeProgrammer

STM32CubeMonitorRF

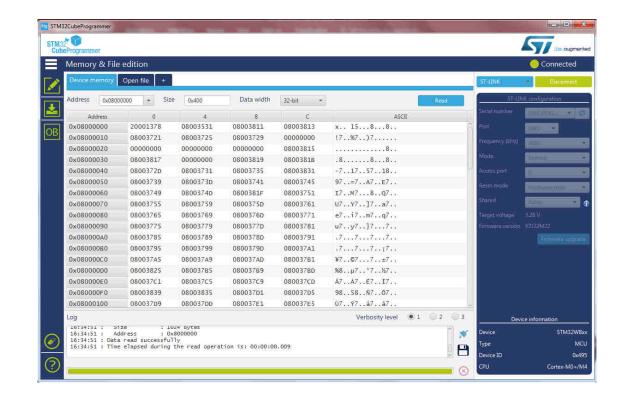






# STM32CubeProgrammer

STM32CubeMonitorRF

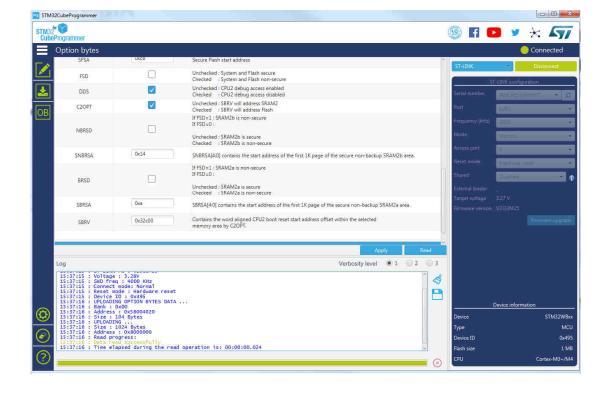






# STM32CubeProgrammer

STM32CubeMonitorRF

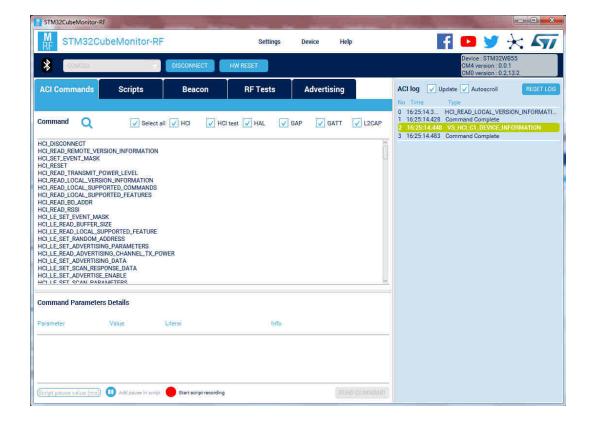






STM32CubeProgrammer

STM32CubeMonitorRF







# Cube Tools\_

### STM32CubeMX

STM32CubeProgrammer

STM32CubeMonitorRF

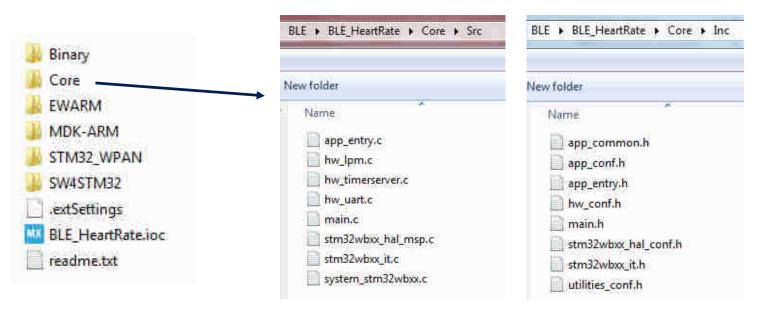
- ADC BSP COMP Cortex CRC CRYP DMA FLASH GPIO N HAL HSEM ■ I2C IWDG LPTIM PKA PWR RCC RNG N SPI MIT 🚛 UART WWDG
- Ble\_Thread\_Static Thread\_Cli\_Cmd Thread\_Coap\_DataTransfer Thread\_Coap\_Generic Thread\_Coap\_MultiBoard Thread\_Commissioning Thread\_FTD\_Coap\_Multicast Thread SED Coap Multicast BLE\_Beacon BLE\_BloodPressure BLE\_CableReplacement BLE\_DataThroughput BLE\_HealthThermometer BLE\_HeartRate BLE\_HeartRate\_ota BLE HeartRateFreeRTOS BLE Hid BLE\_MeshLightingDemo BLE\_Ota BLE\_p2pClient BLE\_p2pRouteur BLE\_p2pServer BLE\_p2pServer\_ota BLE\_Proximity BLE\_TransparentMode
- FreeRTOS\_Mail
  FreeRTOS\_MPU
  FreeRTOS\_Mutexes
  FreeRTOS\_Queues
  FreeRTOS\_Semaphore
  FreeRTOS\_Signal
  FreeRTOS\_SignalFromISR
  FreeRTOS\_ThreadCreation
  FreeRTOS\_Timers
- CDC\_Standalone
  DFU\_Standalone
  HID\_Standalone
  MSC\_Standalone
- Mac\_802\_15\_4\_FFD
  Mac\_802\_15\_4\_RFD





#### CubeWB firmware

#### *Core* folder contains application-related source code

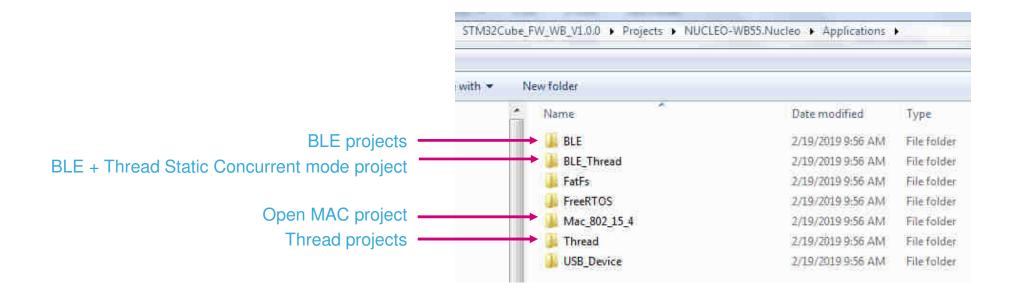






#### CubeWB firmware

#### Different stacks required for different application types

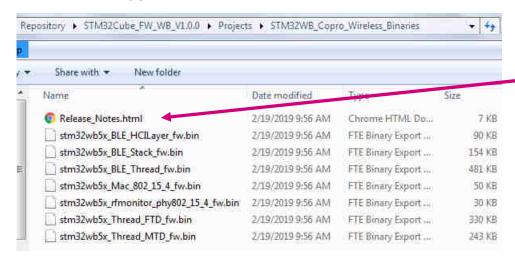




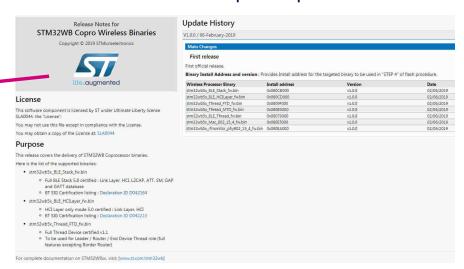


#### CubeWB firmware

#### Encrypted radio stack binaries here



#### HTML file details update procedure



Nucleo & Dongle boards come preloaded with the BLE stack





# STM32CubeMonitor-Power

\$70









#### **Atollic TrueSTUDIO**







# **Iterative Design Process**

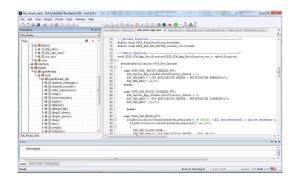
# Configure



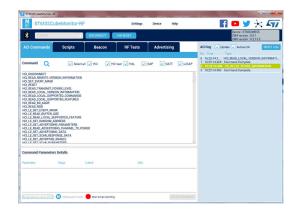
### Measure



# Code & Debug



#### Test



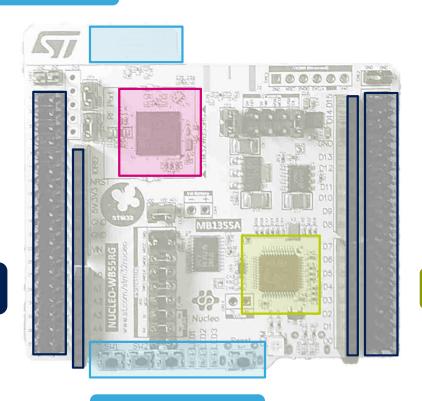




#### 2.4GHz PCB antenna

STM32WB55RGV6 (VQFPN68)

> Arduino & Morpho Headers

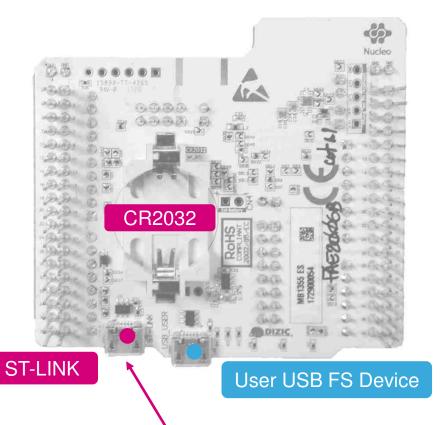


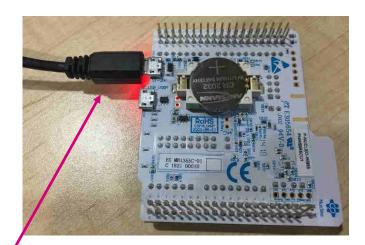
ST-Link/V2-1

Buttons & LED's









We will use this one!





# Your Magic number!









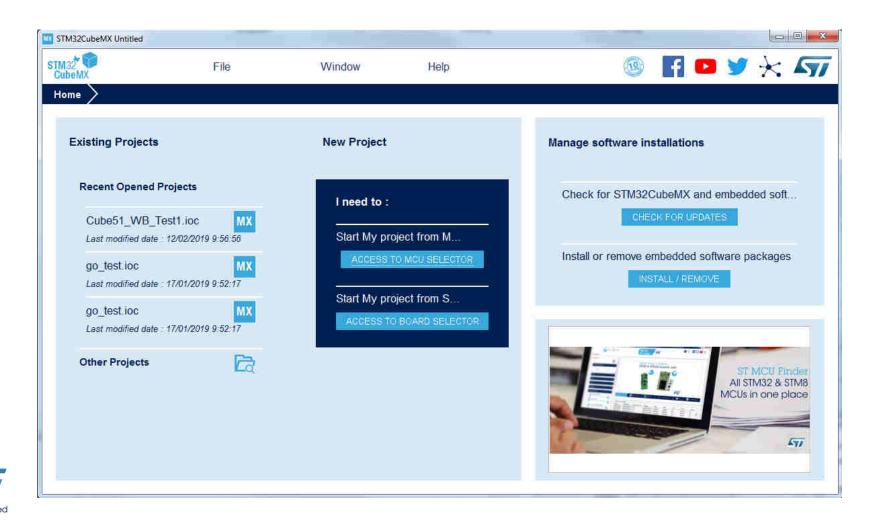
# Hands-On CubeMX





#### Launch CubeMX

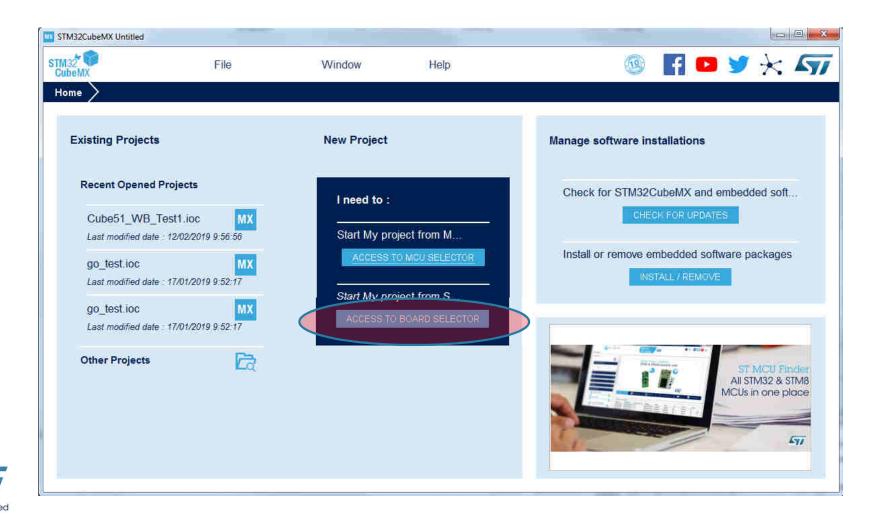
-Λ·







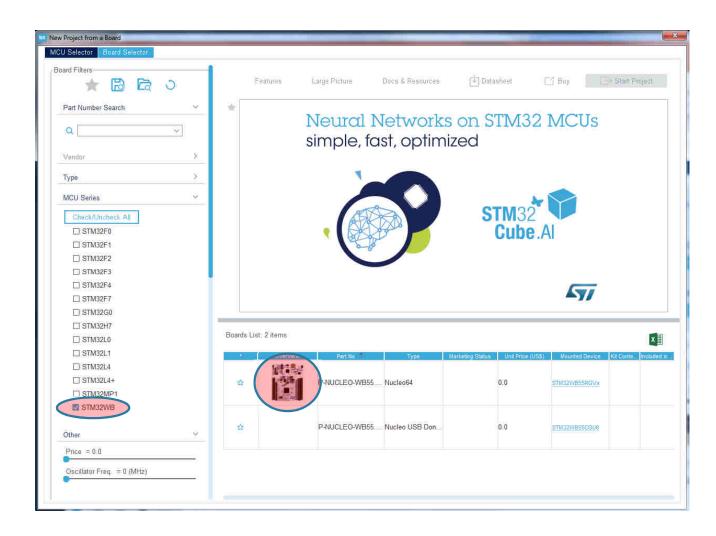
#### Start project from Board Selector







### Filter by STM32WB and double-click on the Nucleo board!







# P-NUCLEO-WB55 Board Project

Yes

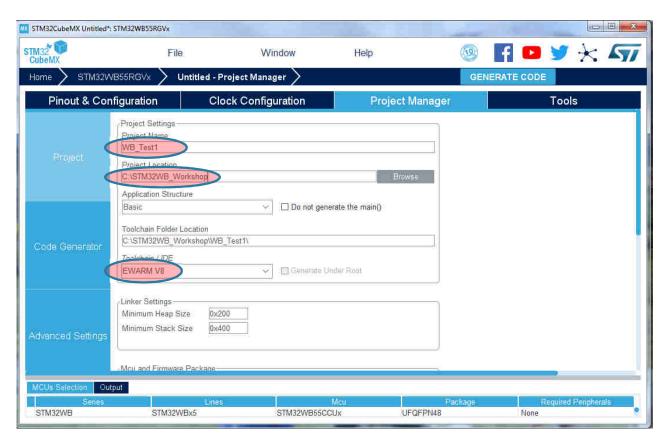








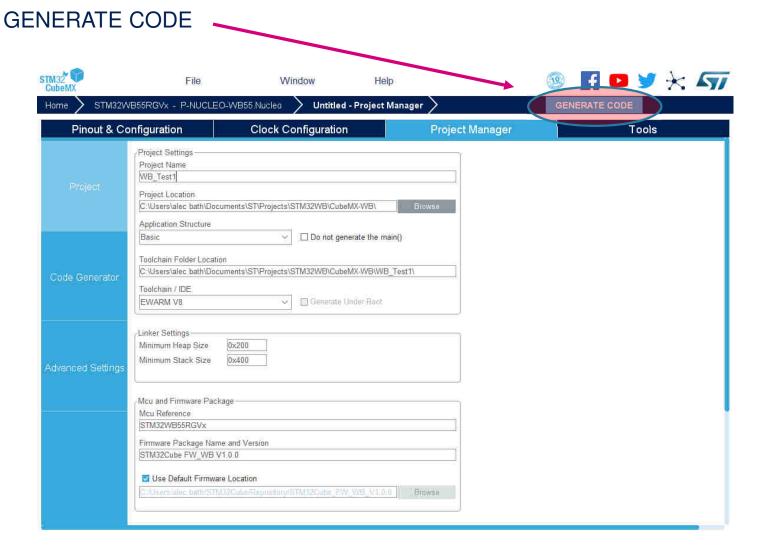
- Name your project
- Recommended Project location: C:\STM32WB\_Workshop\
- Use EWARM V8 toolchain







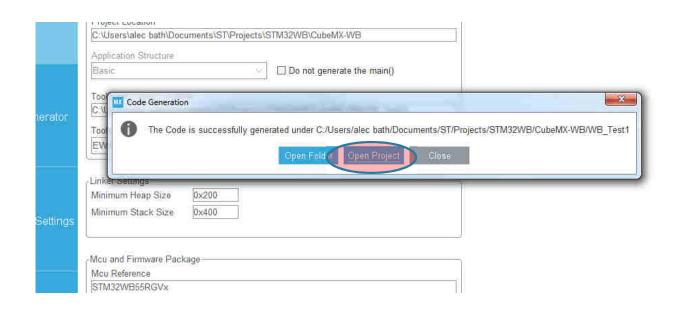
## P-NUCLEO-WB55 Board Project







# **Open Project**







### P-NUCLEO-WB55 Board Project

#### Expand the **User** file tree and Open **main.c**

```
Project - IAR Embedded Workbench IDE - Arm 8.32.3
 File Edit View Project ST-Link Tools Window Help
                                                   -< Q > $ +E < ♥ > B B M ← O • ]: #. ]
               B X D D C
                             → # × | main.c ×
 WB_Test1
                            .
                                         65
                                            /* USER CODE END 0 */
 ■ WB_Test1 - WB_Test1
   - □ 🖷 Application
                                               * @brief The application entry point.
                                               * @retval int
                                         71
                                             int main (void)
      ☐ ■ stm32wbxx_it.c
                                               /* USER CODE BEGIN 1 */

    ■ Drivers

                                         73
   -⊞ 🖷 Output
                                               /* USER CODE END 1 */
                                               /* MCU Configuration----
                                        79
                                                /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
                                               HAL_Init();
                                               /* USER CODE BEGIN Init */
                                               /* USER CODE END Init */
                                        85
                                        86
                                               /* Configure the system clock */
                                        87
                                               SystemClock Config();
                                        88
                                               /* USER CODE BEGIN SysInit */
                                        89
                                               /* USER CODE END SysInit */
                                        92
                                               /* Initialize all configured peripherals */
                                               MX_USART1_UART_Init();
                                               MX_USB_PCD_Init();
                                                /* USER CODE BEGIN 2 */
                                                /* USER CODE END 2 */
 WB_Test1
 Debug Log
                                                                                                                                                                                   ▼ ₽ X
     Tue Mar 05, 2019 11:41:12: IAR Embedded Workbench 8:32:3 (C\Program Files (x86)\IAR Systems\Embedded Workbench 8:2\arm\bin\arm\proc dll)
 Build Debug Log
                                                                                                                                                                 System CAP NUM OVR.
Ready
```





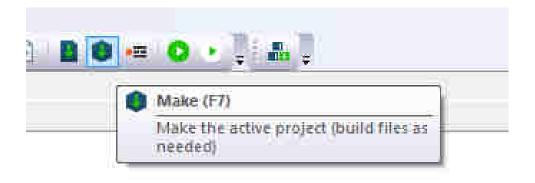
## Add some code to while(1) loop:

```
101
        /* Infinite loop */
102
        /* USER CODE BEGIN WHILE */
103
        while (1)
104
105
106
          HAL GPIO TogglePin(GPIOB, GPIO PIN 5);
107
          HAL Delay(100);
108
          HAL_GPIO_TogglePin(GPIOB, GPIO_PIN_0);
          HAL Delay(100);
109
110
          HAL GPIO TogglePin(GPIOB, GPIO PIN 1);
          HAL Delay(100);
111
112
113
          /* USER CODE END WHILE */
114
```

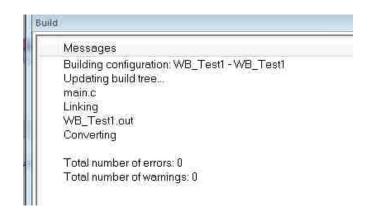




# Build the project



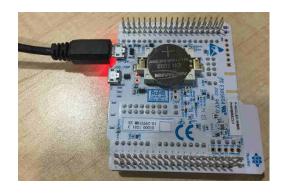
# Check for errors







# Download & Debug (attach your board) ©









# P-NUCLEO-WB55 Board Project

### GO!







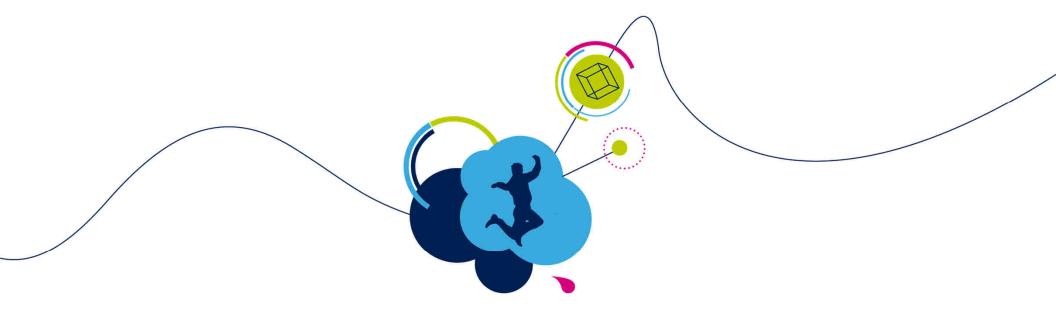
# P-NUCLEO-WB55 Board Project

# Enjoy the dancing LED's! ©





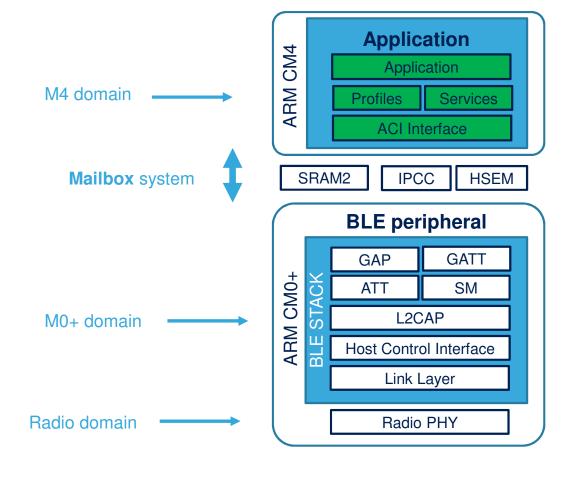




# **BLE Fundamentals**











### Bluetooth Classic (BR/EDR) vs Low Energy (LE)

100X lower ——

Longer range -

Fast connection (only 3 advertising channels to scan) —

Relaxed RF requirements (lower cost silicon / passives)

	Classic (BR/EDR)	Low Energy (LE)	
Application	Cell phones, headsets, stereo/audio streaming, automotive (handsfree), PCs, etc.	Smartwatches, sport & fitness, home electronics, automation, industry, healthcare, smartphones, etc.	
Voice	Yes	No	
RF band ISM	2.4 GHz	2.4 GHz	
Energy consumption	Reference	0.50.01 times Classic as reference	
Coverage	10 m	≥ 10 m	
Power	3 classes (max.): +20 dBm +4 dBm 0 dBm	max. + 20 dBm four informative classes	
Connection	Inquiry Yes, always hopping	Advertising  Connection only if necessary, then hopping	
Connection setup	100 ms	6 ms	
RF channels	79 with 1 MHz spacing	40 with 2 MHz spacing 3 advertising 37 data (+ secondary advertising)	
Modulation	GFSK  • BT = 0.5  • Deviation = 160 kHz  • Mod index = 0.280.35 π/4-DQPSK  8DPSK	GFSK  BT = 0.5  Deviation = 250 kHz or 500 kHz  Mod index = 0.450.55  Stab Mod index = 0.4950.505	
Gross data rate	13 Mbit/s	12 Mbit/s	
Application data rate	0.72.1 Mbit/s	0.20.6 Mbit/s	

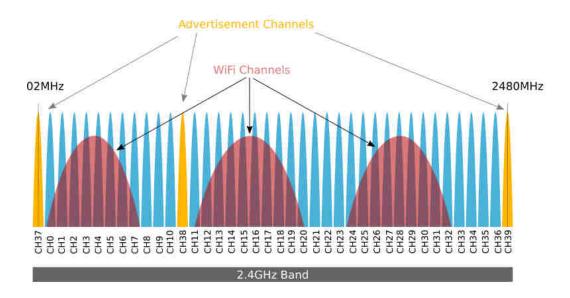




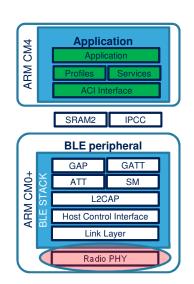
PHY

#### Strategically placed advertising channels

#### Remaining 37 channels are data channels



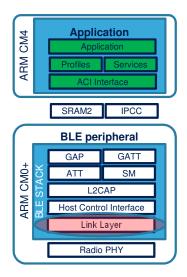
	BLE	Classic	
	BLE	BR	EDR
Modulation	GFSK 0.45 to 0.55	GFSK 0.28 to 0.35	DQPSK / 8DSPK
Data Rate	1Mbit/s	1 Mbit/s	2 and 3 Mbit/s
Channels	40	79	79
Spacing	2MHz	1MHz	-







- Standby state: Sleep, Stop, Standby
- Advertising is the key to initiating all BLE communications!
- An Initiator and Advertiser negotiate a Connection
- In a Connection
  - The Link-Layer *Master* is also the GAP Central
  - The Link-Layer *Slave* is also the GAP **Peripheral**



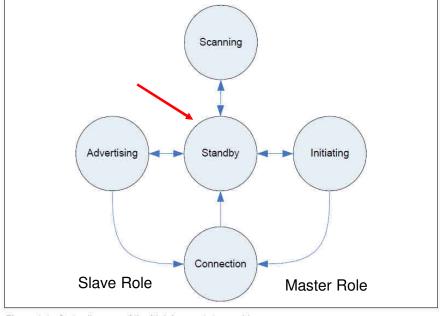
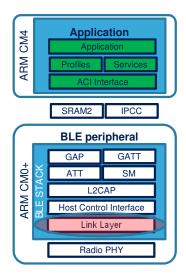


Figure 1.1: State diagram of the Link Layer state machine





- Standby state: Sleep, Stop, Standby
- Advertising is the key to initiating all BLE communications!
- An Initiator and Advertiser negotiate a Connection
- In a Connection
  - The Link-Layer *Master* is also the GAP Central
  - The Link-Layer *Slave* is also the GAP **Peripheral**



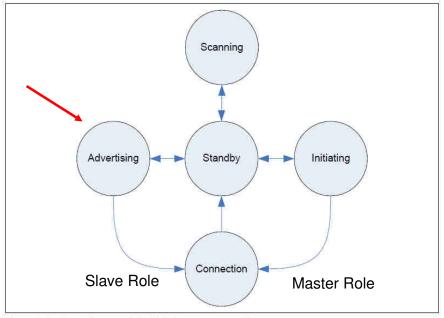
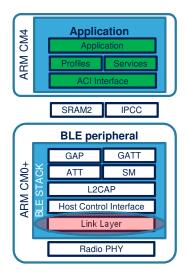


Figure 1.1: State diagram of the Link Layer state machine





- Standby state: Sleep, Stop, Standby
- Advertising is the key to initiating all BLE communications!
- An Initiator and Advertiser negotiate a Connection
- In a Connection
  - The Link-Layer *Master* is also the GAP Central
  - The Link-Layer *Slave* is also the GAP **Peripheral**



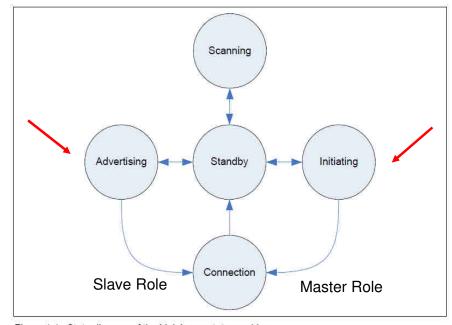


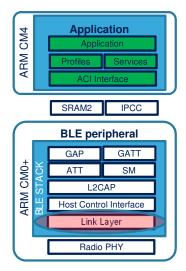
Figure 1.1: State diagram of the Link Layer state machine

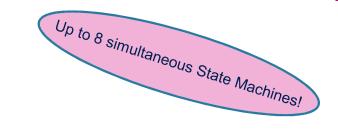




#### Link Layer State Machine

- Standby state: Sleep, Stop, Standby
- Advertising is the key to initiating all BLE communications!
- As an Initiator and Advertiser negotiate a Connection
- In a Connection
  - The Link-Layer *Master* is also the GAP Central
  - The Link-Layer Slave is also the GAP Peripheral





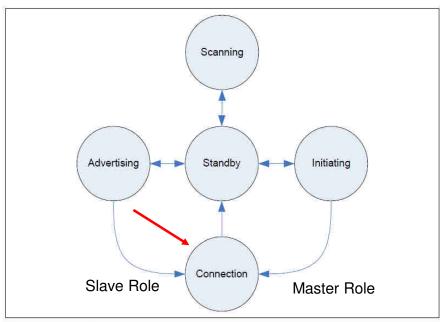
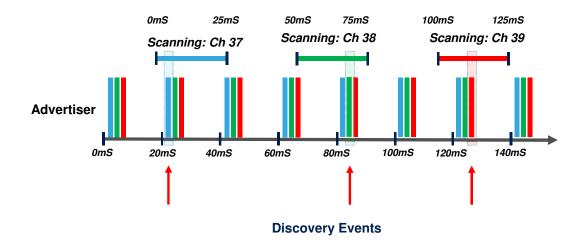


Figure 1.1: State diagram of the Link Layer state machine

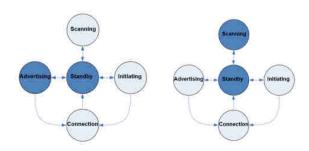




# Discovery: Advertising & Scanning



Advertising on Ch 37: Advertising on Ch 38: Advertising on Ch 39:



Advertiser Settings:
Advertising Interval: 20mS

#### **Scanner Settings:**

· Scan Interval: 50mS • Scan Window: 25mS





#### GAP (Generic Access Profile)

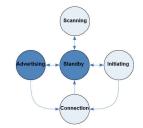
#### Roles and Modes

- Advertising Mode
- Connected Mode



#### Broadcaster

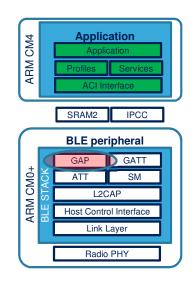
Sends advertising events Can include characteristics and service data Doesn't need receiver Can be discoverable if it does have receiver



#### Observer

Receives advertising events
Listens for characteristics and service data
Doesn't need transmitter
Can discover devices if it does have transmitter









### GAP (Generic Access Profile)

#### Roles and Modes

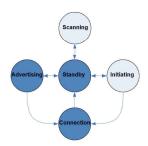
- Advertising Mode
- **Connected Mode**





#### Peripheral

Has transmitter and receiver Always slave Connectable advertising

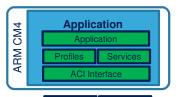


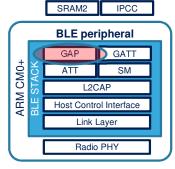


#### Central

Has transmitter and receiver Always master Never advertises









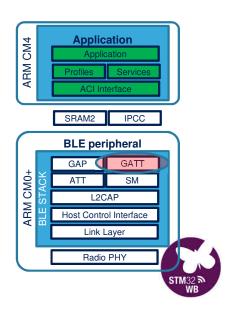


#### GAP Central is also a "GATT Client"

GAP Peripheral" is also a "GATT Server"





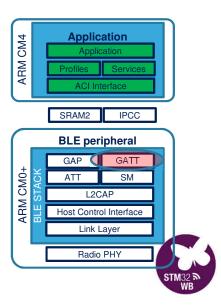


#### GATT (Generic Attribute Profile)

#### GAP Central is also a "GATT Client"

#### GAP Peripheral" is also a "GATT Server"



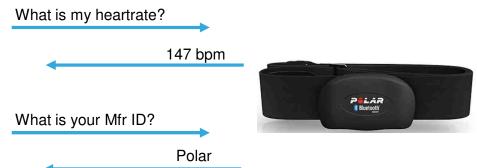


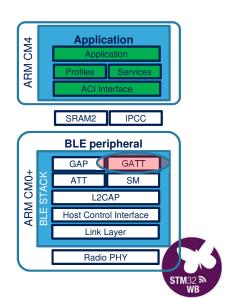


### GAP Central is also a "GATT Client" GAP Peripheral" is also a "GATT Server"

- Central queries the Services available
  - Peripheral Services and Characteristics are exposed via its' GATT database

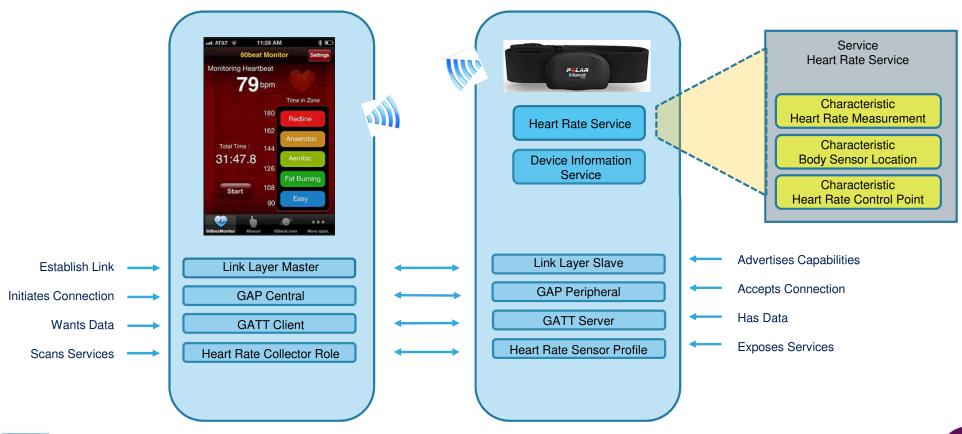








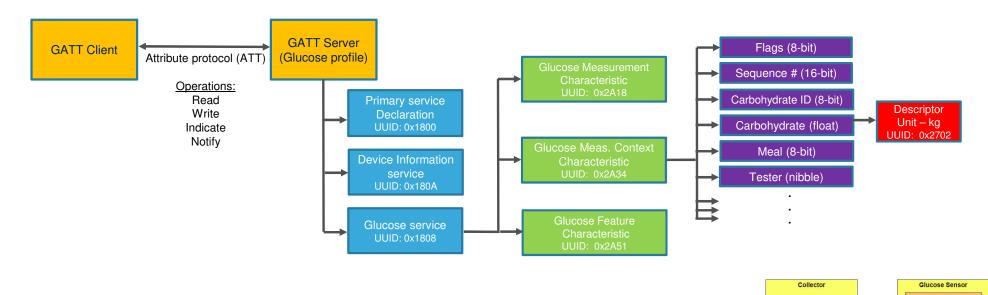
### GATT: Profiles, Services, Characteristics & Descriptors







#### GLP Profile defines two roles: Collector & Glucose Sensor







Glucose Service

Device Information
Service

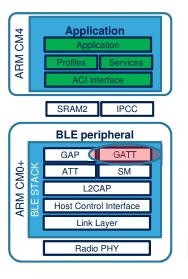


### GATT Database details – Handles, UUID's & Values

Once the GATT Server's database information is known to the GATT Client, it can reference data via Handles

- "What is the temperature reported by the Thermometer Service?" ATT read command of Handle 0x0102
- "What are the units of temperature used?" ATT read command of Handle 0x0104

Handle	UUID	Description	Value
0x0100	0x2800	Thermometer service definition	UUID 0x1816
0x0101	0x2803	Characteristic: temperature	UUID 0x2A2B Value handle: 0x0102
0x0102	0x2A2B	Temperature value	20 degrees
0x0104	0x2A1F	Descriptor: unit	Celsius
0x0105	0x2902	Client characteristic configuration descriptor	0x0000
0x0110	0x2803	Characteristic: date/time	UUID 0x2A08 Value handle: 0x0111
0x0111	0x2A08	Date/Time	1/1/1980 12:00







### Attribute protocol details (ATT)

#### Access GATT database information on the Server

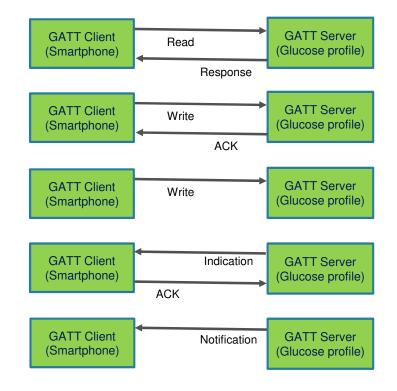
#### Operations

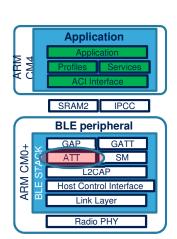
- Read
- Write / Write without response
- Indicate / Notify

#### Four elements

- 16-bit **Handle**
- Type of attribute (UUID)
- Value
- Attribute **Permissions** (Read-only, etc)

Handle	UUID	Description	Value
0x0100	0x2800	Thermometer service definition	UUID 0x1816
0x0101	0x2803	Characteristic: temperature	UUID 0x2A2B Value handle: 0x0102
0x0102	0x2A2B	Temperature value	20 degrees
0x0104	0x2A1F	Descriptor; unit	Celsius
0x0105	0x2902	Client characteristic configuration descriptor	0x0000
0x0110	0x2803	Characteristic: date/time	UUID 0x2A08 Value handle: 0x0111
0x0111	0x2A08	Date/Time	1/1/1980 12:00

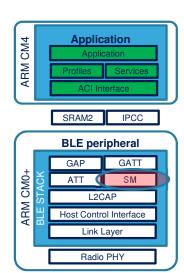








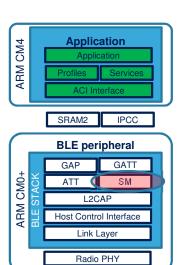
- Connection: GAP Central connected to a GAP Peripheral (Connection interval = 7.5ms to 4 secs)
- Pairing: Connected devices exchange encryption keys to encrypt the link. There are now paired.
- **Bonding**: Paired devices can be bonded Keys are stored for the next connection.
- Whitelisting: Restrict connections from any other than known devices.







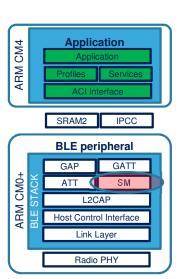
- **Connection**: GAP Central connected to a GAP Peripheral (Connection interval = 7.5ms to 4 secs)
- Pairing: Connected devices exchange encryption keys to encrypt the link. There are now paired.
- **Bonding**: Paired devices can be bonded Keys are stored for the next connection.
- Whitelisting: Restrict connections from any other than known devices.







- Connection: GAP Central connected to a GAP Peripheral (Connection interval = 7.5ms to 4 secs)
- Pairing: Connected devices exchange encryption keys to encrypt the link. There are now paired.
- **Bonding**: Paired devices can be bonded Keys are stored for the next connection.
- Whitelisting: Restrict connections from any other than known devices.

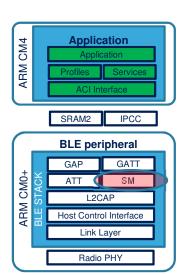






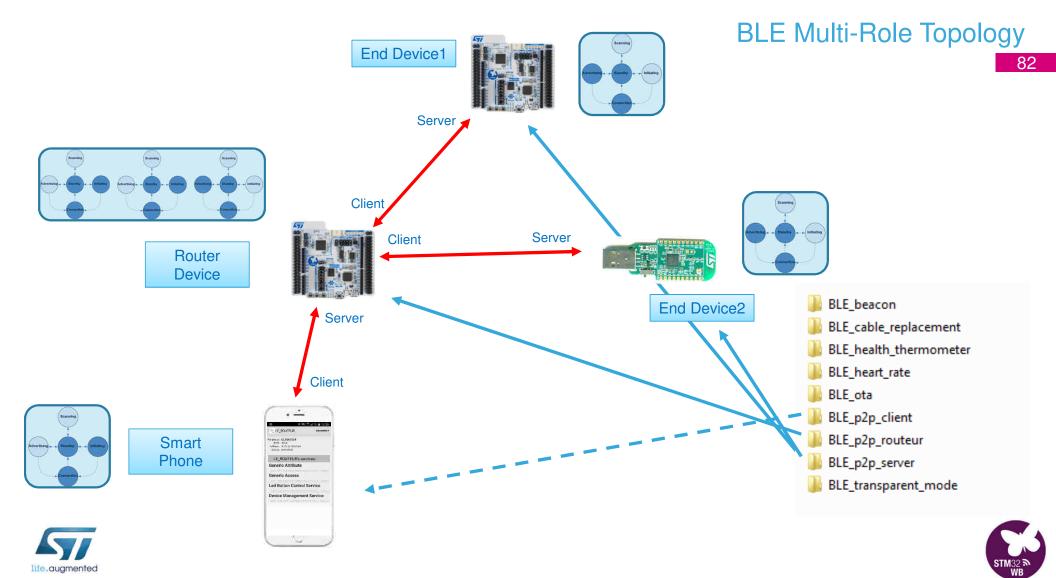
- Connection: GAP Central connected to a GAP Peripheral (Connection interval = 7.5ms to 4 secs)
- Pairing: Connected devices exchange encryption keys to encrypt the link. There are now paired.
- **Bonding**: Paired devices can be bonded Keys are stored for the next connection.
- Whitelisting: Restrict connections from any other than known devices.

- · Security modes are deployed after a BLE connection is established
- BLE Link Layer uses AES-128 CCM mode for authenticated encryption





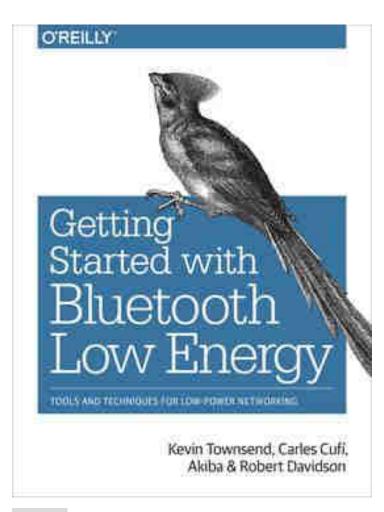




## Dig Deeper

\$36 on Amazon

5.0 not covered however









https://www.bluetooth.com/

# **Core Specifications**

The Bluetooth® Core Specification defines the technology building blocks that developers use to create the interoperable devices that make up the thriving Bluetooth ecosystem. The Bluetooth specification is overseen by the Bluetooth Special Interest Group (SIG) and is regularly updated and enhanced by Bluetooth SIG Working Groups to meet evolving technology and market needs.

Specification		Version	Status	Adoption Date
CS	Core Specification	5.0	Active	06 Dec 2016
CSS	Core Specification Supplement	7	Active	06 Dec 2016
CSA	Core Specification Addendum	6	Active	12 Jul 2017







### https://www.bluetooth.com/specifications/gatt

Working Groups

Core Specifications

Mesh Networking Specifications

Traditional Profile Specifications

Protocol Specifications

#### **GATT Specifications**

**GATT** Overview

**GATT** Characteristics

**GATT Declarations** 

**GATT Descriptors** 

**GATT Services** 

Mesh GATT Services XML

Available Schemas

Errata Service Releases

Qualification Test Requirements

Accinned Mumbers

## **GATT Specifications**

Generic Attributes (GATT) services are collections of characteristics and relationships to other services that encapsulate the behavior of part of a device.

A GATT profile describes a use case, roles, and general behaviors based on the GATT functionality, enabling extensive innovation while maintaining full interoperability with other Bluetooth® devices.

The documents in the "Informative document showing changes" column are provided as a courtesy to help readers identify changes between two versions of a Bluetooth specification. When implementing specifications, use the adopted versions in the "Adopted Version" column.

#### More about GATT

Profile	Specification	Version	Status	Adoption Date	Informative document showing changes	
ANP	Alert Notification Profile	1.0	Active	13 Sep 2011	N/A	
ANS	Alert Notification Service	1.0	Active	13 Sep 2011	N/A	
AIOP	Automation IO Profile	1.0	Active	14 Jul 2015	N/A	
AIOS	Automation IO Service	1.0	Active	14 Jul 2015	N/A	
BAS	Battery Service	1.0	Active	27 Dec 2011	N/A	
p.c.c	Radu Composition Coming	10	Acetius	24 0 0 4 204 4	61/6	







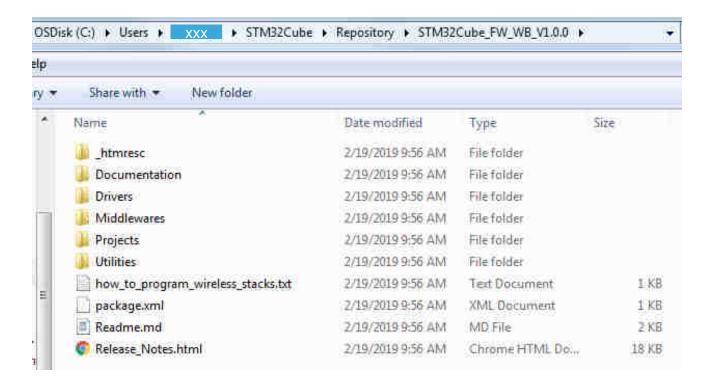
Heart-Rate Monitor







#### All CubeWB Projects referenced can be found in the CubeMX Repository folder:

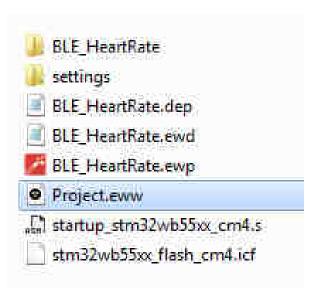






#### Open the BLE\_HeartRate workspace

▶ STM32Cube\_FW\_WB\_V1.0.0 ▶ Projects ▶ NUCLEO-WB55.Nucleo ▶ Applications ▶ BLE ▶ BLE\_HeartRate ▶ EWARM ▶

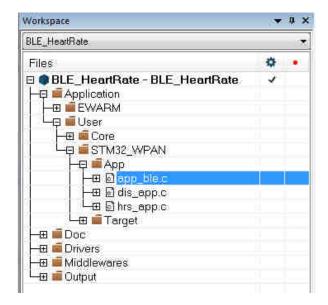






#### Open app\_ble.c

### Hands-On: HRM example



Change the **local name**, using your *Magic Number*!

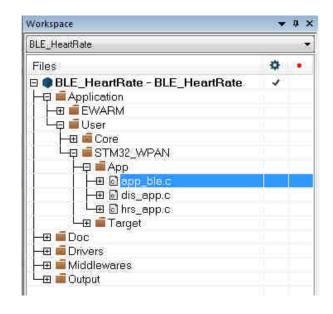
(You can change it as you wish, however keep the # of ASCII chars to 5)

```
229 static const char local_name[] = { AD_TYPE_COMPLETE_LOCAL_NAME ,'H','R','S','T','M'};
230 = uint8_t manuf_data[14] = {
```

229 static const char local\_name[] = { AD\_TYPE\_COMPLETE\_LOCAL\_NAME ,'S','T','M','1','2'};





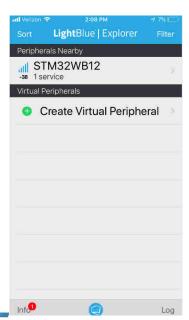


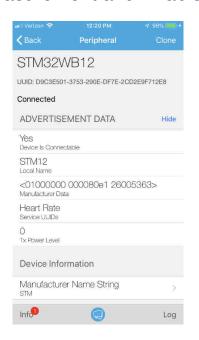
Also change the advertised **name** and the **NAME\_LENGTH**, using your *Magic Number*!

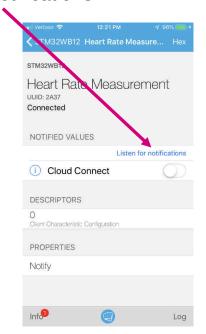


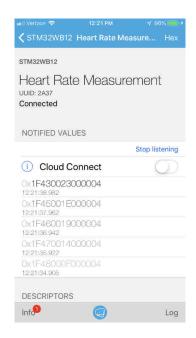


- Open your LightBlue Explorer App on iOS
- Find your device and tap on it
- Show Advertisement Data
- Click on the Heart Rate Measurement and Enable Notifications









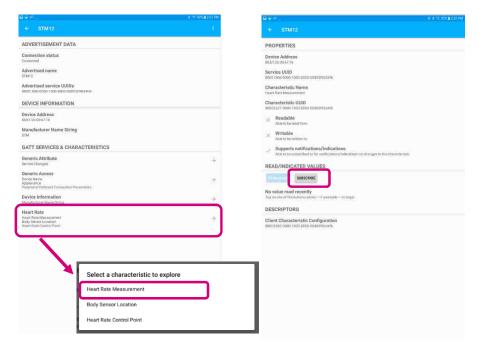




- Open your LightBlue Explorer App on Android
- Find your device and tap on it
- Tap on the Heart Rate section and select Heart Rate Measurement
- Tap on "SUBSCRIBE" to Enable Notifications



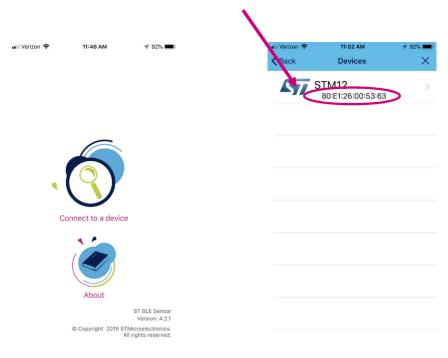
life.augmented

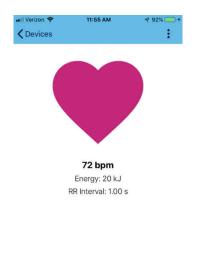






- Disconnect from the LightBlue Explorer App
- Launch the ST BLE Sensor App
- Tap on your device name
- Note your Nucleo Bluetooth Device Address.
  - > Can you find it in the Mfr-Specific advertised data via LightBlue app?





Hands-On: HRM example

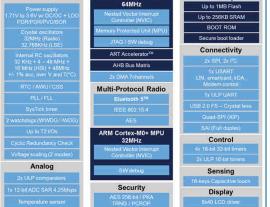








## **WB** Architecture





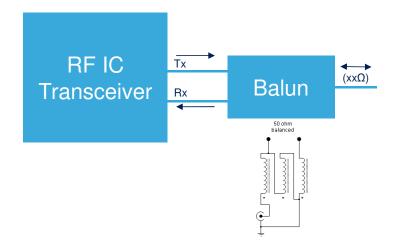


**Matching Network** - 50  $\Omega$  impedance transformation





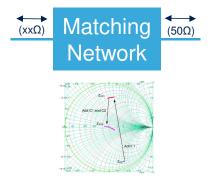
**Matching Network** - 50  $\Omega$  impedance transformation







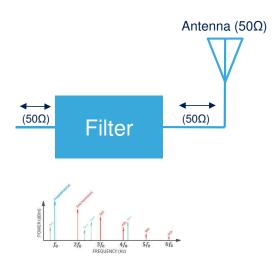
### **Matching Network** - 50 $\Omega$ impedance transformation







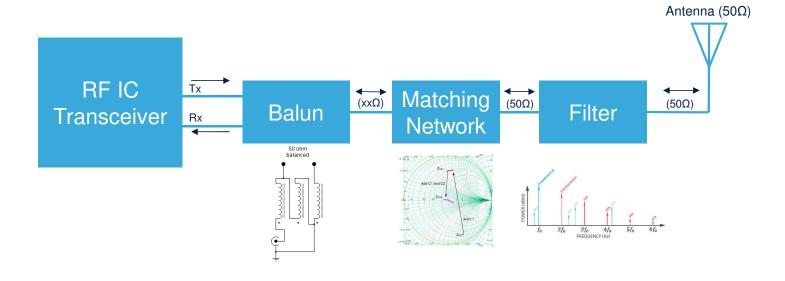
**Matching Network** - 50  $\Omega$  impedance transformation







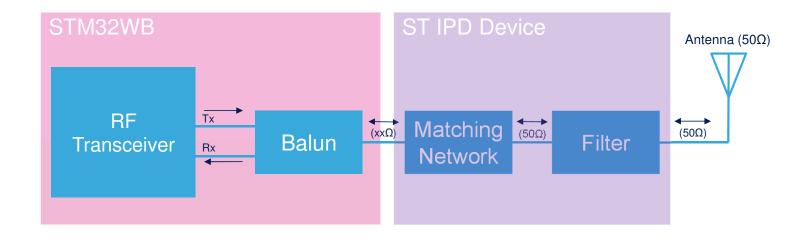
**Matching Network** - 50  $\Omega$  impedance transformation







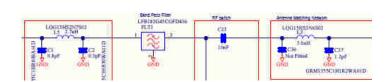
**Matching Network** - 50  $\Omega$  impedance transformation

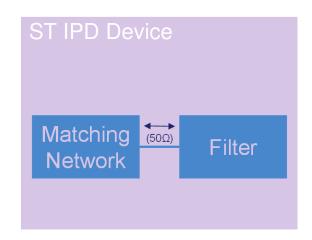




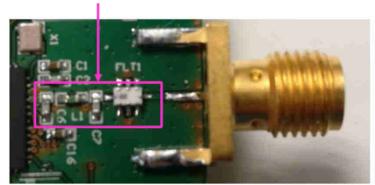


### Matching Network + Harmonic Filter

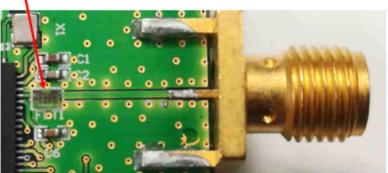




#### **Discrete solution**



#### **IPD** device from ST







### **IPD** Filter

102



#### MLPF-WB55-01E3

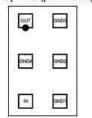
Datasheet

#### Mass Production NOW

#### 2.4 GHz low pass filter matched to STM32WB55Cx/Rx



Top view (pads down)



#### **Features**

- Integrated impedance matching to STM32WB55Cx and STM32WB55Rx
- LGA footprint compatible
- 50 Ω nominal impedance on antenna side
- · Deep rejection harmonics filter
- Low insertion loss
- Small footprint
- Low thickness ≤ 450 μm
- High RF performance
- RF BOM and area reduction
- ECOPACK®2 compliant

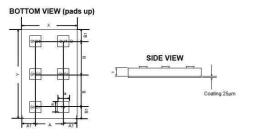
#### **Applications**

- Bluetooth 5
- OpenThread
- Zigbee®
- IEEE 802.15.4
- Optimized for STM32WB55Cx and STM32WB55Rx





### **IPD** Filter

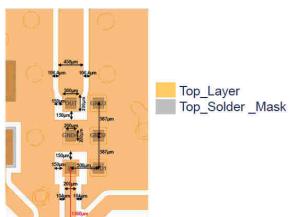


1mm x 1.6mm CSP

Table 4. Bumpless CSP package mechanical data

Parameter	Description	Min.	Тур.	Max.	Unit
X	X dimension of the die	975	1000	1025	μm
Υ	Y dimension of the die	1575	1600	1625	μm
Α	X pitch		500		μm
В	Y pitch		587		Ψμm

PCB recommendations included in datasheet





#### MLPF-WB55-01E3

Datasheet

2.4 GHz low pass filter matched to STM32WB55Cx/Rx



cut gran

N DE

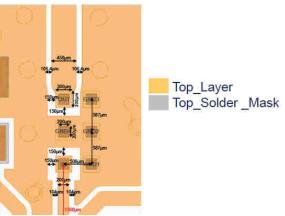
#### Features

- Integrated impedance matching to STM32WB55Cx and STM32WB55Rx
  LGA footprint compatible
  50 Ω nominal impedance on antenna side
  Deep rejection harmonics filter

- beep rejection narmonics in
   Low insertion loss
   Small footprint
   Low thickness ≤ 450 µm
   High RF performance
   RF BOM and area reduction

- Bluetooth 5
   OpenThread
   Zigbee®
   IEEE 802.15.4 Optimized for STM32WB55Cx and STM32WB55Rx



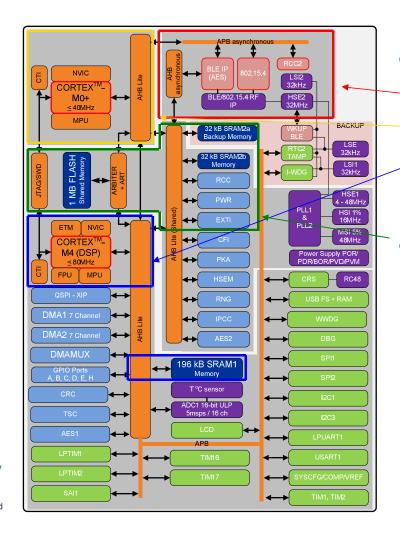






#### Architecture

104



- 3 autonomous sub-systems
  - Radio sub-system
  - Cortex-M0+ (CPU2)
  - Cortex-M4 (CPU1)
- Common run domain
  - Flash, SRAM2, RCC, PWR, EXTI

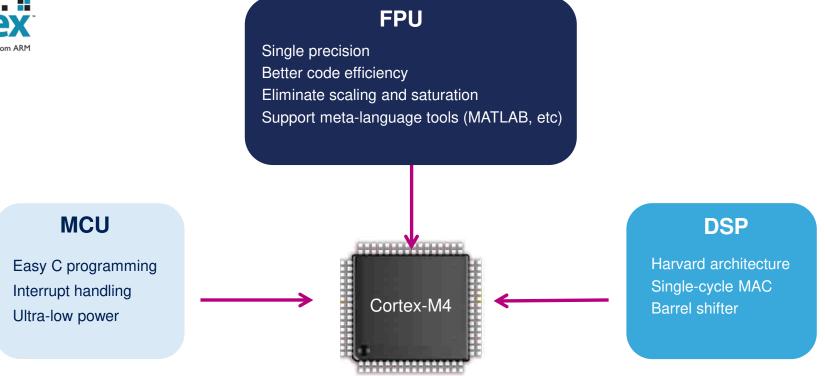




### **ARM**

#### ARM® Cortex® M4 Core



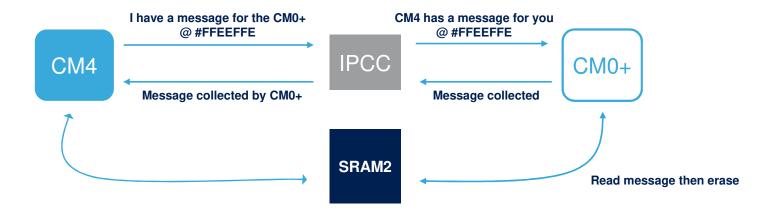






**IPCC:** Inter Processor Communication Controller

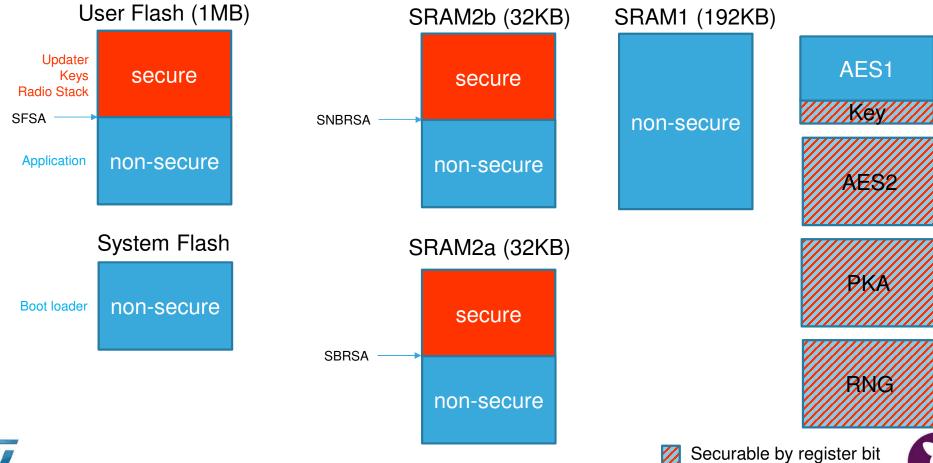
HSEM: Hardware Semaphore – prevent shared resource access conflicts



IPCC works in both directions

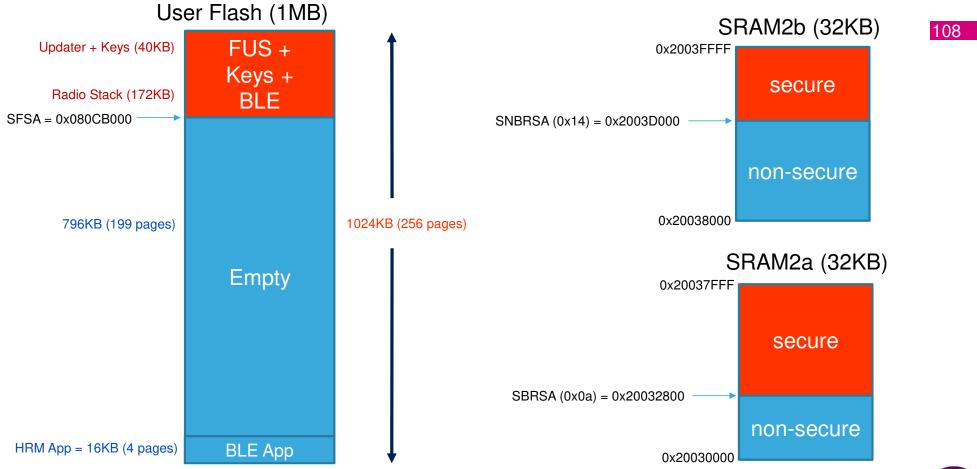








### Memory Partitioning: BLE Stack









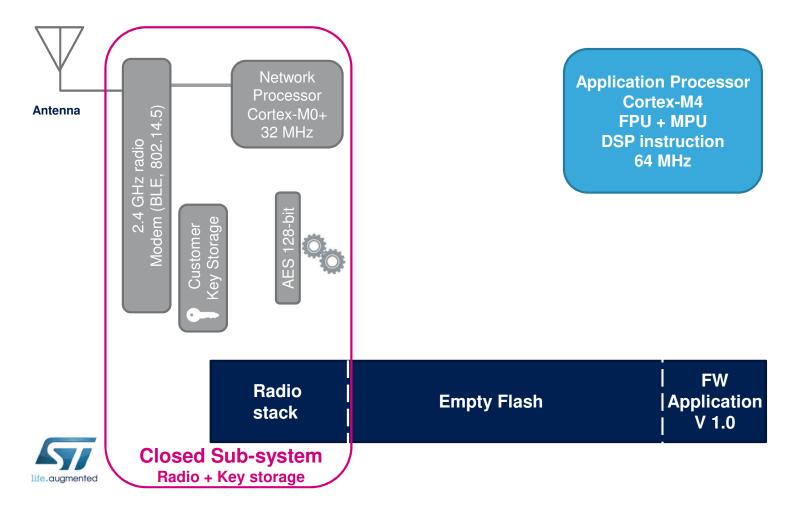
Attacks	Attacks description	STM32WB Countermeasures
Non Invasive	<ul> <li>Environment</li> <li>Temp / Voltage / Clocks</li> <li>Fault injection</li> <li>Exploit debugger</li> <li>Side channel</li> <li>Power Analysis</li> </ul>	<ul> <li>Temp sensor</li> <li>Power supply monitor</li> <li>Clock security system</li> <li>Tamper pads</li> <li>ECC, Parity check</li> <li>SRAM mass erase</li> <li>Read out protection</li> <li>Flash-only boot</li> </ul>
Software	<ul> <li>Break the encryption</li> <li>Extract keys</li> <li>Exploit debugger / test modes</li> <li>Malware</li> <li>Replay</li> </ul>	<ul> <li>Customer Key Storage</li> <li>RNG, Crypto accelerator, CRC</li> <li>Readout / Write memory protections</li> <li>Memory Protection Unit</li> <li>Root Security Service</li> <li>Secure Firmware Update (SFU)</li> <li>96-bit Unique ID</li> </ul>





### **OTA Update Scenario**

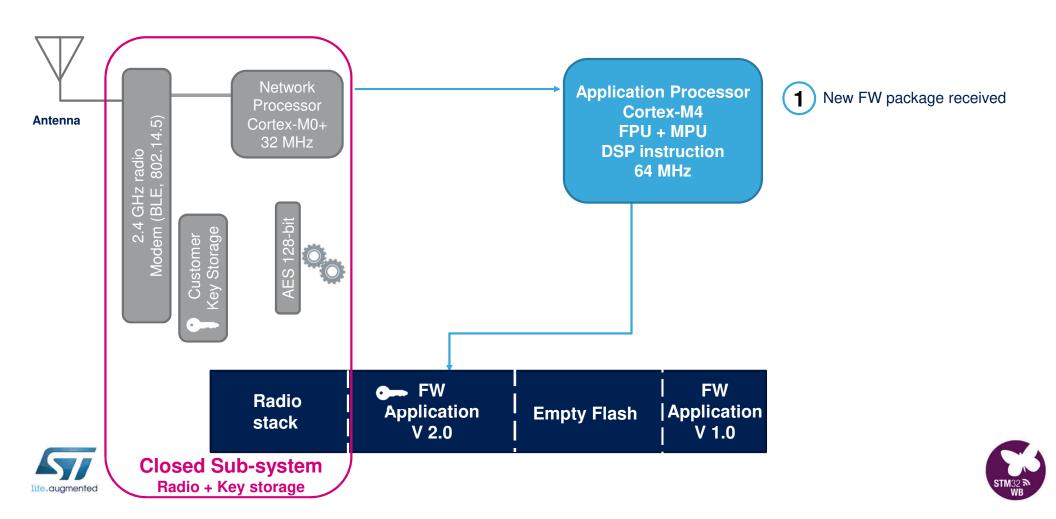
110

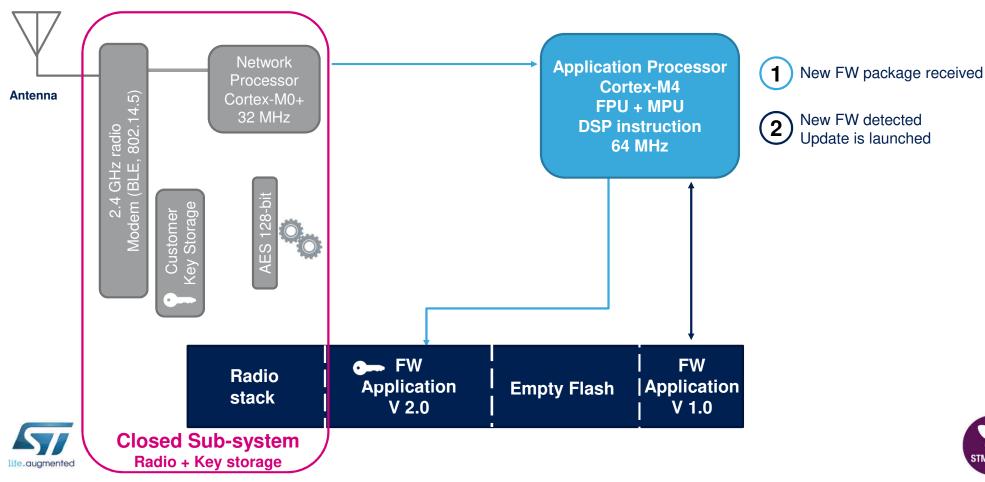




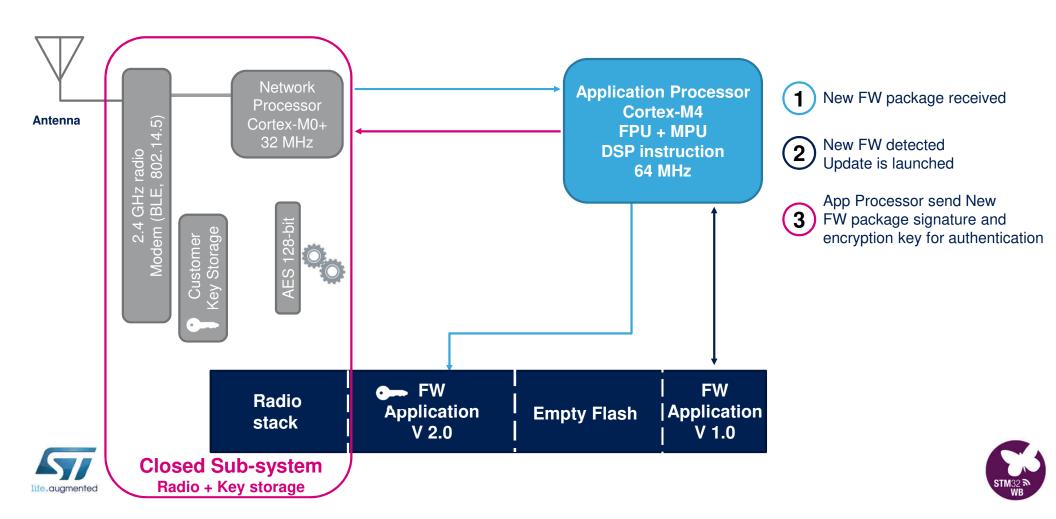
# **OTA Update Scenario**

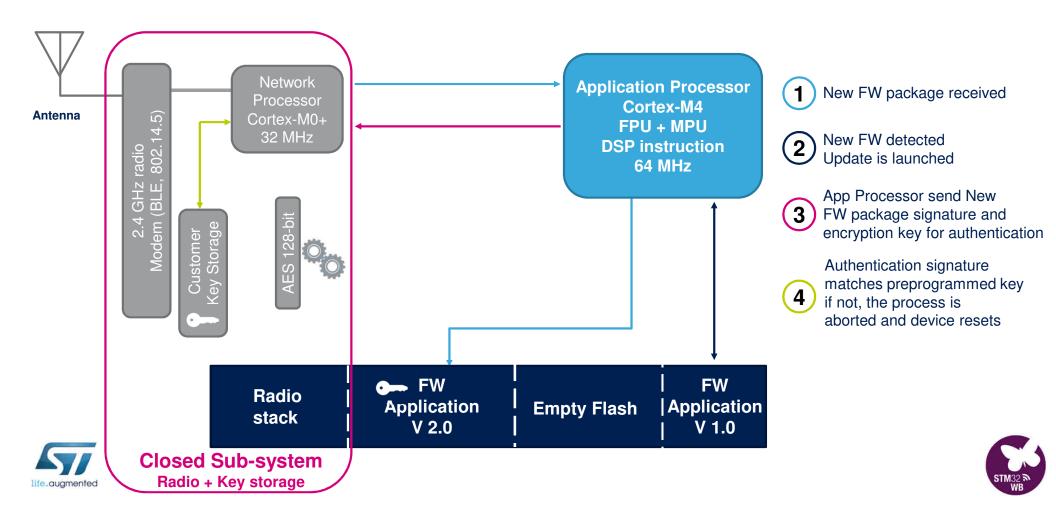
111

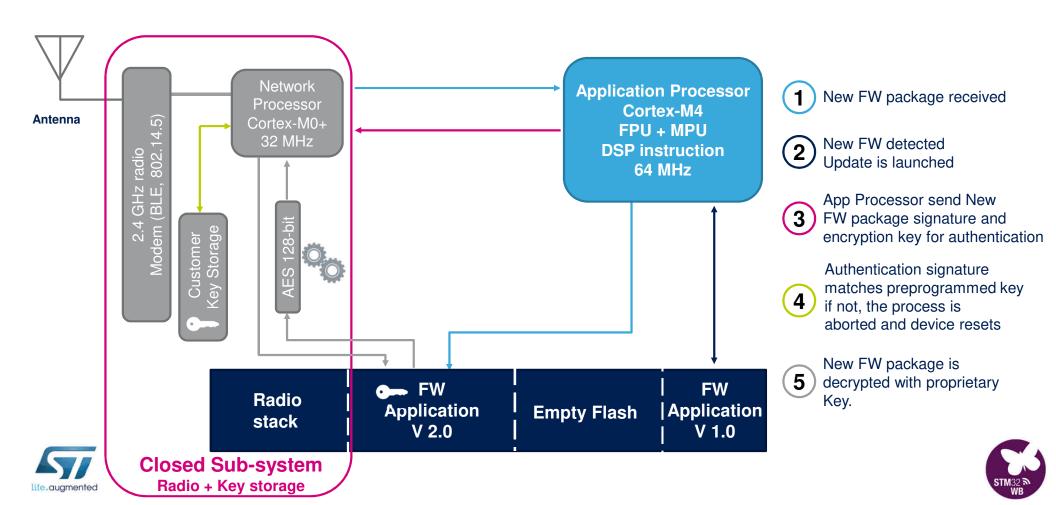


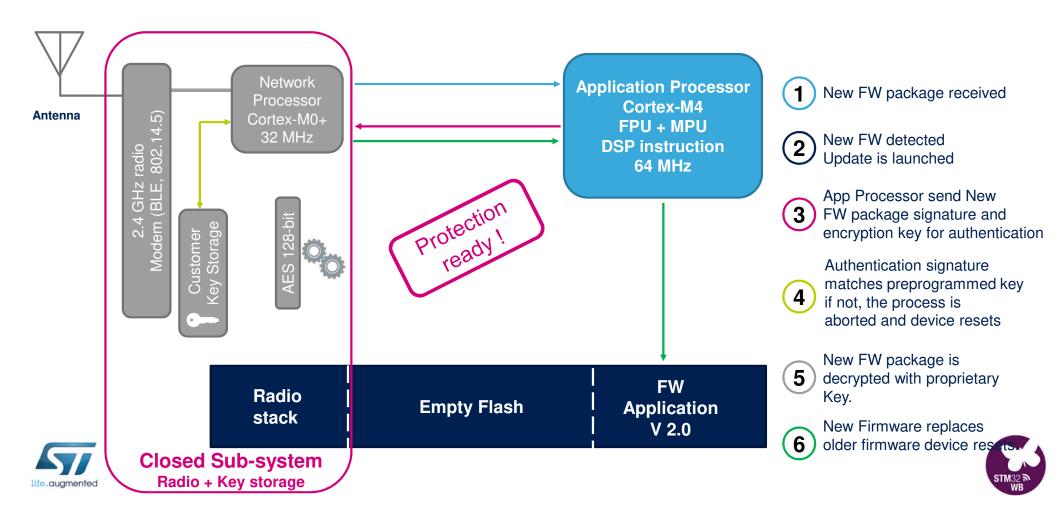






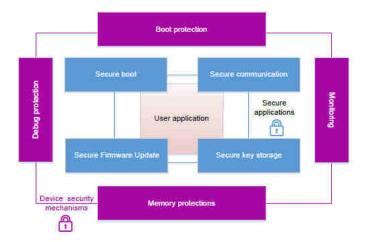


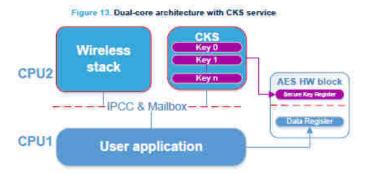


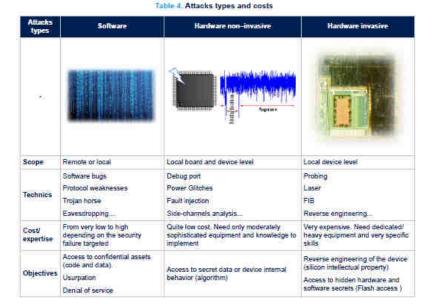


### AN5156 – Security

#### AN5156 is a deep-dive into many security topics, some common and some WB-specific

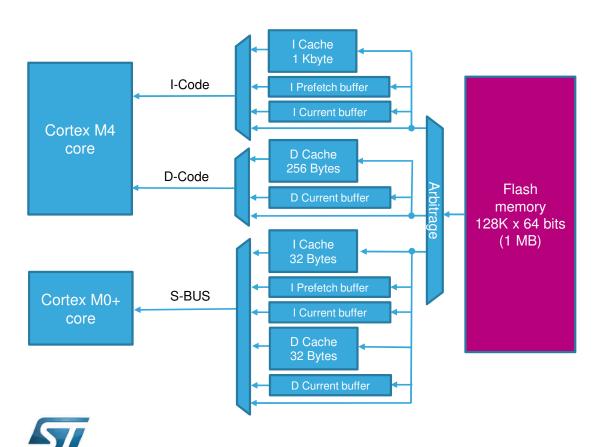












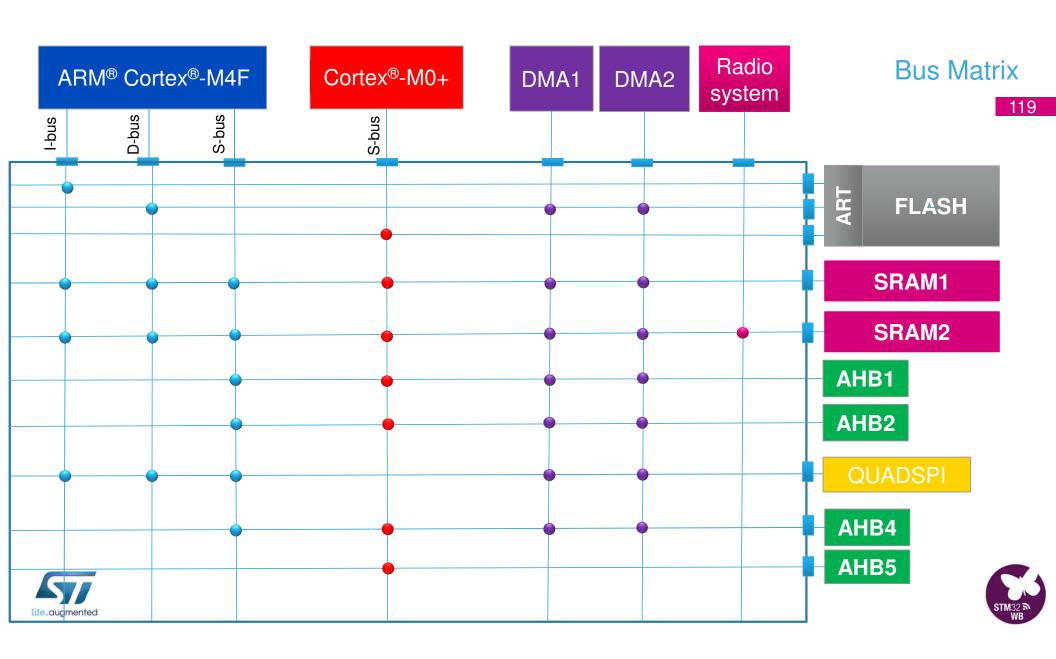
#### Cortex-M4

- Instruction cache = 32 lines of 4x64 bits
- **Data cache** = 8 lines of 4x64 bits
- Pre-fetch buffer

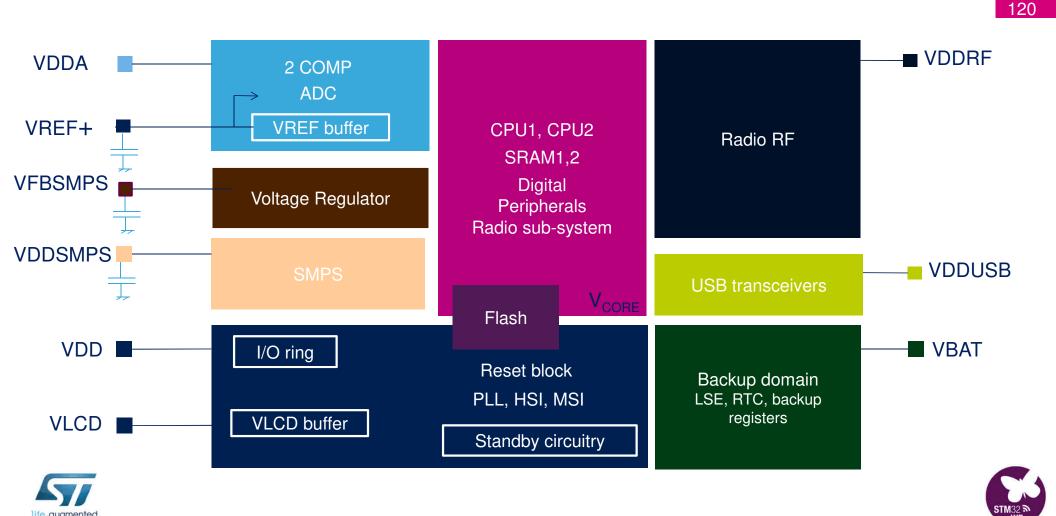
#### Cortex-M0+

- **Instruction cache** = 4 lines of 1x64 bits
- **Data cache** = 4 lines of 1x64 bits
- Pre-fetch buffer



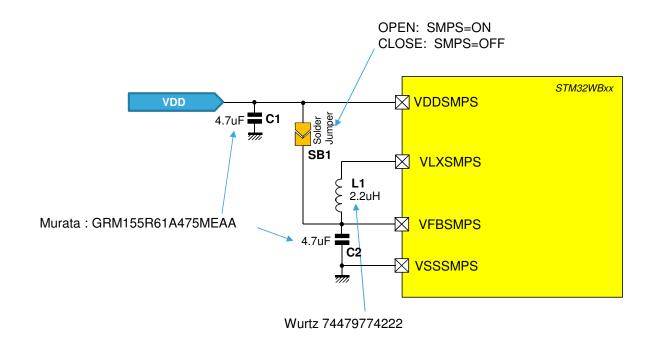


#### Power schemes



### **SMPS Schematic**

101



## 8MHz SMPS configuration

For 4MHZ SMPS configuration change L1 = 4.7μH





#### FlexPowerControl

4.04

#### Wake-up time

9 cycles

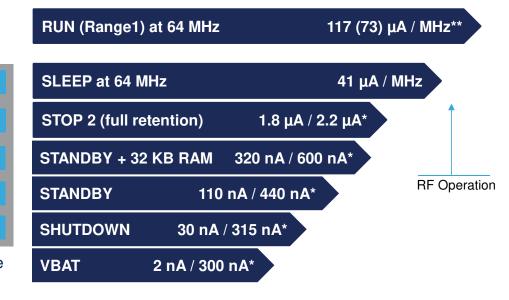
5 μs (20 μs)

14 μs (25 μs)

14 μs (25 μs)

50 μs

(..) SMPS mode



Typ @ VDD =1.8 V @ 25 °C

- High performance
  - → CoreMark score = 215
- Outstanding power efficiency
  - → ULPBbench score = 175





<sup>\*</sup> with RTC

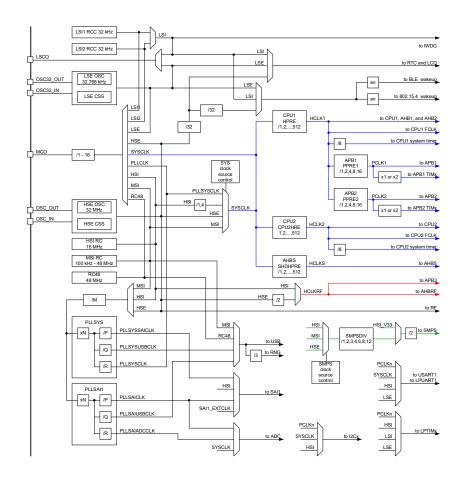
<sup>\*\*</sup> from SRAM1

### Clock tree

100

HSE (32MHz) required for radio operation

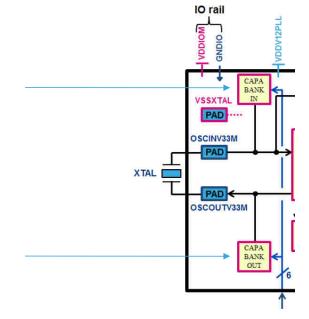
LSE (32.768KHz) required for most BLE applications







- BLE requires very accurate 32 MHz clock
- Frequency can vary
  - Manufacturing process variations
  - Crystal used
  - · PCB design
- Integrated load capacitor bank
  - 64 values for fine tuning
  - · MCO clock output pin used for measurement at factory test
  - Stored in OTP
- No need for external capacitance
- AN5042 provides details





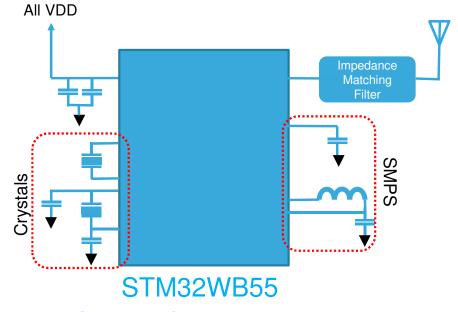
AN5042 Application note

HSE trimming for RF applications using the STM32WB Series





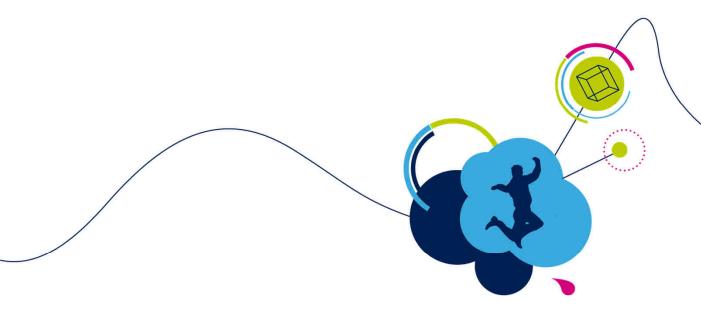
- Embedded RF balun
- Single IPD from ST
- Simple SMPS circuit
- Integrated HSE crystal tuning caps
- Minimal passives needed
- Simple 2 layer PCB design



Simplified Schematic Diagram







# Hands-On

CubeMonitorRF







#### STM32CubeMonitor-RF

- BLE commands
- OpenThread commands
- BLE & 802.15.4 RF tests
- COM-port based



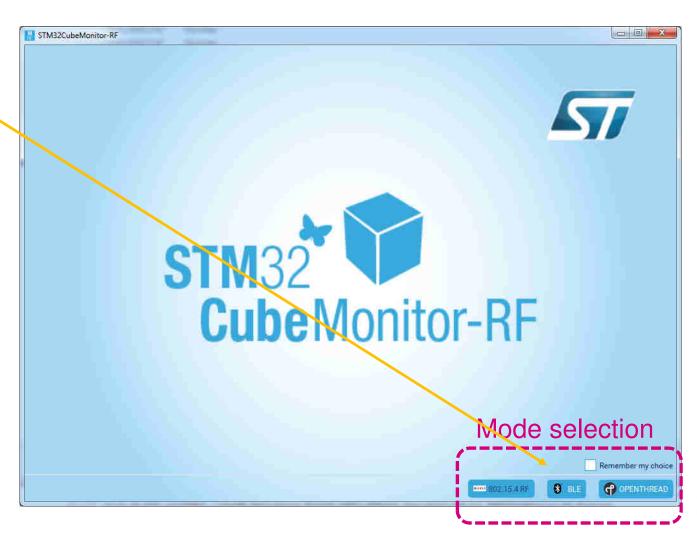




### Mode selection

128

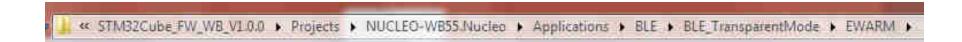
We will run in BLE mode

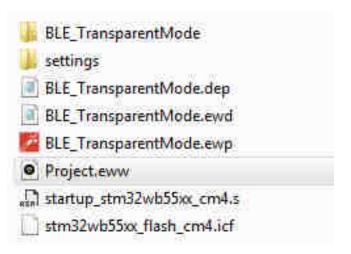






#### Open the **Transparent Mode** workspace

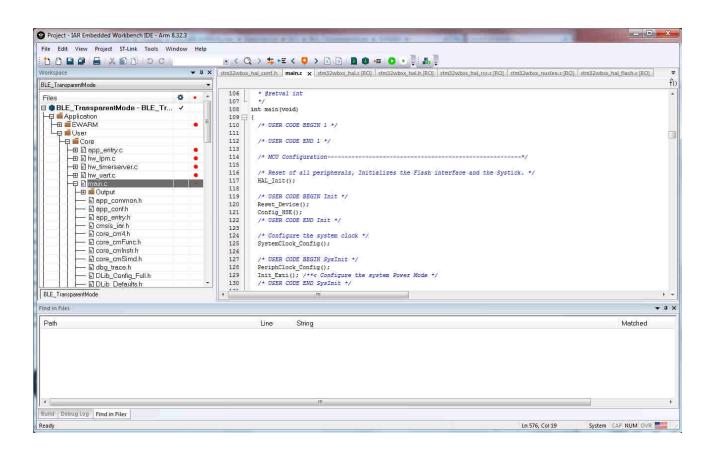








#### Build, Debug & Run on your Nucleo board



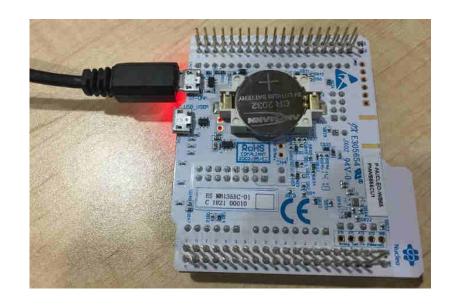




Connect via USB (virtual COM) port

Select device on relevant COM port

**Connect** to start communication







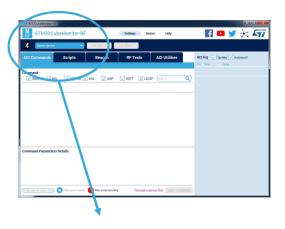
### Connect

132

Connect via USB (virtual COM) port

### Select device on relevant COM port

**Connect** to start communication









Connect via USB (virtual COM) port

Select device on relevant COM port

**Connect** to start communication







# Command Complete signals successful communications

ACI log  Update  Autoscroll	RESET LOG
No Time Type	
0 11:06:50.872 HCI_READ_LOCAL_VERSION_INFORMAT 1 11:06:50.895 Command Complete 2 11:06:50.912 VS_HCI_C1_DEVICE_INFORMATION 3 11:06:50.931 Command Complete	ION





### Click on the Command Complete line to get more information on the command sent

11:06:50.931 Command Con	ipleie	
Parameter	Value	Literal
HCI packet indicator	0x21	HCI M4 Event Packet
Event_Code	0x0E	Command Complete
Parameter_Total_Length	0x42	
Num_HCI_Command_Packets	0x01	
Command_Opcode	0xFD62	VS_HCI_C1_DEVICE_INFORMATION
Status	0x00	SUCCESS
Device Revision	0x2000	
Device Code Id	0x0495	
Device Package	0x13	
	0x25	
Device Company	0x000080E1	
UID64	0x000007A5	
Device UID96	0x203430	
Safe Boot Information	0x00000000	
Rss Information	0x000000	
CM0 and Wireless FW version	0x00020D02	
CM0 and Wireless FW mem	0x160C002C	
CMO and Wireless FW, Thre	0x00000000	
CM0 and Wireless FW, BLE i		
	0x00000100	





### Connect

136



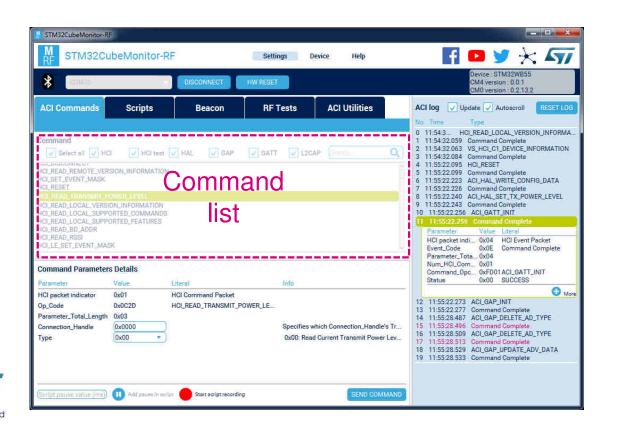
#### Click on + More for additional detail

Parameter	Value	Literal	Info
HCI packet indicator	0x21	HCI M4 Event Packet	
Event_Code	0x0E	Command Complete	
Parameter_Total_Length	0x42		
Num_HCI_Command_Packets	0x01		The number of HCI command packets which are allowed t
Command_Opcode	0xFD62	VS_HCI_C1_DEVICE_INFORMATION	Opcode of this command which caused this event.
Status	0x00	SUCCESS	Error code. See Core v4.1, Vol. 2, part D.
Device Revision	0x2000		Device revision information (From MCU)
Device Code Id	0x0495		Device Code identifier (From MCU)
Device Package	0x13		Device Package (from package data register)
Device Type	0x25		Device Type Id (from FLASH UID64)
Device Company	0x000080E1		Device Type Id (from FLASH UID64)
UID64	0x0000D7A5		UID64 (From flash)
Device UID96	0x203430523036500600390048		UID96 from Unique Device ID register
Safe Boot Information	0x00000000		Safe Boot Information (from SRAM2)
Rss Information	0x000000000000000000000000000000000000		Rss Information (from SRAM2)
CM0 and Wireless FW version	0x00020D02		CM0+ Wireless FW Information (from SRAM2)
CM0 and Wireless FW memory size	0x160C002C		CM0+ Wireless FW Information (from SRAM2)
CM0 and Wireless FW, Thread information	0×00000000		CM0+ Wireless FW Information (from SRAM2)
CM0 and Wireless FW, BLE Information	0×00000000		CM0+ Wireless FW Information (from SRAM2)
CM4 FW Information	0x00000100		CM4 FW Information (Coded in user flash)



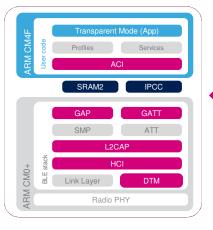


## Lots of categories to choose and filter from



#### Command categories:

- HCI
- HCI test
- HAL
- GAP
- GATT
- L2CAP

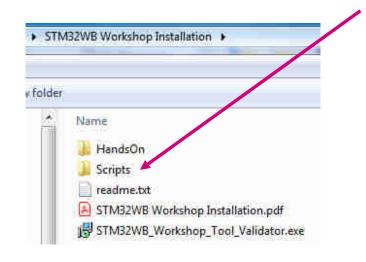


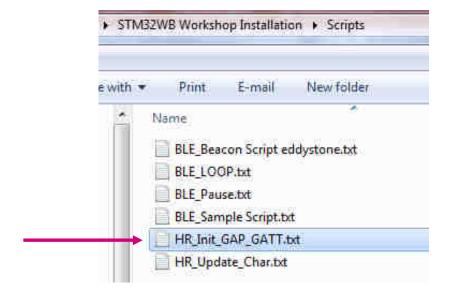




### Open and Edit the HR\_Init\_GAP\_GATT.txt Script file

(In your installation zip file, *Scripts* folder)









### Scripts

139

#Send(ACT HAL SET DADTO ACTIVITY MASK:0x0006)

File Edit Format View Help

#Use hashtags to add comments

Send(HCI\_RESET)

Send(ACI\_HAL\_SET\_TX\_POWER\_LEVEL;0x00;0x18)

#SET Bluetooth Address
Send(ACI\_HAL\_WRITE\_CONFIG\_DATA;0x00;0x06;0x112233445566)

#Send(ACT\_HAL\_SET\_DADTO\_ACTIVITY\_MASK:0x0006)

#### Set the Bluetooth Address

Modify this value as you wish

Send(ACI\_HAL\_WRITE\_CONFIG\_DATA;0x00;0x06;0x112233445566)





### **Scripts**

140

Change the two characters of the Local Name with your Magic number (e.g. change 0x4257 to 0x3130 for magic number "01".

```
Send(ACI_GAP_SET_DISCOVERABLE;0x00;0x0080;0x00A0;0x00;0x00;0x00;0x08;0x4257B2334D545309;0x03;0x180D02;0x00000;0x00000)

#0x42 57 32 33 4D 54 53 09

# 0x09 - Local name

# 0x53 - "S"

# 0x54 - "T"

# 0x4D - "M"

# 0x33 - "3"

# 0x32 - "2"

# 0x57 - "W"

# 0x42 - "B"
```

Hex	Char
30	0
31	1
32	2
33	3
34	4
35	5
36	6
37	7
38	8
39	9

7 ASCII chars + 0x09 = 0x08. To add characters, also change the LENGTH parameter (x+1)

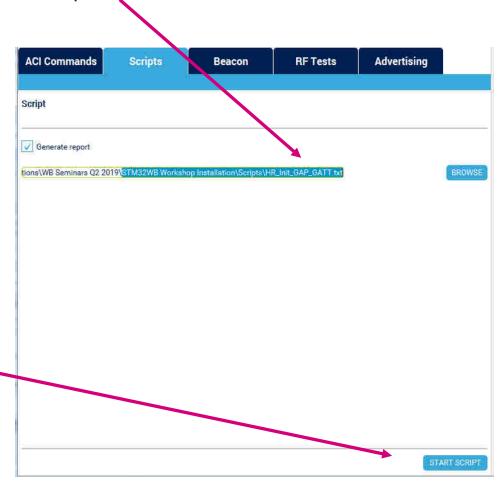




<sup>\*</sup> ASCII Character Set for Magic numbers

Save and Load your script

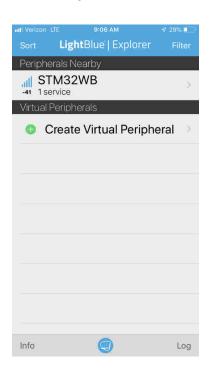
Start Script



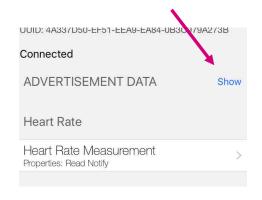




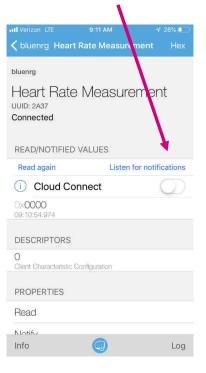
#### Find your device



#### Show ADV data



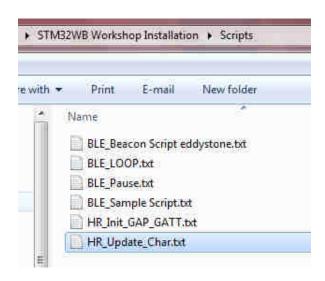
#### **Enable Notifications**



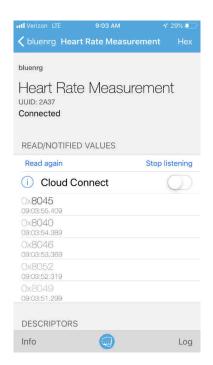




# Now load the *HR\_Update\_Char.txt* script to send Notification Updates



Dummy Heart Rate Values are sent







### Scripts

144

# Application Note AN5270 describes the ACI/HCI commands available

- via CubeMonitorRF
- via Application API's

#### 2.3.2 ACI\_HAL\_WRITE\_CONFIG\_DATA

#### Description

This command writes a value to a low level configure data structure. It is useful to setup directly some low level parameters for the system in the runtime.

#### Input parameters

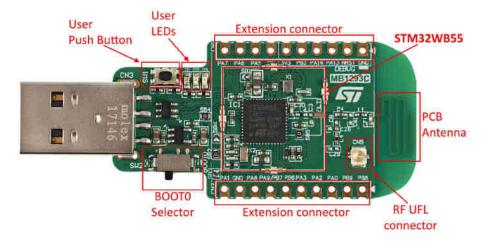
Table 108, Input parameters

Parameter	Size	Description	Possible values
Offset	:1	Offset of the element in the configuration data structure which has to be written. The valid offsets are:  • 0x00: Bluetooth public address, value length to be written: 6 bytes  • 0x06: DIV used to derive CSRK, value length to be written: 2 bytes  • 0x08: Encryption root key used to derive LTK and CSRK, value length to be written: 16 bytes  • 0x18: Identity root key used to derive LTK and CSRK, value length to be written: 16 bytes  • 0x2C: Link layer without host (for certification purposes), Value length to be written: 1 byte  • 0x2E: Static random address: 6 bytes  • 0x2F: Disable watchdog (1=disable, 0=enable), value length to be written: 1 byte	Dx00: CONFIG_DATA_PUBADDR_OFFSET     Dx06: CONFIG_DATA_DIV_OFFSET     Dx08: CONFIG_DATA_ER_OFFSET     Dx18: CONFIG_DATA_IR_OFFSET     Dx2C: LL_WITHOUT_HOST     Dx2E:     CONFIG_DATA_RANDOM_ADDRESS_WR     Dx2F: CONFIG_DATA_WATCHDOG_DISABLE
Length	1	Length of data to be written	2
Value	Length	Data to be written	74.0





- The USB Dongle is quite useful as the CubeMonitorRF sniffer
- Uses the USB CDC class directly to parse commands
- USB bootloader invoked via **BOOT0 switch** & CubeProgrammer, and the binary can be programmed

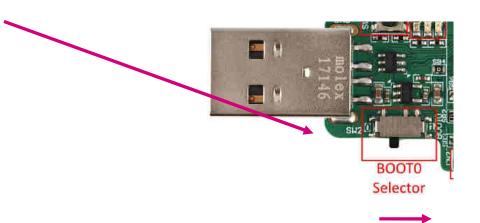






# Dongle config

- Move Dongle Switch to Bootloader mode
- □ Plug in Dongle



Bootloader active to the right

☐ Ensure the driver has enumerated "STM32 Bootloader"

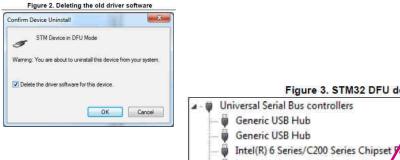


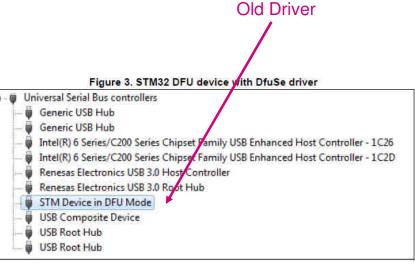


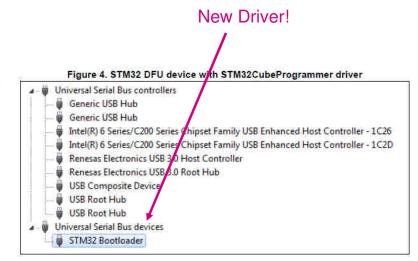


## Chapter 1.2.4 details the DFU driver install / update procedure

Old or Native MS drivers must be replaced to properly access the bootloader









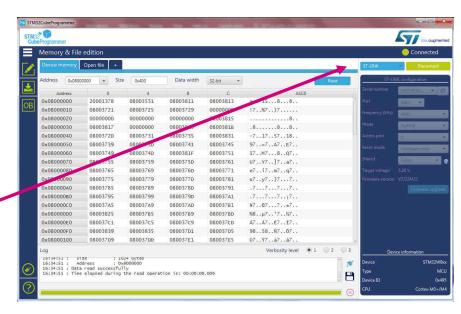


☐ Open STM32 CubeProgrammer



☐ Select **USB** mode and **Connect** 





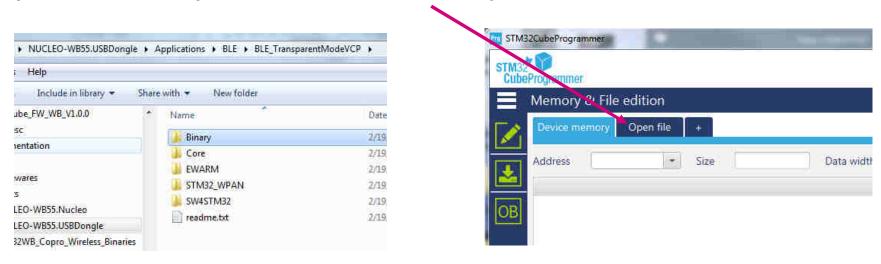


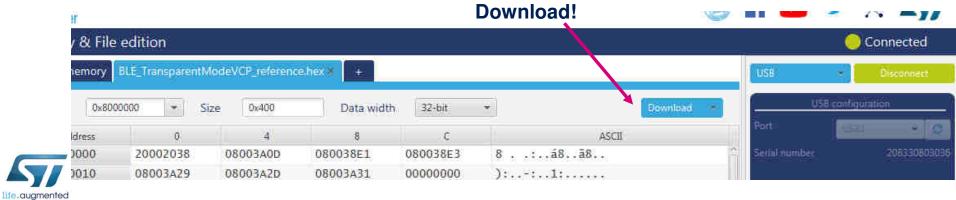


# 149

# CubeProgrammer

## Open the BLE\_TransparentModeVCP.hex file for Dongle

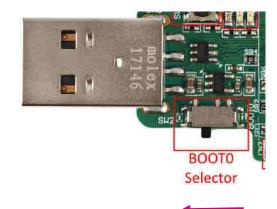






- ☐ Disconnect from CubeProgrammer
- Unplug Dongle
- Move Dongle Switch back to normal boot mode
- ☐ Plug Dongle back in for normal boot startup
- □ Now you should be able to use **COMxx** in CubeMonitorRF
  - ☐ (may differ from COM74)
- CONNECT





Normal Boot to the left

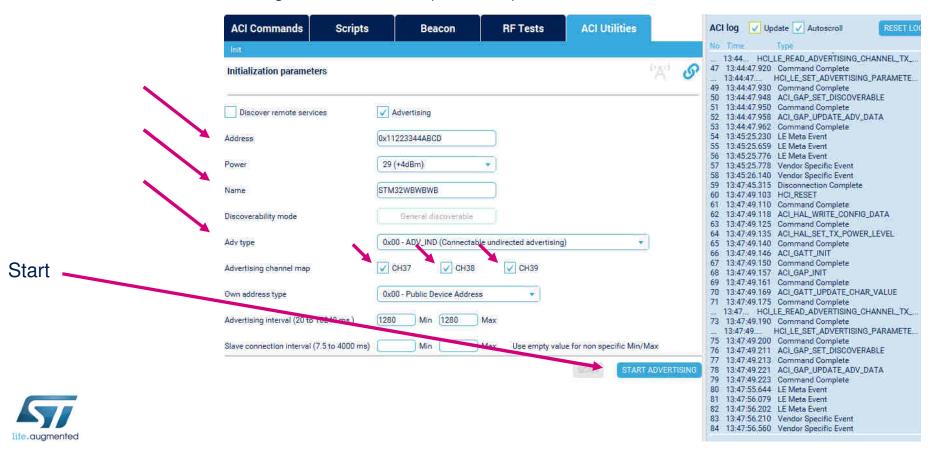




# CubeProgrammer

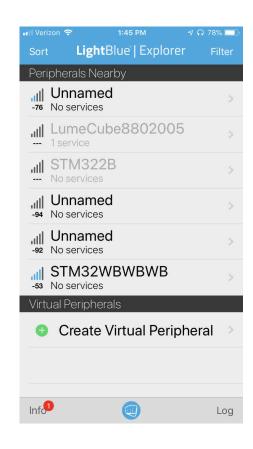
## Change the Bluetooth Address and Name

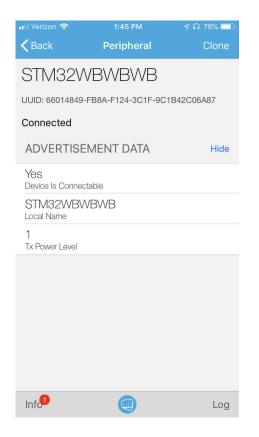
Use Connectable advertising on all channels (37/38/39)





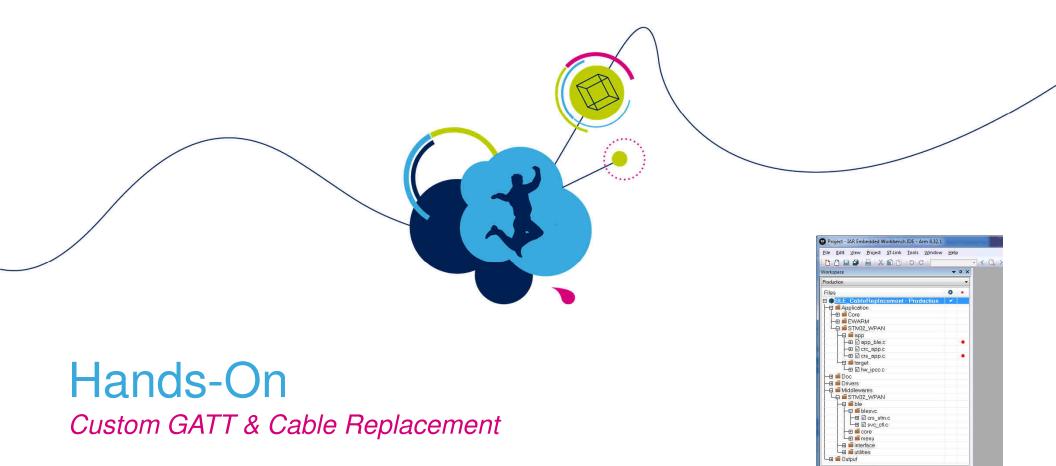
## Use LightBlue Explorer to connect to and interrogate your GAP peripheral











# Hands-On

Custom GATT & Cable Replacement





L⊞ 🗐 Output

Open, Compile, Program & Run the Nucleo Board CableReplacement example

Add a custom GATT Characteristic for LED control

You can copy/paste the code bits from CableReplacement\_Lab.txt file from your install files Labs folder

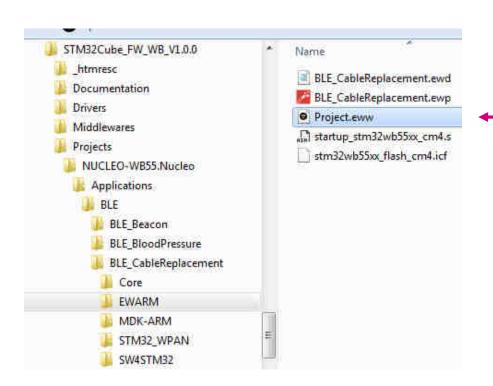




# BLE\_CableReplacement Project

# Open the workspace

STM32Cube\_FW\_WB\_V1.0.0 • Projects • NUCLEO-WB55.Nucleo • Applications • BLE • BLE\_CableReplacement • EWARM •







**▼** # ×

- (Q)

Project - IAR Embedded Workbench IDE - Arm 8.32.1

the Para Andriaci

■ BLE CableReplacement - Production

Workspace

Production

—⊞ **≡** Core —⊞ **≡** EWARM

-Ģ ■ STM32\_WPAN - — Ģ ■ app

■ app\_ble.c
■ crc\_app.c

☐ ☐ crs\_app.c

-⊞ li hw\_ipcc.c

–□ 🚎 target

- 🖽 📺 Doc

- □ □ Drivers
- □ □ Middlewares
□ □ □ STM32\_WPAN
□ □ □ ble
□ □ □ blesvc
□ □ □ ors\_stm.c
□ □ □ svc\_ctl.c
□ □ □ menu
□ □ interface

File Edit View Project ST-Link Tools Window Help

# Build the Project

# Open the following files

- app\_conf.h
- app\_ble.c Under Application/STM32\_WPAN/app
- ble conf.h
- crs stm.h
- · crs stm.c
- crs app.c

To see the header files, expand the C source files





STM32WB is the GAP Peripheral / GATT server Smartphone is the GAP Central / GATT client.

- Compile for GATT Server
  - #define @ line# 100 of app\_conf.h

```
#define GATT_CLIENT 0 /* 1 = Device is GATT Client, 0 = Device is GATT Server */
```





# Identify your unique device with your magic number

Modify your local name (line# 204 of app\_ble.c)

```
static const char local_name[] = { AD_TYPE_COMPLETE_LOCAL_NAME, 'C', 'R', 'S', '0', '1' };
```

Modify your BLE device name (line# 819 of app\_ble.c)

```
const char *name = "BLE-CRS-01";
```

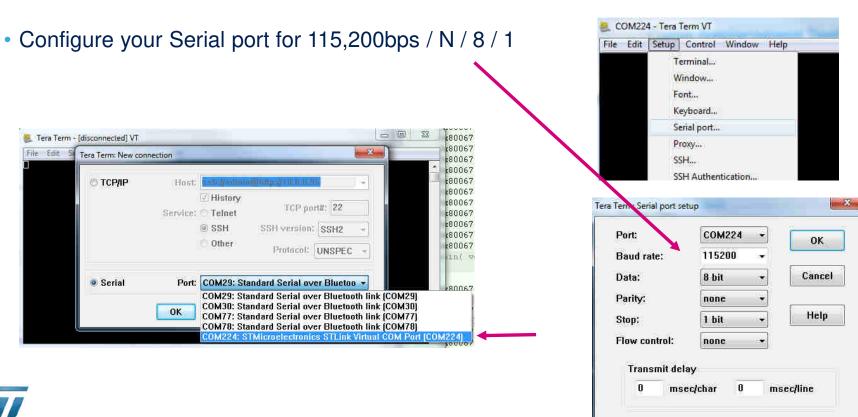
• Ensure that the BLE device name length in ASCII chars matches (line# 165 of app\_ble.c)

```
#define APPBLE_GAP_DEVICE_NAME_LENGTH 10
```





- Build and Run the project
- Connect your TeraTerm to the Nucleo's STLink Virtual COM port







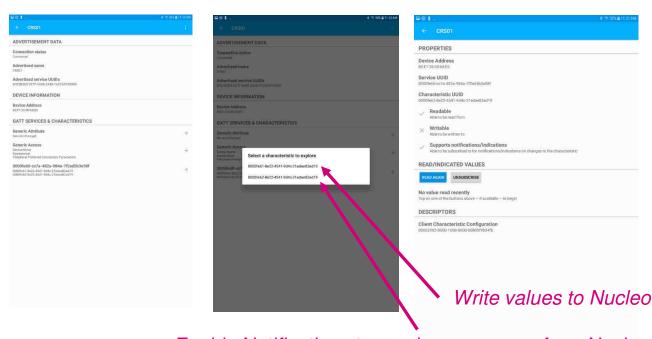
- Connect to your device with LightBlue Explorer
- Send and receive ASCII-based messages using the different characteristics



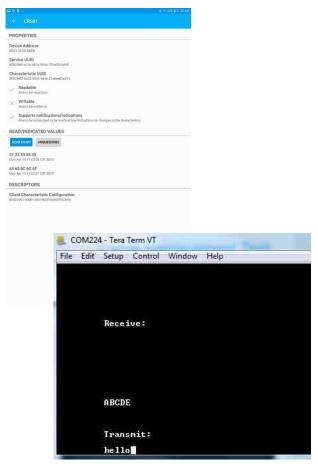


# Cable Replacement Test

Here is the LightBlue Explorer on Android



Enable Notifications to receive messages from Nucleo







# Add a custom characteristic to an existing Service

Add the UUID definition (line# 74 of ble\_conf.h)

```
#define STM_LED_UUDI128 0x00, 0x00, 0xfe, 0x64, 0x8e, 0x22, 0x45, 0x41, 0x9d, 0x4c, 0x21, 0xed, 0xae, 0x82, 0xed, 0x19
```

Add event element (line# 37 of crs\_stm.h)

```
typedef enum {
    STM_LED_WRITE_EVT,
    CRS_NOTIFY_ENABLED_EVT,
...
} CRS_Opcode_evt_t;
```







Add characteristic handle (line# 32 of crs\_stm.c)

```
typdef struct {
    ...
    uint16_t CRSRXCharHdle;
    uint16_t LedWriteClientToServerCharHdle;
} CRSContext_t;
```



Check for the handle (line# 122 of crs\_stm.c)

```
case EVT_BLUE_GATT_ATTRIBUTE_MODIFIED:
{
  attribute_modified = (aci_gatt_attribute_modified_event_rp0*)blue_evt->data;
  if(attribute_modified->Attr_Handle == (CRSContext.LedWriteClientToServerCharHdle + 1))
  {
    Notification.CRS_Evt_Opcode = STM_LED_WRITE_EVT;
    Notification.DataTransfered.Length = attribute_modified->Attr_Data_Length;
    Notification.DataTransfered.pPayload = attribute_modified->Attr_Data;
    CRSAPP_Notification(&Notification);
}
```





Add uuid array (line# 193 of crs\_stm.c)

```
uint8_t led_uuid[] = { STM_LED_UUDI128 };
```

• Change the Max\_Attribute\_Records parameter (line# 215 of crs\_stm.c)





Add LED characteristic (line# 281 of crs\_stm.c)





• Add event action (line# 194 of crs\_app.c)

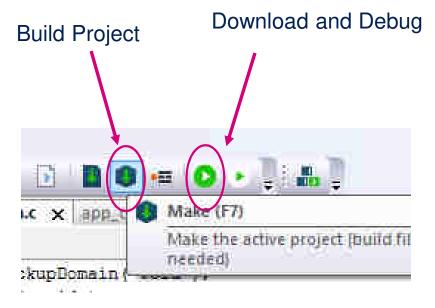
```
case STM_LED_WRITE_EVT:
    if(pNotification->DataTransfered.pPayload[0] == 0x01)
    {
        BSP_LED_On(LED_BLUE);
    }
    if(pNotification->DataTransfered.pPayload[0] == 0x00)
    {
        BSP_LED_Off(LED_BLUE);
    }
    break;
```



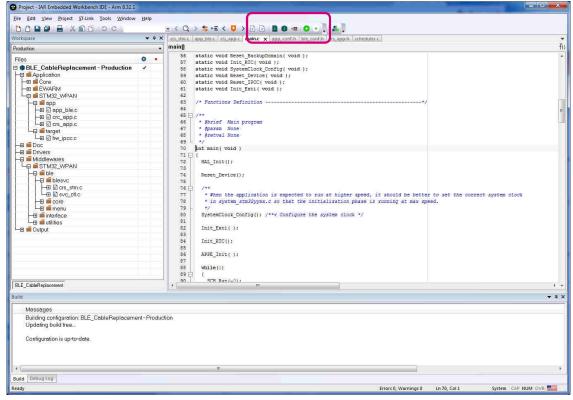


# Compile and Program

167









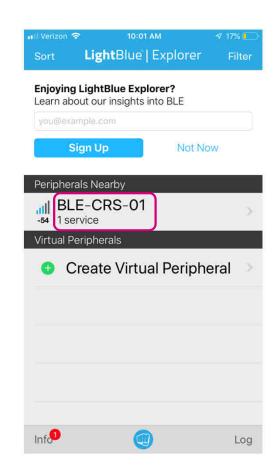


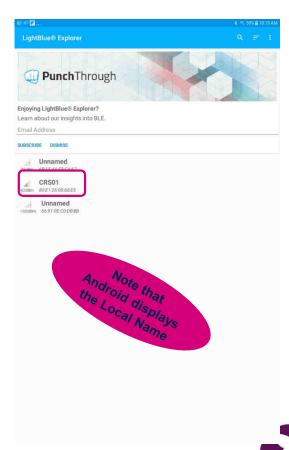
Launch the LightBlue app



Find your device

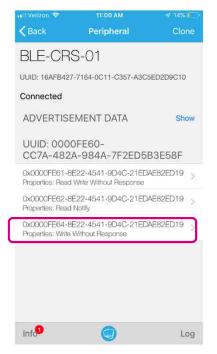
Select your device

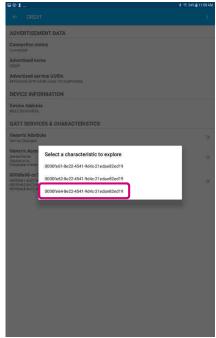




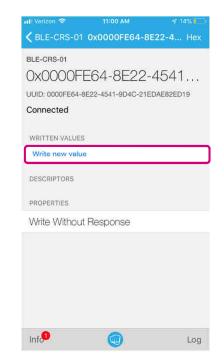


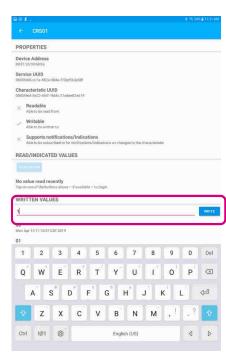
# Find your LED characteristic UUID





## Write new value









# Write a value

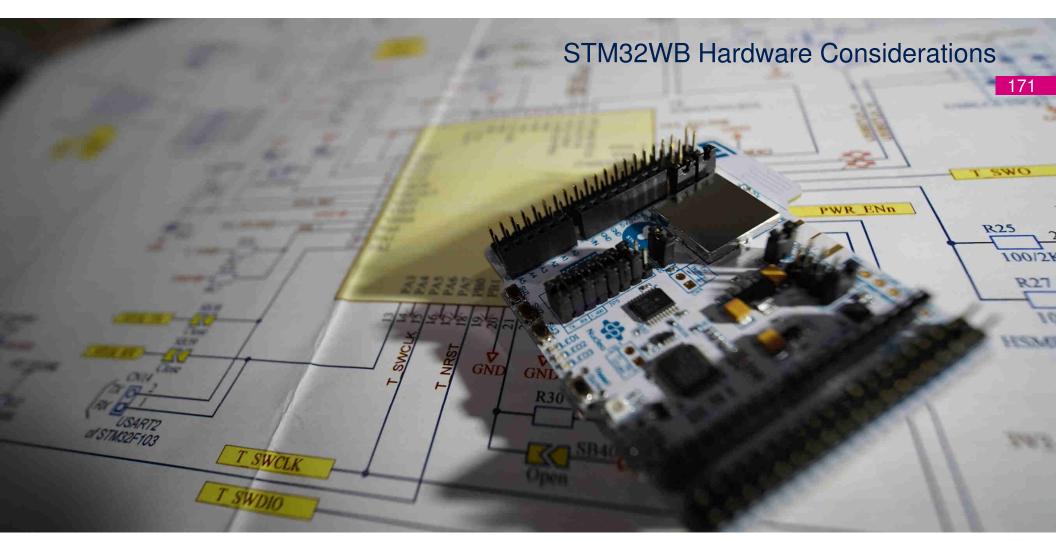
- LED ON = 1
- LED OFF = 0

Concurrently, the CableReplacement characteristics can also be used

	2:09 PM	<b>∀</b> ∦□		
< Back	Edit Value			
1	Hex			
D	E	F		
Α	В	С		
7	8	9		
		•		
4	5	6		











RSS + BLE Stack



RSS + BLE Stack



**RSS** only

## Stack must be loaded

48-pin UQFN (0.5 mm pitch) 68-pin VQFN (0.4 mm pitch)









## AN5185: Firmware Update Services

## AN5185 details the sequence to create your own secure stack loader project, running on the M4

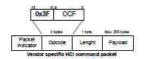
• Command / Response HCI event transactions to the M0+ similar to BLE

#### FUS commands

FUS uses same commands response structure as wheleas stacks and based on HCI model. FUS uses a subset of the HCI commands, namely.

- Vendor specific HCI command packet used to send command from Cortex\*-M4 to Cortex\*-M6+.
- HCI command complete event packet, used to send response from Cortex®-A40+ to Cortex®-444.
- Vendor specific HCI event packet used to send asynchronous events from Cortex\*LMC+ to Cortex\*LM4.

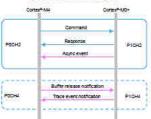
#### Figure K. FUS HCI subset



	1399	1210	1799	2 hybri	1.866	THE 201 MAY
Facilities Indicator	DEDE	Lenght	NumHor	Omd apcode	Rabo	Payoso

	Chym	Three	1 has	Mer 255 hors
Faciliti Indicator	DOFF	Lengts	Sub Erf sode	Fayload
	Vendo	r speciffs HC	avent pass	et.

#### Figure 1. IPCC channels used by FUS



## Also details on the bootloader sequences used

# Special read command Revalues command (I Reval (Add + to M) ACCHACK IS devision (A ref) Command opposes posteri That spoke is favor (Add - to M) ACCHACK IS devision (A ref) Favor (A street (A revol (A ref) Favor (A street (A revol (A ref) ACCHACK IS devision (A ref) Favor (A revol (A ref) ACCHACK IS devision (A ref) There (A ref) ACCHACK IS devision (A ref) ACCHACK IS devision

ACK P BOWLDON

Figure 15. USART special read command

#### STM32 system bootloader extension for FUS

A command set extension has been added to STM32V/B system bootstader in order to support FUS operation. These commands are implemented on USART and USB-DFU interfaces and follow the same pulse as existing standard boots

In order to help to understand this section, a prior reading of \$77,625 microcontroller system memory boot mode (ANASSE); and USART protocol used in the \$77,625 bootheder (ANS155) and USB DIFU protocol used in the \$77,625 bootheder (ANS155) documentation is required.





# AN5165: Hardware design

## AN51659 details RF hardware considerations

- PCB stackup recommendations
- RF Front-end (discrete or IPD-based)
- SMPS passives selection
- Clocks

#### 2-layer PCB

With the 2-layer PCB (see Figure 21), the RF signals and routing are on the top layer while the bottom tayer is used for grounding under the RF zones, and for routing in others parts. The ground plane must be continuous under the RF zones, otherwise the return path. current can increase and degrade the RF performance.

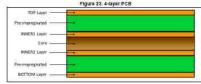




#### 4-layer PCB

With the 4-layer PCB shown in Figure 23, it is recommended to have the following

- . TOP layer RF signal and routing on the top layer.
- . INNER1 layer grounding under the RF zones, routing in the others parts.
- . INNER2 layer: power and low frequency routing. BOTTOM layer: low frequency routing.

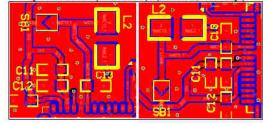




#### 6.1.2 SMPS

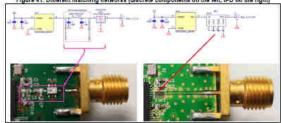
In addition to the recommendations given in Section 4.3. SMPS, to avoid important current loop when the STM32WB is in SMPS mode, it is recommended to place C11, C12 and C13 as close as possible to their respective plins on STM32WB. Do not forget to connect the solder pad to ground to have a strong current return path.

#### Figure 28. Detail of PCS tayout for the SMPS part (UFQFPN48 left, VFQFPN48 right)



#### UFQFN48/VFQFN68 reference boards with IPD

The goal of the IPD (integrated passive device) is to replace the discrete matching network plus the integrated low-pass filter keeping equivalent TX/RX performance. Figure 41 shows the differences between the two approaches.



#### Layout recommendations for the 2-layer PCB



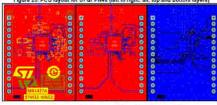


Figure 26. PCB layout for VFQFPN58 (left to right: all, top and bottom layers)

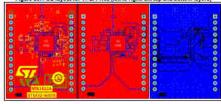
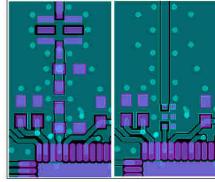


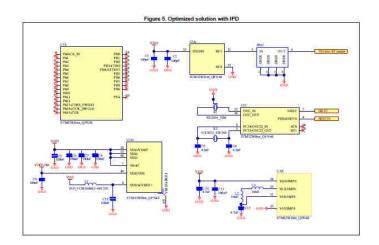
Figure 44. PCB layout with discrete matching network (left) and with IPD (right)



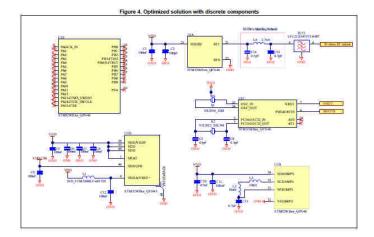


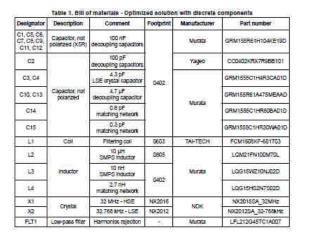
## AN5290: Minimal BOM

## AN5290 details the minimal Bill-of-Materials needed for various scenarios



		e 2. Bill of materials					
Designator	Description	Comment	Feotprint	Manufacturer	Part number		
C1, C5, C6, C7, C8, C9, C11, C12	Capacitor, not polarized (XSR)	100 riF decoupling capacitors		Morata	GRM155R61H1D4KE19D		
C2		100 pF decoupling capacitors	0402	Yageo	QC0402KFX7R988101		
03,04	Capacitor, not polarized	4.3 pF LISE crystal capacitor		(AMADEC)	Morata	GRM1555C1H4R3CAD1	
C10, C13	1 50.000	4.7 µF decoupling capacitor		Works	GRM155R61A475MEAAC		
6.1	Colt:	Filtering coil	0603	TAFTECH	FICM1608/0F-601T03		
1.2	inductor	10 µH SMPS Industor	0805	Murata	LONG 1FN 100M/TOL		
L3	siquese.	10 r/H SMPS Industor	5402	Murae	LOGISWZ10NJ020		
X1	35 35	32 MHz - HSE	10/2015	550	10/2016SA 32MHz		
XZ	Crystal	32,768 KHz - LSE	NX2012	NEK	NX20125A_32-768kHz		
IPD1	Integrated passive device	Matching network and low-pass filter	Bumpless CSP	STMicroelectronics	MLPF-WB55-01E3		









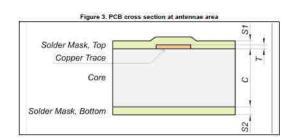
# AN5129: PCB Antenna design

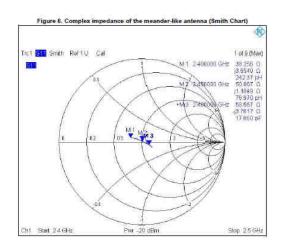
## AN5129 details a "meander-style" PCB antenna design



## AN5129 Application note

Low cost PCB antenna for 2.4 GHz radio: meander design for STM32WB Series

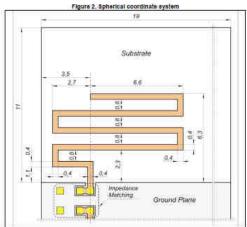




#### Esyout specification AN5125

#### 3 Layout specification

The PCB antennas, including the electrical parameters of PCB materials used, are bryout sensitive. It is recommended to use a layout as close as possible to the one shown in Figure 2.



The electrical parameters and performance of the PCS antenna are also determined by the substrate used. In particular the thickness of the core and dielectric constants.





## AN5246: SMPS

J -----

## AN5246 details SMPS use cases, component selection, and various typical operating parametrics



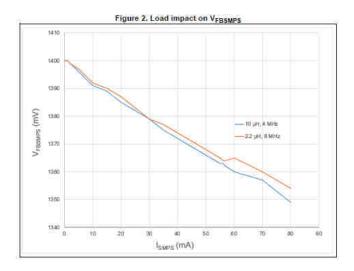
## AN5246 Application note

Usage of SMPS on STM32WB Series microcontrollers

#### Introduction

This document describes how the use the SMPS (switched mode power supply) integrated in microcontrollers of the STM32WB Series. It is intended to be used by system architects and by HW and board-level SW developers.

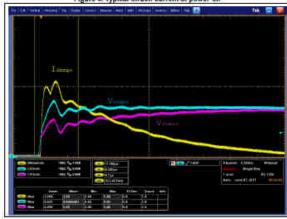
The patented implementation detailed in this document differs from the standard ones because it is able to maintain the RF transceiver full performance while, at the same time, providing the best power figure in burst application like those generally used by Bluetooth<sup>®</sup> Low Energy and IEEE 802.15.4 protocols.



#### Inrush current at power ON

As the SMPS starts in BYPASS mode when powering up, the bulk capacitance needs to be powered when  $V_{\rm DD}$  rises. At start up, when the  $V_{\rm DD}$  voltage enters the 0.7 to 1 V range, the SMPS PMDS starts to conduce and  $V_{\rm PBDMPS}$  follows  $V_{\rm DDMMPS}$ . This leads to a temporary innush current that can be as high as 1.1 A if the power supply is strong enough.









# AN5071: Ultra-Low Power Design

## AN5071 details the multitude of low-power options available on the WB



## AN5071 Application note

STM32WB ultra-low-power features overview

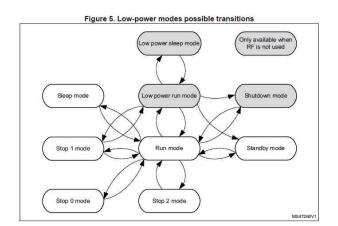


Figure 3. STM32WB55 - Current consumption for different memory configurations

500

400

400

FLASH LP-nu

FLASH Run range 2

FLASH Run range 1

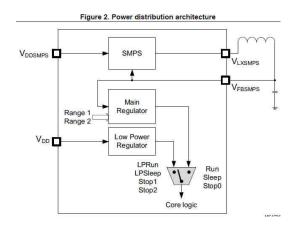


Table 2. STM32WB55 performance with SMPS

Configuration	mA/MHz	CoreMark <sup>®</sup> per MHz	CoreMark <sup>®</sup> per mA
FLASH ART On	0.077	3.25	42
SRAM1	0.073	2.40	33





# AN5155: CubeWB Examples

## AN5155 is an exhaustive list of all firmware examples and descriptions

		THE RESERVE AS DESCRIPTION OF THE PROPERTY OF	1757	250 00
	Thread_Cli_Cmd	How to control the Thread stack via Cli commands.	×	CubeM
Thread <sup>®</sup>	Thread_Coap_DataTransfer	How to transfer large blocks of data through the CoAP messaging protocol.	X	×
	-Thread_Coap_Generic	How to build Thread® application based on Coap messages.	х	CubeM
	Thread_Cosp_MultiBoard	How to use Coap for sending message to multiple boards.	(65	×
	Thread_Commissioning	How to use Thread® commissioning process.	350	×
	Thread_FTD_Coap_Multinast	How to exchange multicast Coap messages.	х	×
	Tryead_SED_Coap_Multicast	How to exchange a Coap message using the Thread® protocol.	X	×

Module Name	Project Name	Description	P- NUCLEO- WB55.US BDongle	P- NUCLEO- WB55.Nuc leo
	ADC_AnalogWatchdog_Init	How to use an ADC peripheral with an ADC analog watchdog to monitor a channel and detect when the corresponding conversion data is outside the window thresholds.	÷	CubeMx
	ADC_ContinuousConversion_TriggerSW	How to use an ADIC peripheral to perform continuous ADIC conversions on a channel, from a software start.	13	×
	ADC_ContinuousConversion_TriggerSW_Init	How to use an ADIC peripheral to perform continuous ADIC conversions on a channel, from a software start.	50	CubeMx
	ADC_ContinuousConversion_TriggerSW_LowPow er_Init	How to use an ADC peripheral with ADC low-power features.	±3	CubeMx
	ADC_GroupsRegularInjected_Init	How to use an ADC peripheral with both ADC groups (regular and injected) in their intended use cases.	8	CubeMx
	ADC_Oversampling_Init	How to use an ADC peripheral with ADC oversampling.	48	CubeMic
(ADG:	ADC_SingleConversion_TriggerSW_DMA_Init	How to use an ADC peripheral to perform a single ADC conversion on a channel, at each software start. This example uses the DMA programming model (for poling or interrupt programming models, refer to other examples).	12	CubeMx
	ADC_SingleConversion_TriggerSW_IT_Init	How to use an ADC peripheral to perform a single ADC conversion on a channel, at each software start. This example uses the interrupt programming model (for polling or DMA programming models, please refer to other examples).	<del>1</del> )	CubeMx
	ADC_SingleConversion_TriggerSW_Init	How to use an ADC peripheral to perform a single ADC conversion on a channel at each software start. This example uses the polling programming model (for interrupt or DMA programming models, please refer to other examples).	20	CubeMx
	ADC_SingleConversion_TriggerTimer_DMA_Init	How to use an ADC peripheral to perform a single ADC conversion on a channel at each trigger event from a timer. Converted data are indefinitely transferred by DMA into a table (circular mode).	±)	CubeMx
	ADC_TemperatureSensor	How to use an ADC peripheral to perform a single ADC conversion on the internal temperature sensor and calculate the temperature in Celsius degrees.	+)	×

 ${\it CubeMx}$  denotes that there is an "ioc" CubeMX project file also





## AN5292: BLE Mesh

180

## AN5292 shows how to get started using BLE Mesh

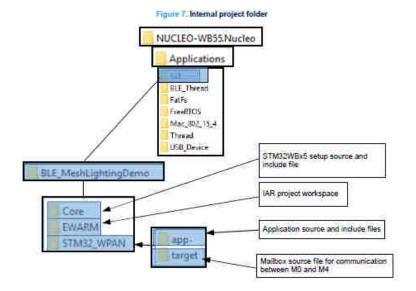
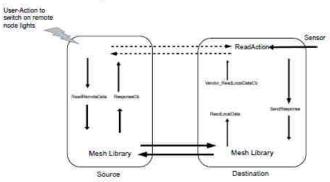


Figure 14. Read command from a remote node



The response data from the node is sent waithe BLEMesh\_SendResponse function.

Figure 10. VCOM window



#### MAC address management

Each node in the mesh network requise a unic MAC address. The following table describes the available options to configure the MAC addresses for a node

Table 2. MAC address management

Number	MAC address Management	Comments
1	Using external MAC address	User can program the nodes with desired unique MAC address. This is stored at specific location in the flash. It is the user's responsibility to make sure that the programmed MAC address in the device is compliant with the Bluetooth communication requirements.
2	Using the unique device serial number	It is possible to configure the MAC address of the device using the unique serial number available in each device. This is the default setting.
3	Using static random MAC address	It is possible to configure the MAC address of devices using the static random MAC address

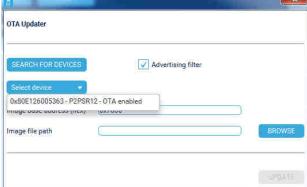






# Bonus Hands-On!

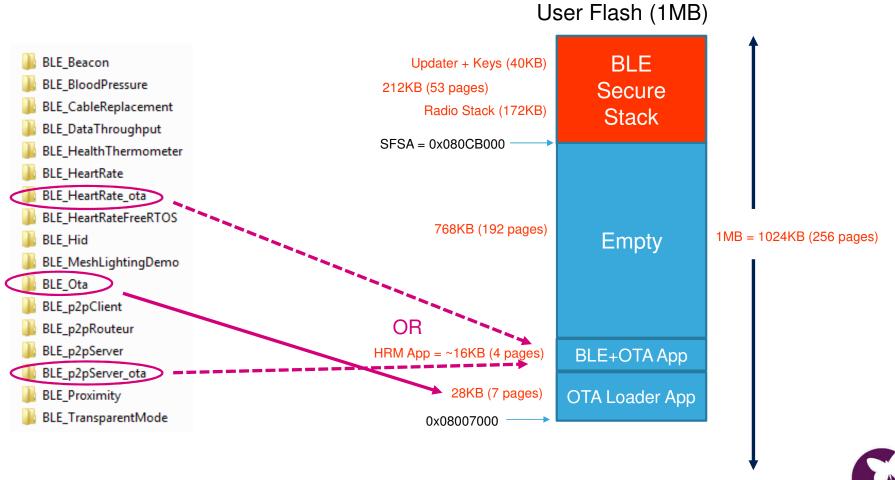
Over-the-Air Firmware Update







# Over-The-Air Firmware Updates



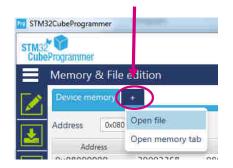


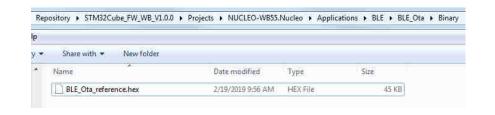


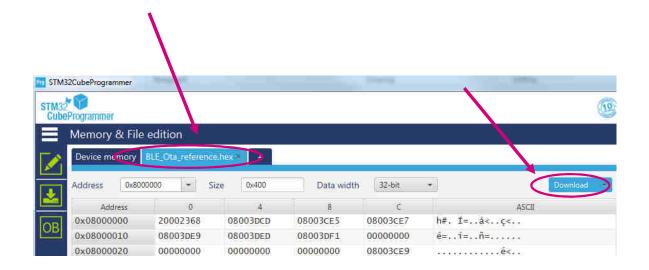
182

# **OTA Loader App**

## Flash **BLE\_Ota\_reference.hex** using CubeProgrammer



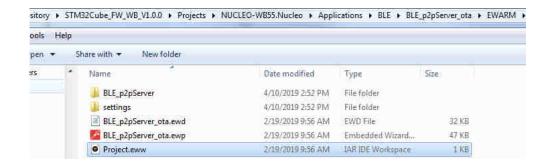








## Load and personalize your **BLE\_p2pServer\_ota.eww** project



## In app\_ble.c

```
240 = #if (P2P_SERVER1 != 0)
241 | static const char local_name[] = { AD_TYPE_COMPLETE_LOCAL_NAME ,'P','2','P','S','R','1','2'};
242 = uint8_t manuf_data[14] = {
242 = uint8_t manuf_data[14] = {
243 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100 = 100
```

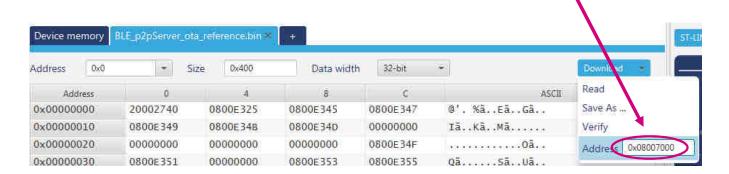


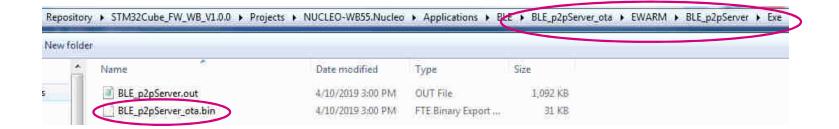


# Server + OTA App

405

# Flash your newly created **BLE\_p2pServer\_ota.bin** to 0x08007000

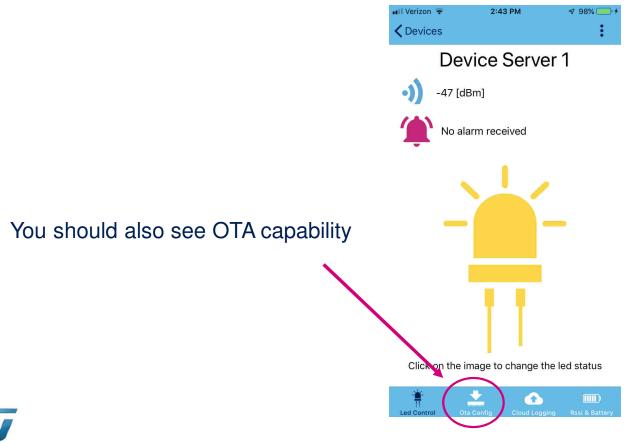








## Verify functionality on the ST BLE Sensor app



Once seen, disconnect from your device





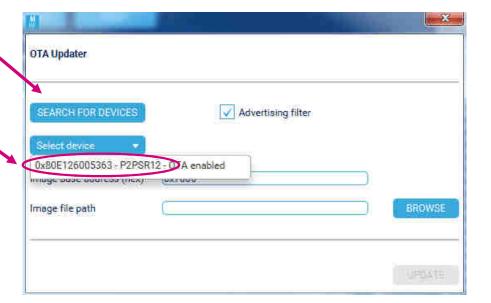
## Connect to OTA-enabled device

## Connect the Dongle and select **OTA Updater**



# Search and Select your Device

(you can see your local name & BLE Address)



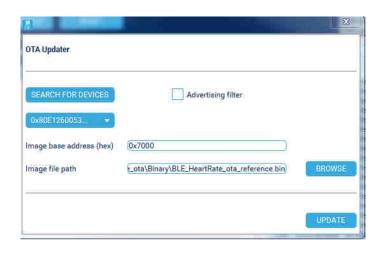




# **Update BLE Application**

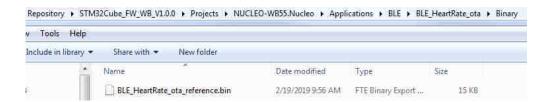
## Browse for the other OTA binary

BLE\_HeartRate\_ota\_reference.bin



## Update image

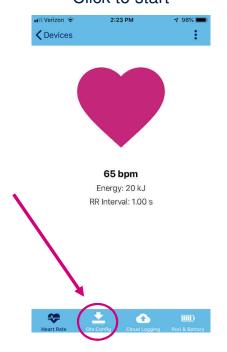








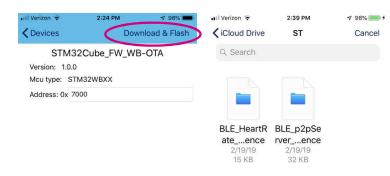
# OTA capability detected Click to start



### Erase & Reboot



## Select Smartphone file (iCloud, etc)



## Flashing begins

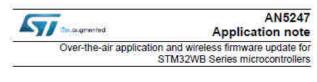


2 items, 26.05 GB available on iCloud





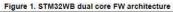
## AN5247 details the OTA application in further detail.

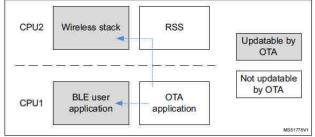


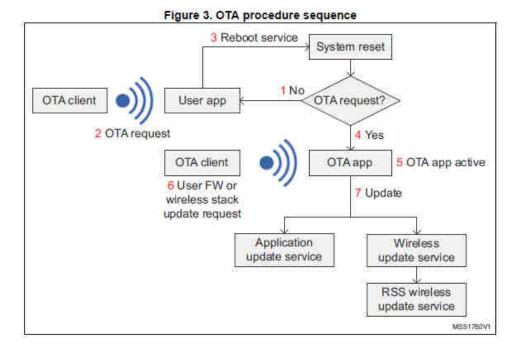
#### Introduction

This document describes the procedure for over-the-air (OTA) firmware update on GT32WB devices with BLE connection. It explains how to use the OTA application provided within the STM32Cube firmware package.

This application can update both the user application and the wireless firmware.











# Releasing Your Creativity





www.st.com/stm32wb

