X-CUBE-EEPROM

EEPROM emulation software expansion for STM32Cube

Features

• Lightweight implementation and reduced footprint
• Simple API that consists of a few functions to format, initialize, read and write data, and clean up Flash memory pages
  – User-configured EEPROM size
  – Supports 8-bit, 16-bit and 32-bit variables
  – Clean-up simplified for the user (background page erase)
  – Interrupt servicing is possible during program and erase operations
• At least two Flash memory pages to be used for internal data management
• Wear leveling algorithm to increase emulated EEPROM cycling capability
• Increased EEPROM memory endurance versus Flash memory endurance
• Robust against asynchronous resets and power failures
• Optional protection for Flash memory sharing between the two cores of the STM32WB Series microcontrollers

Description

The microcontrollers in the STM32G0 Series, STM32G4 Series, STM32L4 Series, STM32L4+ Series, STM32L5 Series, and STM32WB Series feature an internal low-power Flash memory that is able to store code and data.

The applications in the X-CUBE-EEPROM Expansion Package demonstrate how to emulate an EEPROM using the internal Flash memory, thus saving the cost of external components. For the host board in P-NUCLEO-WB55, a specific example maintaining a Bluetooth® Low Energy connection and communication while processing EEPROM operations is provided. For this example, a mechanism to share efficiently the Flash memory between the two STM32WB microcontroller cores is implemented.

For more details, refer to the EEPROM emulation techniques and software for STM32 microcontrollers application note (AN4894), available on www.st.com.
1 General information

The X-CUBE-EEPROM Expansion Package runs on STM32 microcontrollers based on Arm® cores.

Note: Arm is a registered trademark of Arm Limited (or its subsidiaries) in the US and/or elsewhere.

1.1 Ordering information

X-CUBE-EEPROM is available for free download from the www.st.com website.

1.2 What is STM32Cube?

STM32Cube is an STMicroelectronics original initiative to significantly improve designer's productivity by reducing development effort, time and cost. STM32Cube covers the whole STM32 portfolio.

STM32Cube includes:

- A set of user-friendly software development tools to cover project development from the conception to the realization, among which:
  - STM32CubeMX, a graphical software configuration tool that allows the automatic generation of C initialization code using graphical wizards
  - STM32CubeIDE, an all-in-one development tool with peripheral configuration, code generation, code compilation, and debug features
  - STM32CubeProgrammer (STM32CubePro), a programming tool available in graphical and command-line versions
  - STM32CubeMonitor (STM32CubeMonitor, STM32CubeMonPwr, STM32CubeMonRF, STM32CubeMonUCPD) powerful monitoring tools to fine-tune the behavior and performance of STM32 applications in real-time

- STM32Cube MCU & MPU Packages, comprehensive embedded-software platforms specific to each microcontroller and microprocessor series (such as STM32CubeG4 for the STM32G4 Series), which include:
  - STM32Cube hardware abstraction layer (HAL), ensuring maximized portability across the STM32 portfolio
  - STM32Cube low-layer APIs, ensuring the best performance and footprints with a high degree of user control over the HW
  - A consistent set of middleware components such as FAT file system, RTOS, USB Device, and USB Power Delivery
  - All embedded software utilities with full sets of peripheral and applicative examples

- STM32Cube Expansion Packages, which contain embedded software components that complement the functionalities of the STM32Cube MCU & MPU Packages with:
  - Middleware extensions and applicative layers
  - Examples running on some specific STMicroelectronics development boards
X-CUBE-EEPROM is delivered under the Mix Ultimate Liberty+OSS+3rd-party V1 software license agreement (SLA0048).
The software components provided in this package come with different license schemes as shown in Table 1.

### Table 1. Software component license agreements

<table>
<thead>
<tr>
<th>Software component</th>
<th>Owner</th>
<th>License</th>
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<tbody>
<tr>
<td>Board Support Package (BSP)</td>
<td>STMicroelectronics</td>
<td>BSD-3-Clause</td>
</tr>
<tr>
<td>EEPROM_Emul middleware</td>
<td>STMicroelectronics</td>
<td>Image V2 (object release only)</td>
</tr>
<tr>
<td>HAL STM32G0, STM32G4, STM32L4, STM32L4+, STM32L5, STM32WB</td>
<td>STMicroelectronics</td>
<td>BSD-3-Clause</td>
</tr>
<tr>
<td>Project examples</td>
<td>STMicroelectronics</td>
<td>Ultimate Liberty (source release)</td>
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</tbody>
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## Revision history

<table>
<thead>
<tr>
<th>Date</th>
<th>Version</th>
<th>Changes</th>
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<tbody>
<tr>
<td>7-Jul-2017</td>
<td>1</td>
<td>Initial release.</td>
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<tr>
<td></td>
<td></td>
<td>Updated the entire document:</td>
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<tr>
<td></td>
<td></td>
<td>• Updated Features and Description</td>
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<tr>
<td></td>
<td></td>
<td>• Added Ordering information, What is STM32Cube? and License</td>
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