How to build a simple USB-PD sink application with STM32CubeMX

Introduction

This application note is a guideline to build a very simple USB power delivery sink example, starting from STM32CubeMX. This document applies to all STM32 MCUs embedding the UCPD (USB Type-C® Power Delivery controller) peripheral.

The principal hardware used in the different screenshots is based on the STM32G0 Series microcontroller with its associated firmware included in the STM32CubeG0 MCU Package, but some notes are added to this document so that the STM32G4 Series microcontroller with its associated firmware in STM32CubeG4 can also be used. The associated firmware of the STM32L5 Series microcontroller is in STM32CubeL5.

The X-NUCLEO-USBPDM1 or X-NUCLEO-SNK1M1 shield associates a TCPP01-M12 protection circuit and provides a USB Type-C® connector. The STM32L5 Nucleo-144, Discovery, and Evaluation boards are USB-PD ready as they embed the TCPP01-M12 chip.

This document details how to build a USB-PD sink application with the two shield versions shown in Figure 1 and Figure 2. X-NUCLEO-SNK1M1 has some jumpers that are replaced by solder bridges, and only one additional feature not connected by default jumpers, which is SINK 5V up to 3A without USB Power Delivery.

Figure 1. STM32G0 Nucleo-64 board equipped with X-NUCLEO-USBPDM1 shield

Figure 2. STM32G0 Nucleo-64 board equipped with X-NUCLEO-SNK1M1 shield

Pictures are not contractual.
1 General information

The simple USB-PD sink application runs on STM32G0 Series, STM32G4 Series, and STM32L5 Series 32-bit microcontrollers based on the Arm® Cortex®-M processor.

Note: Arm is a registered trademark of Arm Limited (or its subsidiaries) in the US and/or elsewhere.

Figure 3. X-CUBE-TCPP block diagram architecture

<table>
<thead>
<tr>
<th>Application</th>
<th>USB-C Sink at 5 V only (using any STM32 Nucleo-64)</th>
<th>USB-C Sink with Power Delivery</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hardware Abstraction</td>
<td>STM32Cube Hardware Abstraction Layer (HAL)</td>
<td></td>
</tr>
</tbody>
</table>
| Hardware | STM32 Nucleo expansion board  
X-NUCLEO-SNK1M1  
X-NUCLEO-USBPD1M1 | STM32 Nucleo development board  
(NUCLEO-G071RB, NUCLEO-G474RE, NUCLEO-G0B1RE) |

Even if this application note targets the creation of a USB-PD application, the TCPP01-M12 shields can also be used for Type-C applications, as described by the architecture shown in Figure 3, in the top left application boxes. The Type-C-only applications are not described here. For source (TCPP02-M18) or DRP (TCPP03-M20) applications, other shields are available and are not addressed in this document either.
## Acronyms

**Table 1: Acronym definitions**

<table>
<thead>
<tr>
<th>Acronym</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>AMS</td>
<td>Atomic message sequence</td>
</tr>
<tr>
<td>APDO</td>
<td>Augmented power delivery object. Specific PDO to handle PPS</td>
</tr>
<tr>
<td>BSP</td>
<td>Board support package</td>
</tr>
<tr>
<td>CAD</td>
<td>Cable detection module responsible for attaching or detaching detection</td>
</tr>
<tr>
<td>CC</td>
<td>Communication channel</td>
</tr>
<tr>
<td>DPM</td>
<td>Device policy manager. In the power delivery context, this part corresponds to the user application.</td>
</tr>
<tr>
<td>DRP</td>
<td>Dual role power. The ability for a product to either source or sink power.</td>
</tr>
<tr>
<td>GUI</td>
<td>Graphical user interface. It applies here to STM32CubeMonitor-UCPD (STM32CubeMonUCPD).</td>
</tr>
<tr>
<td>HAL</td>
<td>Hardware abstraction layer</td>
</tr>
<tr>
<td>HW</td>
<td>Hardware</td>
</tr>
<tr>
<td>LL</td>
<td>Low layer</td>
</tr>
<tr>
<td>OVP</td>
<td>Over-voltage protection</td>
</tr>
<tr>
<td>PDO</td>
<td>Power delivery object</td>
</tr>
<tr>
<td>PPS</td>
<td>Programmable power supply</td>
</tr>
<tr>
<td>PE</td>
<td>Policy engine</td>
</tr>
<tr>
<td>SNK</td>
<td>Power sink. Ability to request power</td>
</tr>
<tr>
<td>SRC</td>
<td>Power source. Ability to provide power</td>
</tr>
<tr>
<td>TCPP</td>
<td>Type-C port protection</td>
</tr>
<tr>
<td>UCPD</td>
<td>USB Type-C® power delivery. A new peripheral in some STM32 series, like STM32G0 Series, STM32G4 Series or STM32L5 Series, which manages power delivery protocol communication with two lines.</td>
</tr>
</tbody>
</table>
## 3 Reference documents

STMicroelectronics ecosystem material:

<table>
<thead>
<tr>
<th>Name</th>
<th>Title/description</th>
</tr>
</thead>
<tbody>
<tr>
<td>STM32CubeMX</td>
<td>STM32CubeMX: STM32Cube initialization code generator</td>
</tr>
<tr>
<td>UM2552</td>
<td>User manual Managing USB power delivery systems with STM32 microcontrollers (UM2552)</td>
</tr>
<tr>
<td>UM2468</td>
<td>User manual STM32CubeMonitor-UCPD software tool for USB Type-C™ Power Delivery port management (UM2468)</td>
</tr>
<tr>
<td>DS12900</td>
<td>TCPP01-M12 datasheet USB-C overvoltage protection for VBUS and CC lines (DS12900)</td>
</tr>
<tr>
<td>AN4871</td>
<td>Application note USB Type-C protection and filtering (AN4871)</td>
</tr>
<tr>
<td>DB3747</td>
<td>Databrief STM32CubeMonitor-UCPD software tool for USB Type-C™ Power Delivery port management (DB3747)</td>
</tr>
<tr>
<td>TA0357</td>
<td>Technical article Overview of USB Type-C and Power Delivery technologies (TA0357)</td>
</tr>
<tr>
<td>AN5225</td>
<td>Application note USB Type-C Power Delivery using STM32 MCUs and MPUs (AN5225)</td>
</tr>
<tr>
<td>[YouTube_video]</td>
<td>YouTube video STM32G0: Create a USB Power delivery sink application in less than 10 minutes</td>
</tr>
<tr>
<td>UM2773</td>
<td>User manual Getting started with the X-NUCLEO-SNK1M1 USB Type-C™ Power Delivery Sink expansion board based on TCPP01-M12 for STM32 Nucleo (UM2773)</td>
</tr>
<tr>
<td>[USBPD_overview_wiki]</td>
<td>USBPD overview wiki</td>
</tr>
</tbody>
</table>

USB specification documents:

<table>
<thead>
<tr>
<th>Name</th>
<th>Title/description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[USB2.0 specification]</td>
<td>USB2.0 Universal Serial Bus Revision 2.0 Specification</td>
</tr>
<tr>
<td>[USB3.1 specification]</td>
<td>USB3.1 Universal Serial Bus Revision 3.2 Specification</td>
</tr>
<tr>
<td>[USB battery charging specification]</td>
<td>USB BC Battery Charging Specification Revision 1.2</td>
</tr>
<tr>
<td>[USB Type-C® cable and connector specification]</td>
<td>Universal Serial Bus Type-C Cable and Connector Specification Revision 2.0, August 2019</td>
</tr>
</tbody>
</table>
4 Getting started

The goal is to configure the UCPD peripheral with a USB-PD stack and to check that a first contract is reached, which means the sink finds a matching power source. So any wall charger or any power delivery certified source is also needed.

To reach this goal, the following steps are necessary:

1. Set up the UCPD peripheral to expose Rd resistors on the CC lines and detect the Rp from the source, using STM32CubeMX.
2. Read the \( V_{BUS} \) from the attached source. The initialization part is done by STM32CubeMX, but the measurement start must be added manually in the application.
3. Finally, send a power delivery request message to the source and reach an explicit contract. This can only be done manually, by editing the application files, after they are generated by STM32CubeMX.

Optional steps are described in this document, to help the user to debug:

4. Addition of a trace utility that uses the ST-LINK Virtual COM port to get some debug information from the board
5. Addition of an embedded tool to communicate with STM32CubeMonitor-UCPD, a Java application (GUI) to help to build the application
5 STM32CubeMX step-by-step sequence

5.1 Mandatory parts

The below steps can be done because of the presence of the UCPD peripheral in some STM32 devices, such as STM32G071xx (or the new STM32G0 with added USB support) and STM32G474xx. This peripheral manages power delivery communication over the CC lines. The X-NUCLEO-USBDPDM1 or the X-NUCLEO-SNK1M1 shields, embedding the TCPP01-M12 single-chip solution, adds the microcontroller protection on the CC lines, such as ESD, over-voltage, and over-temperature, and it also gives access to a USB Type-C® receptacle. TCPP01-M12 is already embedded in the STM32L5 Nucleo-144, Discovery, and Evaluation boards.

Before starting, check first that both latest versions of STM32CubeMX and STM32CubeG0, STM32CubeG4, or STM32CubeL5 MCU Packages are used.

The sequence described in the following subsections based on the NUCLEO-G071RB STM32G0 Nucleo-64 board with the TCPP01-M12 shield is adaptable to other configurations.

5.1.1 Start STM32CubeMX and select the MCU

Create a new project File/New Project or click on ACCESS TO MCU SELECTOR, and check STM32G0 and LQFP64 package, to filter available MCUs, double click on STM32G071RB.
5.1.2 UCPD peripheral configuration

Now it is possible to activate the UCPD peripheral inside the microcontroller. This peripheral manages the power delivery detection and its communication over the CC lines. For more details, refer to section 35 USB Type-C™ / USB Power Delivery interface (UCPD) of the reference manual STM32G0x1 advanced Arm®-based 32-bit MCUs (RM0444).

Click on Connectivity, and select UCPD1. STM32G0 has two instances of the UCPD block. The TCPP01-M12 shield is wired to UCPD instance 1. The use of instance 2 is possible, not plugging the shield onto the Nucleo board, but with flying wires.

This demonstration runs a sink application. So for UCPD mode, the user selects Sink. Untick the Dead Battery Signals to avoid using the internal dead-battery management of the UCPD peripheral, because, in the demonstration, the ST-LINK is powering the kit (Nucleo and shield) and the dead-battery management of the TCPP01-M12 is bypassed, as DB-3.3V jumper is ON, to start with an easy application.

Note: The shield jumper configuration for a dead battery is detailed in Section 5.7
Now the DMA for TX and RX paths must be added, and the interrupts enabled.
Our device requires DMA initialization for the PD communication through the UCPD peripheral, so the user must configure a DMA channel for TX and RX. For example, set RX on DMA1 Channel 1, and TX on DMA1 Channel 2.

**Figure 8. UCPD peripheral IT activation**

![Configuration screen](image)

Two DMA handlers are enabled but they are not directly used by the firmware. All the UCPD treatments are done through UCPD handlers.

**5.1.3 FreeRTOS™ configuration**

In the middleware category, enable FreeRTOS™. Select CMSIS_V1:

- Enable `eTaskGetState` among included parameters as shown in Figure 9.
- Set `TOTAL_HEAP_SIZE` to 7000 as shown in Figure 10.

From STM32L5 and further firmware package deliveries, CMSIS_V2 must be selected instead of CMSIS_V1.
**Figure 9. FreeRTOS™ parameters**

<table>
<thead>
<tr>
<th>Interface</th>
<th>CNSIS_V1</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Configuration</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Reset Configuration</strong></td>
<td></td>
</tr>
<tr>
<td>- Timers and Semaphores</td>
<td></td>
</tr>
<tr>
<td>- Matrices</td>
<td></td>
</tr>
<tr>
<td>- Events</td>
<td></td>
</tr>
<tr>
<td>- FreeRTOS Heap Usage</td>
<td></td>
</tr>
</tbody>
</table>

**Configure the below parameters:**

- **Include definitions**
  - vTaskPrioritySet: Enabled
  - vTaskPriorityGet: Enabled
  - vTaskDelete: Enabled
  - vTaskCreateGltResources: Disabled
  - vTaskSuspend: Enabled
  - vTaskDelayUntil: Enabled
  - vTaskDelay: Enabled
  - xTaskGetSchedulerState: Enabled
  - xTaskResumeFromISR: Enabled
  - xQueueGetMutexHolder: Disabled
  - xSemaphoreGetProperty: Disabled
  - pcTaskGetTaskName: Disabled
  - ucTaskGetStackHighWaterMark: Disabled
  - xTaskGetCurrentTaskHandle: Disabled
  - oTaskGetState: Enabled
  - xEventGroupGetBitFromISR: Disabled
  - xInterfereFunctionCall: Disabled
  - xTaskAbortDelay: Disabled
  - xTaskGetHandle: Disabled
  - ucTaskGetStackHighWaterMark2: Disabled

**Figure 10. FreeRTOS™ configuration**

**Configure the below parameters:**

- **API**
- **Versions**
- **MPU/FPU**
- **Kernel settings**
  - **Memory management settings**
    - Memory Allocation: Dynamic
    - TOTAL_HEAP_SIZE: 7000 Bytes
    - Memory Management scheme: heap_4
- **Hook function related definitions**
- **Run time and task stats gathering related definitions**
- **Co-routine related definitions**
- **Software timer definitions**
- **Added with 10.2.1 support**
5.1.4 USB-PD middleware configuration

In the middleware category, select USB-PD, then Port 0: UCPD1 in the drop-down list inside USBPD Mode and Configuration. For more details on the USB-PD stack role in the overall firmware, refer to UM2552.

**Figure 11. USB-PD middleware configuration**

Check that port 0 Sink PDO1 is set to 0x02019096, even if it is not important, because it is unused in the current simple example. 0x02019096 means 5000 mV, 1500 mA, dual-role data, without Fast Role Swap. For further information, refer to Table 6-14 in [USB-PD specification], replicated in Figure 12.
Figure 12. Specification detail (table 6-14 in Universal Serial Bus Power Delivery Specification)

Table 6-14 Fixed Supply PDO - Sink

<table>
<thead>
<tr>
<th>Bit(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>B31...30</td>
<td>Fixed supply</td>
</tr>
<tr>
<td>B29</td>
<td>Dual-Role Power</td>
</tr>
<tr>
<td>B28</td>
<td>Higher Capability</td>
</tr>
<tr>
<td>B27</td>
<td>Unconstrained Power</td>
</tr>
<tr>
<td>B26</td>
<td>USB Communications Capable</td>
</tr>
<tr>
<td>B25</td>
<td>Dual-Role Data</td>
</tr>
<tr>
<td>B24...23</td>
<td>Fast Role Swap required USB Type-C Current (see also [USB Type-C 1.3]):</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>00b</td>
<td>Fast Swap not supported (default)</td>
</tr>
<tr>
<td>01b</td>
<td>Default USB Power</td>
</tr>
<tr>
<td>10b</td>
<td>1.5A @ 5V</td>
</tr>
<tr>
<td>11b</td>
<td>3.0A @ 5V</td>
</tr>
</tbody>
</table>

B22...20  *Reserved – Shall* be set to zero.
B19...10  Voltage in 50mV units
B9...0    Operational Current in 10mA units

Figure 13 explains the applied value 0x02019096.

Figure 13. Detailed PDO decoding

For more details on the PDO definition, look at the POWER_IF section in UM2552.
Figure 14. Detailed stack configuration

In the Stack Port0 Parameters tab, the user selects what he wants to support, such as the PD3.0 specification revision, among other parameters. These parameters are all power delivery settings. There is no need to change them for a first application. For more information, refer to [USB-PD specification].
5.1.5 ADC configuration for $V_{BUS}$ reading

$V_{BUS}$ detection is mandatory to respect the Type-C state machines. For this, we use an ADC connected to a voltage divider bridge, to remain in the GPIO STM32 voltage range.

![Figure 15. TCPP01-M12 shield voltage divider](image)

Looking at the X-NUCLEO-SNK1M1 shield schematics in the Schematic Pack under CAD Resources, $V_{BUS}$ is on the CN7 ST morpho connector pin 34, corresponding to PB1, as shown in Figure 16.

![Figure 16. STM32G0 Nucleo-64 board (left) and TCPP01-M12 shield (right) schematics](image)

In the analog category, select ADC1.

Clicking on the right side in STM32CubeMX, PB1 is connected to the ADC1_IN9 alternate function input. So select it in the mode part of the STM32CubeMX window, or select the ADC1_IN9 in the pinout view.
Then in the GPIO settings tab, add the User Label VSENSE for this signal:
Select simple and basic settings for the ADC1:

- Clock Prescaler: Synchronous mode divided by 4
- Continuous conversion mode: Enabled
- Overrun behavior: Overrun data overwritten
- Sampling time: 160.5 Cycles

The sampling time must be adjusted with the impedance linked to the measure. In the case of the X-NUCLEO-USBPDM1 TCPP01-M12 shield, there are higher than 10 KΩ resistors, therefore a high number of cycles is preferred.

![ADC parameters settings](image)

Figure 19. ADC parameters settings

Last edition for ADC: A user constant VDDA_APPLI with 3300 value is created, representing the ADC voltage reference of 3.3 V. This variable is called by the generated code.

![ADC user constant](image)

Figure 20. ADC user constant

Note: On the STM32G4 Nucleo-64 board, the ADC IN15 signal must be used instead of IN9, because of the ADC mapping difference with STM32G0, and the rank sampling time can be set to 247.5 Cycles.
5.1.6 Additional GPIO settings
For the X-NUCLEO-SNK1M1 shield, two additional GPIO settings are needed (not in X-NUCLEO-USBPDM1 because the settings are forced by jumpers), as shown in Figure 21.
1. PB6 (DB_OUT for dead battery disabling) GPIO output to HIGH
2. PC10 (VCC_OUT pin to power on the TCP01-M12) GPIO output to HIGH

Figure 21. Modify TCP01-M12 controls

For a real application, these GPIO settings must be performed after the UCPD initialization.

5.1.7 Clock check
PLLCLK can be chosen as an input clock of the system clock multiplexor, to produce SYSCLK and HCLK set to 16 MHz minimum. There is no limit for maximum. It can be 170 MHz for STM32G4. HSI is used to clock the UCPD peripheral, so it must be enabled.

Figure 22. Clock configuration

The mandatory settings for the simple USB-PD sink application are finished. The following part is highly recommended for debugging.
5.2 Additional recommended optional debugging

5.2.1 UART configuration for debug

On the STM32G0 Nucleo-64 board, the Virtual COM port connected to the ST-LINK is the LPUART1.

![Figure 23. STM32G0 Nucleo-64 board STLK connection](image)

This interface is activated in STM32CubeMX, in asynchronous mode.

**Important:**
The default STM32CubeMX pins used by LPUART1 must be changed to match the STM32G0 Nucleo-64 hardware: PA2 for TX, and PA3 for RX.

![Figure 24. LPUART1 activation and GPIO pin (TX and RX) update](image)
Then the DMA requests are activated for the TX path only: DMA1 channel 3.

**Figure 25. DMA activation for LPUART**

<table>
<thead>
<tr>
<th>Configuration</th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Reset</td>
<td>NVIC Settings</td>
<td>DMA Settings</td>
<td>GPIO Settings</td>
</tr>
<tr>
<td></td>
<td>Parameter Settings</td>
<td></td>
<td>User Constants</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>DMA Request</th>
<th>Channel</th>
<th>Direction</th>
<th>Priority</th>
</tr>
</thead>
<tbody>
<tr>
<td>LPUART1_TX</td>
<td>DMA1 Channel 3</td>
<td>Memory To Perip... Low</td>
<td></td>
</tr>
</tbody>
</table>

And the interrupt is activated:

**Figure 26. DMA activation for LPUART1**

**Note:** If the STM32G4 Nucleo-64 board is used, USART1 must be used.

**Note:** The default UART configuration is used. The debug trace runs at 921600 bauds.
5.2.2 Activation of embedded tracer for debug

This is done in the utility category: **TRACER_EMB** is selected followed by the **LPUART1** in the UART trace source mode.

**Figure 27. Activation of TRACER_EMB**
Back to the USB-PD middleware configuration, the trace evacuation is activated: check the tracer source for TRACER_EMB.

*Figure 28. Selection of USB-PD middleware TRACER_EMB source*

The firmware interactive stack responder can be activated if interaction with the USB-PD stack is needed, using the UCPD monitor tool STM32CubeMonUCPD.
5.2.3 Activation of UCPD monitor firmware responder

The monitor can simply be activated in the utility category: GUI_INTERFACE. Then enter free text to describe the board.

Figure 29. Activation of GUI_INTERFACE
5.3 **Update and save project configuration**

Once the configuration is finished, few parameters must be saved in the project manager tab before saving the project.

Under the project manager tab, select a name for the project. For the project directory, avoid using One drive, if STM32CubeMX is not in One drive too.

Configure the minimum stack size to \texttt{0xC00}. This is the first version, which can be tuned later, depending on the application needs.

![Project manager settings](image)

**Figure 30. Project manager settings**

In the Code Generator tab, STMicroelectronics recommends checking the \texttt{Add necessary library files as reference} tab.
Click on Advanced Settings
LPUART is selected as LL to save a bit of memory heap size.

Work must be saved: menu file / save
5.4 Code generation

Click on generate code.

A warning appears, informing that a proper HAL timebase is not defined.

It is safer to use a dedicated timer as a HAL timebase source.

Note: This becomes the recommended standard way of working in the forthcoming firmware package deliveries, especially when using CMSIS OS V2, which defines Systick as FreeRTOS™ timebase. For this demonstration, the below warning can be ignored by clicking Yes.

Figure 33. Generation warning

![Warning: Code Generation]

Do you still want to generate code?

Yes  No

Then it is recommended to initialize Git to experiment with some code and be able to roll back to previous versions, as in classic software development.
5.5 Compilation of generated application

The compilation must be performed without error or warning.

Figure 34. First compilation

In this project, different folders can be found:

- **The Application/User** folder contains the source files that we need to edit to enrich the application.
- **The Drivers** folder contains the HAL drivers for the STM32.
- **The Middleware** folder contains the source files and the libraries for FreeRTOS™ and USB-PD.
- **The Utilities** folder contains the GUI (UCPD monitor) and tracer embedded source files part.
- **The Output** folder contains the compilation result files.

5.6 Complete USB-PD application

Now that the peripherals are initialized by STM32CubeMX, some minimum level of the application needs to be added:

- ADC needs to be calibrated, and conversion needs to start.
- Fill the handlers for the interrupts to wake up the UCPD peripheral.
- Fill `BSP_USBPD_PWR_VBUSGetVoltage` function with the right coefficient depending on the VBUS divider bridge.
- Complete `USBPD_DPM_SNK_EvaluateCapabilities` to answer one source capability message.
- TCPP01-M12 dead battery pin needs to be disabled, GPIO driven HIGH, to see the source Rp, or the jumper has to be set on the shield.
5.6.1 Modification in main.c

In this file, the ADC must start after its calibration, using HAL. The ADC is needed to read V_BUS.

Code to be added between USER CODE ADC1_Init 2 tags:

```c
/* USER CODE BEGIN ADC1_Init 2 */
HAL_ADCEx_Calibration_Start(&hadc1);
HAL_ADC_Start(&hadc1);
/* USER CODE END ADC1_Init 2 */
```

Note: For STM32G4, ADC calibration API is different, the calibration line must be replaced by:

```c
HAL_ADCEx_Calibration_Start(&hadc1, sConfig.SingleDiff);
```

Note: This simple example is not optimized from a power point of view, as the ADC is always running.

5.6.2 Modification in usbpd_dpm_user.c

To avoid a hard fault if the distant device asks for sink capabilities, some code must be added inside the USBPD_DPM_GetDataInfo function.

In the case, before the default add:

```c
case USBPD_CORE_DATATYPE_SNK_PDO: /*!< Handling of port Sink PDO, requested by get sink capa*/
    USBPD_PWR_IF_GetPortPDOs(PortNum, DataId, Ptr, Size);
    *Size /= 4;
    break;
```

The USBPD_DPM_SNK_EvaluateCapabilities function needs to be added to establish the first contract. It is a very basic example that requests the first default 5V PDO. This must be modified to match with real SINK PDOS, which are not yet managed by STM32CubeMX.

In the user code for USBPD_DPM_SNK_EvaluateCapabilities replace

```c
DPM_USER_DEBUG_TRACE(PortNum, "ADVICE: update USBPD_DPM_SNK_EvaluateCapabilities");
```

with the following text:

```c
/* USER CODE BEGIN USBPD_DPM_SNK_EvaluateCapabilities */
USBPD_SNKRDO_TypeDef rdo;
/* Initialize RDO */
rdo.d32 = 0;
/* Prepare the requested pdo */
rdo.FixedVariableRDO.ObjectPosition = 1;
rdo.FixedVariableRDO.OperatingCurrentIn10mAunits = 50;
rdo.FixedVariableRDO.MaxOperatingCurrent10mAunits = 50;
rdo.FixedVariableRDO.CapabilityMismatch = 0;

*PtrPowerObjectType = USBPD_CORE_PDO_TYPE_FIXED;
*PtrRequestData = rdo.d32;
/* USER CODE END USBPD_DPM_SNK_EvaluateCapabilities */
```

Note: The ADVICE keyword is used to indicate to the user that he may need to add his code to get a functional application.
5.6.3 Modification in usbpd_pwr_user.c

It is important to add this part to correctly read \( V_{BUS} \) provided by the ADC. The stack needs to know the \( V_{BUS} \) level all along the cable presence to determine the action to take. In the case of SINK, the detachment is done when \( V_{BUS} \) is below \( v_{Safe0V} \).

```c
/* USER CODE BEGIN include */
#include "main.h"
/* USER CODE END include */

/* USER CODE BEGIN BSP_USBPD_PWR_VBUSGetVoltage */
/* Check if instance is valid       */
int32_t ret = BSP_ERROR_NONE;
if ((Instance >= USBPD_PWR_INSTANCES_NBR) || (NULL == pVoltage))
{
    ret = BSP_ERROR_WRONG_PARAM;
    *pVoltage = 0;
}
else
{
    uint32_t val;
    val = __LL_ADC_CALC_DATA_TO_VOLTAGE( VDDA_APPLI, \
        LL_ADC_REG_ReadConversionData12(ADC1), \
        LL_ADC_RESOLUTION_12B); /* mV */
    /* X-NUCLEO-USBPDM board is used */
    /* Value is multiplied by 5.97 (Divider R6/R7 (40.2 kΩ/200 kΩ) for VSENSE) */
    val *= 597;
    val /= 100;
    *pVoltage = val;
}
return ret;
/* USER CODE END BSP_USBPD_PWR_VBUSGetVoltage */
```

The calculation of the \( \text{val} \) variable depends on the voltage divider shown in Figure 15. On the X-NUCLEO-USBPDM1 shield, \( \text{Value} \) is multiplied by 5.97 (Divider R6/R7 40.2 kΩ/200 kΩ) for VSENSE.

**Note:** In the X-CUBE-TCPP project, for the Projects\NUCLEO-G071RB\Applications\USB_PD\USBPDM1_Sink _PPS application, the .extsettings file is used to exercise the BSP shield (available in Drivers/BSP/X-NUCLEO-USBPDM1 directory). Doing so, the weak functions in the generated code for the power parts are overloaded by the BSP files, and there is no need to manually modify the files.
5.7 Check jumpers
This is the last jumper setting check before the first power delivery contract.

5.7.1 X-NUCLEO-USBPDM1 jumpers

Verify that the two JP1 jumpers located on the right to select the STM32G0 and STM32G4 configurations are inserted.
Then select the pins that are controlled by the MCU, using the left JP2 jumpers:

Figure 36. TCPP01-M12 jumper settings for X-NUCLEO-USBPDM1

- Fault detection and hard reset are not managed in this demonstration.
- The power consumption is also not optimized. This is the reason why the TCPP01-M12 VCC is set to the fixed 3.3 V, instead of taking an MCU GPIO, so the JP2 jumper VCC-3.3V [7-8] is ON.
- In the first step demonstration, the dead battery from the TCPP01-M12 is not used, so the JP2 jumper DB-3.3V [11-12] is ON.
5.7.2 X-NUCLEO-SNK1M1 jumpers

The JP3 jumpers are needed to select the STM32 power supply, from \( V_{BUS} \) or ST-LINK. For now, both jumpers need to be left open to allow download and debugging from ST-LINK. Refer to Figure 37.

Figure 37. X-NUCLEO-SNK1M1 top view
6 Establish the first explicit contract

Compile the application, flash the board, start the STM32G0 program, keep the USB cable plugged, as the Virtual COM port is mandatory, and launch the UCPD monitor.

The user's board must appear in the list when clicking "Refresh list of connected boards", so double click on the corresponding line (or click "NEXT").

**Figure 38. Board selection**

<table>
<thead>
<tr>
<th>Board Selection</th>
<th>Port Selection</th>
<th>Port Communication</th>
<th>Port Configuration</th>
</tr>
</thead>
<tbody>
<tr>
<td>PortNumber</td>
<td>COM78</td>
<td>HWBoardVersion</td>
<td>PowerDeliveryType</td>
</tr>
<tr>
<td></td>
<td>0</td>
<td>00_TCP01</td>
<td>ME1300</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>FirmwareVersion</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0x30260000</td>
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<td></td>
<td></td>
<td>StackVersion</td>
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<tr>
<td></td>
<td></td>
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<td>0xFFFFF0000</td>
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<tr>
<td></td>
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</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>1</td>
</tr>
</tbody>
</table>

**Note:** The ComPort may be different. It depends on the number of boards installed on the computer.

Then double click on the desired UCPD port, here Port 0, or select it and click "NEXT".

**Figure 39. Port selection**

<table>
<thead>
<tr>
<th>Board Selection</th>
<th>Port Selection</th>
<th>Port Communication</th>
<th>Port Configuration</th>
</tr>
</thead>
<tbody>
<tr>
<td>PortNumber</td>
<td>0</td>
<td></td>
<td>PD_SPEC_REV3</td>
</tr>
</tbody>
</table>
Click on the “TRACES” button in the bottom right corner to get protocol traces. Then it is possible to plug a power delivery source cable into the USB Type-C® receptacle of the X-NUCLEO-USBPD1 shield. The screen may look like Figure 40:

Figure 40. Explicit contract visible in UCPD monitor

Note: The SRC PDO part may look different. It depends on the capabilities of the power source.

Figure 40 shows the communication between the STM32G0 and the power delivery source on the right panel. It is possible to verify the correct sequence to reach an explicit contract:
1. The capabilities are sent by the source (IN green message).
2. The request is sent by the STM32G0 (OUT orange message).
3. The ACCEPT and the PS_RDY are sent by the source (IN green message).
For more details on how to use this tool, refer to UM2468.
And for more details on the protocol, refer to UM2552.

Note that this trace is very helpful for debugging and application development.
6.1 How to debug a bit deeper

6.1.1 livewatch variable setting

For more information in trace about CAD state machine, refer to Figure 41, where CAD appears in column Type.

**Figure 41. Example of CAD debug information visible in the trace**

<table>
<thead>
<tr>
<th>Type</th>
<th>TimeSt...</th>
<th>Port</th>
<th>Message</th>
</tr>
</thead>
<tbody>
<tr>
<td>CAD</td>
<td>906209</td>
<td>0</td>
<td>USBPD_CAD_STATE_SWITCH_TO_SRC</td>
</tr>
<tr>
<td>EVENT</td>
<td>906209</td>
<td>0</td>
<td>EVENT_DETACHED</td>
</tr>
<tr>
<td>NOTIF</td>
<td>906209</td>
<td>0</td>
<td>POWER_STATE_CHANGE</td>
</tr>
<tr>
<td>DEBUG</td>
<td>906209</td>
<td>0</td>
<td>HELP: update USBPD_DPM_SetDataInfo:7</td>
</tr>
<tr>
<td>DEBUG</td>
<td>906209</td>
<td>0</td>
<td>HELP: update USBPD_DPM_SetDataInfo:2</td>
</tr>
<tr>
<td>PE</td>
<td>906209</td>
<td>0</td>
<td>PE_SNK_STARTUP</td>
</tr>
<tr>
<td>CAD</td>
<td>906209</td>
<td>0</td>
<td>USBPD_CAD_STATE_DETACHED</td>
</tr>
<tr>
<td>DEBUG</td>
<td>914100</td>
<td>0</td>
<td>HELP: Update BSP_PWR_VBUSInit</td>
</tr>
<tr>
<td>CAD</td>
<td>914100</td>
<td>0</td>
<td>USBPD_CAD_STATE_ATTACHED_WAIT</td>
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<tr>
<td>CAD</td>
<td>914316</td>
<td>0</td>
<td>USBPD_CAD_STATE_ATTACHED0</td>
</tr>
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Add `livewatch` on CAD_HW_Handles. This variable can be used to check the Type-C attachment or detachment.

**Figure 42. cstate=1: detached**

If the CC lines level changes are invisible, check that the TCPP is powered on and the active low _DB pin is not set at 3.3 V. It may come from the JP2 jumper or some GPIO settings, like pull-up resistors.

**Note:** In the current STM32CubeMX for STM32G4, there is an issue with the default GPIO mode for CC2. In `usbpd_cad_hw_if.c` there must be:

```c
LL_GPIO_SetPinMode(GPIOB, LL_GPIO_PIN_4, LL_GPIO_MODE_ANALOG);
```

In STM32G4 versions before firmware 1.2.0, the correct compilation switch is not set. An easy way to correct this issue is to activate the compilation switch MB1367.
6.1.2 **User button**

For further debugging, the $V_{BUS}$ measured value can be printed in the trace, using the user button:

*Figure 43. User button on STM32G0 Nucleo-64 board schematics*

Add the button from STM32CubeMX as described in *Figure 44.*

*Figure 44. Add the user button in STM32CubeMX*
Add in src/main.c:

```c
/**
 * @brief EXTI line detection callbacks
 * @param GPIO_Pin Specifies the pins connected EXTI line
 * @retval None
 */
void HAL_GPIO_EXTI_Falling_Callback(uint16_t GPIO_Pin)
{
    if (GPIO_Pin == USER_BUTTON_PIN) /* Will display in trace the VBUS value when user button
     is pressed */
    {
        char _str[10];
        BSP_PWR_VBUSGetVoltage(0);
        sprintf(_str, "VBUS:%d", BSP_PWR_VBUSGetVoltage(0));
        USBPD_TRACE_Add(USBPD_TRACE_DEBUG, 0, 0, (uint8_t*)_str, strlen(_str));
    }
}
```

And the corresponding interrupt in src/stm32g0xx_it.c:

```c
/**
 * @brief This function handles the external line 4_15 interrupt request.
 * @retval None
 */
void EXTI4_15_IRQHandler(void)
{
    HAL_GPIO_EXTI_IRQHandler(USER_BUTTON_PIN);
}
```
7  Next steps

X-NUCLEO-USBPDM1 can be better controlled by driving its dead battery pin and its power like it is described in Section 5.1.6 for X-NUCLEO-SNK1M1.

If these pins need to be controlled by the application, in case the X-NUCLEO-USBPDM1 shield is used, the jumper positions must be adapted. The potential faults must also be read by setting the JP2 jumper in [5-6] position.

**Figure 45.** X-NUCLEO-USBPDM1 shield jumpers position when application manages FLT, DB, and the TCPP01-M12 VCC

The user application also needs to be done to react upon the TCPP01-M12 fault detection (Over-temperature, over-voltage).
Conclusion

This demonstration is only the first step to a power delivery application. This quickly developed application is not optimized from the low-power point of view. The USB PD application performed here is the bare minimum. No software code is added to select the power level by looking at the proposal sent by the source. The mandatory hard reset management is also missing.

To continue further, various demonstrations are available on STM32G0, STM32G4, and STM32L5. Check the Projects directory in the firmware package available in each serie, on the ST website. For instance, UCPD demonstration on EVAL_G0 is available under the folder Projects\STM32G081B-EVAL\Demonstrations\DemoUCPD.
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