

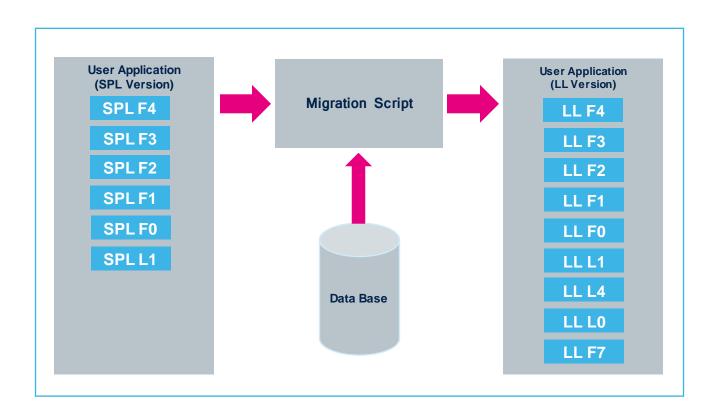
# STM32 standard peripheral library to STM32Cube low-layer APIs migration tool

Overview



### Introduction

## What to expect from the STM32 SPL to STM32Cube LL APIs migration tool?



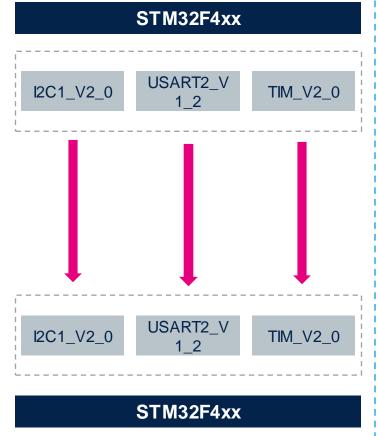
- Full or partial automated migration from STM32 SPLbased code to STM32Cube LL code depending on use case
- 54 possible migration use cases
  - 6 in single family, ex: SPL F4 to LL F4
  - 48 cross-families, ex: SPL F4 to LL L4
- Available at <a href="https://www.st.com/">https://www.st.com/</a>

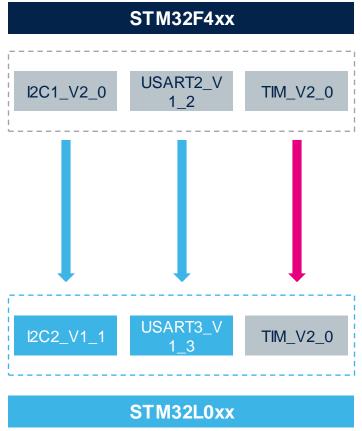


## Migration script scope

# Full migration vs partial migration depending on IP versioning and feature compatibility

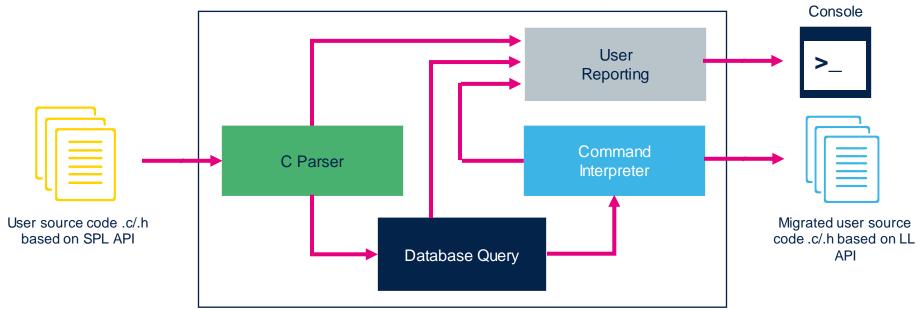
- Full migration is ensured if migrating within the same family
  - Except in case of IP version discrepancy
- Only common features are migrated cross-families







#### SPL to LL migration Perl script block diagram



#### **C** Parser

Parses source code line by line, identifies C syntaxes (includes, comments ...) then passes found expression to database query module.

#### **Database Query**

Search LL equivalence from database. It returns LL expression w/ their parameter commands, message user, feature series availability...

#### **Command Interpreter**

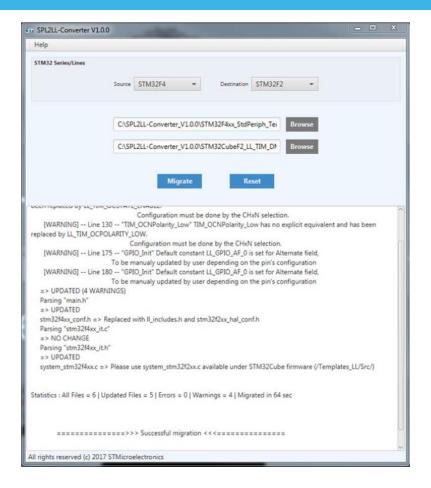
Execute commands provided from database in order to migrate functions correctly.

#### **User Reporting**

Provides user all information regarding migration process. Types can be file migration status, expression warnings and errors, statistics...



A simple and intuitive GUI is available to pass the required arguments to the script and run it



- Perl environment is required for the GUI and migration script
  - You can download it from Activestate website
- https://www.activestate.com/activ eperl/downloads



## Alternatively, only a simple command line is enough to run the script to ease automation of the process

#### Command line arguments:

```
perl SourceFilesMigration.pl --fsrc=<STM32_Source_Family> --fdst=<STM32_Destination_Family> --psrc=<STM32_Source_Directory> --pdst=<STM32_Destination_Directory>
```

--fsrc: STM32 family/device target source

--fdst: STM32 family/device target destination

--psrc: user source code directory path (based on SPL)

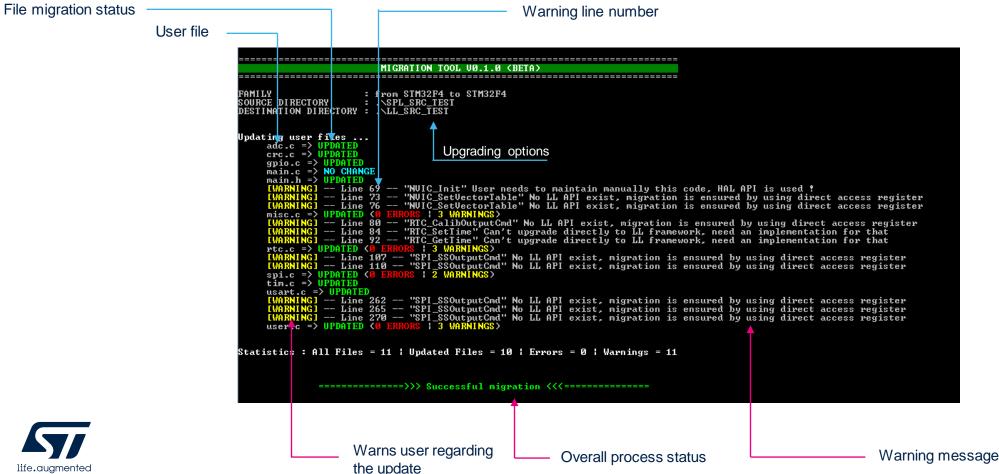
--pdst : user destination code directory path (based on LL)

#### Example:





#### Exhaustive reporting mechanism reflecting the conversion process outcome



# Our technology starts with You



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